



# hopf unified management application

CUSTOMER MANUAL

**TIME REFERENCE SYSTEMS**

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### 3 Change History

VERSION	DATE	EDITOR	CHANGE DESCRIPTION
01.00	08.03.2020	SCR	Document creation



## 4 Preliminary Remarks

This software product is the result of an intensive effort by **hopf** to combine all its programs into a single unit called huma®. It is highly flexible, versatile and easy to use. huma® is based on components that are interchangeable throughout the application and rely on a unified design and functionality.

## 5 Requirements

The minimum requirement for the **huma® Web edition** is an **HTML5** browser with JavaScript enabled and a working connection to the **hopf** device.

The browser must support at least **ECMAScript 2016** (ES2016) for basic functionality and **CSS 3** for basic design.

Additionally, the browser technology “**Local Storage**” has to be activated with a minimum storage capacity of 1MB.

All modern browsers meet the previously explained requirements by default.

huma® has been tested and works best with Chromium based browsers (**Google Chrome** (*Version > 89*), **Edge** (*Version > 89*), **Opera** (*Version > 75*), **Brave** (*Version > 1.23*), ...) and **Mozilla Firefox** (*Version > 87*). **hopf** does not grant (full) functionality on any other browser.

**Edge Legacy** (the major version of Edge prior to 2020) is not tested and therefore not recommended.

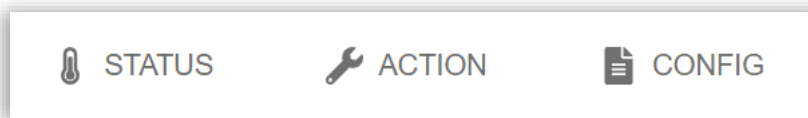
## 6 Handling

The main goal of huma® is to provide easy and safe interaction with a **hopf** device. To facilitate the handling almost every component has a **tooltip** (6.8) that becomes visible when the mouse is hovered over it.

As for security, this application is based on a system that uses a configuration file. A valid configuration file must follow a certain structure in order to be sent to the device and later understood by its internal software.

### 6.1 Basic Usage

In general, huma® consists of three types of pages (see 6.3.3.2):



- **Status**

Pages that indicate status information without any user interaction.

- **Action**

Pages that allow triggering actions on the device that **immediately take effect**.

- **Config**

Pages that allow changing config values **in the browser but not on the device**.

**Changing a value and then pressing the “OK button” on such a page will not change the config value on the device immediately!**

For the changes to take effect on the device, a new config file must be generated and then uploaded. For more information on handling config pages please, see 6.4.

## 6.2 Security

For **hopf** Elektronik GmbH security has the highest priority. This is exactly why we have used a different approach for changing configuration values.

Changing configuration values directly through any web application carries many potential security risks, especially if the application is exposed to the Internet. To avoid such risks, our software is built on a system based on entire config files. Instead of changing each specific value individually, which exposes numerous communication channels in the network, we have only one point where we exchange the configuration with the device.

This approach also enables us to implement another optional high security feature: “Signed Configs”. **hopf** devices can be configured to allow only config files that are signed and validated to further enhance security.

The format of the config file is **JavaScript Object Notation** (JSON). The file structure resembles the basic device structure and its boards allocation.

### 6.2.1 Hardening Security

In order to harden the security, the following steps can be done:

1. Under 7.5.5.1.1, select either the **Medium** or **High** security profile.
2. Navigate to all Time Service Pages and activate/deactivate the desired Network Time Services (see 7.6.4)
3. Navigate to the Firewall Page of each network-capable device and add the activated Network Time Services as Allow rules (to see which rule should be added, hover over the toast “Firewall forbids activated service”; see 6.7.1)

## 6.2.2 Good Practice

The following list describes ways to increase the security of huma® and the device:

1. Use a predefined Security Profile (**Medium** or **High**)

As described in 7.5.5.1 a profile will adjust many security settings automatically to values defined by the **hopf** security team. This includes also the firewalls from all boards.

The profile **Medium** is purposely built for systems with high security needs and generally the recommended way to harden the security. **High** is used for special needs where the usage of huma® is highly restricted.

2. Keep the Firewalls restricted

By default, there is a firewall rule that denies every network traffic. This rule has always the lowest priority and can be overruled by any additional rule. Don't add a rule that allow all services. Add only specific rules that are really necessary with only the interface, direction and protocol that are really needed for the service to work (not just **any** or **both**).

3. Turn off unused services

Services that are not used (e.g. only HTTPS is used to access huma® and not HTTP) should not only be prohibited by the firewall, but generally turned off on the corresponding config page.

4. Configure Strong & Non-Default Passwords

Ensure that all used passwords have suitably strong values. Passwords should have at least 10 characters and **should not** be common default passwords (like "admin" or "password")

Furthermore, avoid using the same password across multiple devices.

### 6.3 General Layout

Most of the pages of huma® have a layout that consists of three main components.

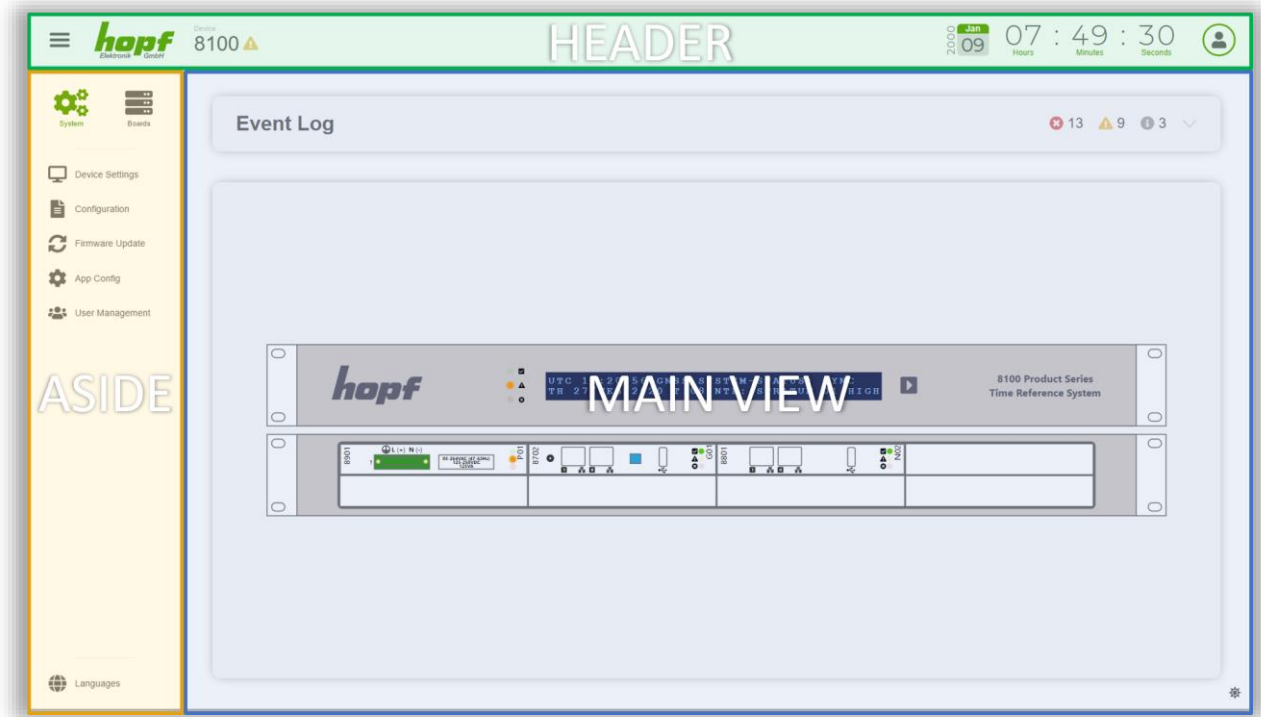


Figure 1 Screenshot of a prototype visualizing the basic layout

### 6.3.1 Header


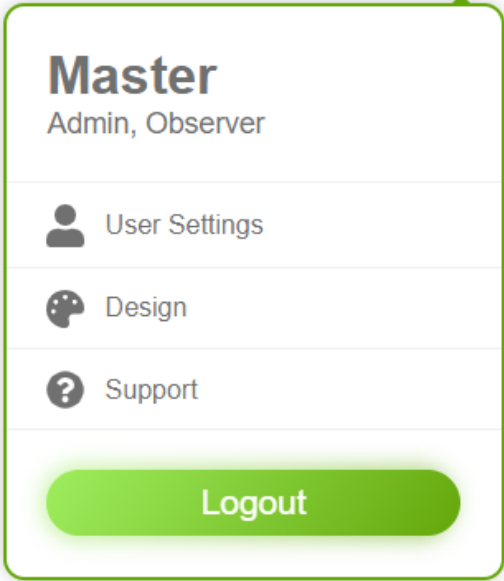
The header provides basic device information and functionalities that are always available to the user.



Figure 2 Components of the header

All components of the header are listed below starting from left.

	Label	Description
1	Aside Toggle Button	Pressing this button shows or hides the <b>ASIDE</b> menu (see 6.3.2).
2	Company Logo	This component not only represents the company logo, but also acts as a button that, when triggered, leads to the <b>start page</b> featuring the <b>event list</b> (see 7.2).
3	Product Series	The product series to which the device belongs. Hovering over this component will display a tooltip showing the hostname of the device.
4	System Status	A global status indicator of the entire device which also acts as a button that, when triggered, leads to the <b>start page</b> featuring the <b>event list</b> (see 7.2). The system status not only indicates the general status of the device itself, but also summarizes the status of its installed boards. Hovering over this component will display a tooltip showing all currently active events of the device.
5	Device Date Output	Accurately displays the current date of the device. The visualization may change slightly depending on the time zone and language setting. This component is optional and can be hidden completely or partially (only the year can be hidden) under 7.5.1.1.3.
6	Device Time Output	Accurately displays the current time of the device. The visualization may change slightly depending on the time settings from Device Settings (see 7.5.1.1.3) and language setting. The system time set in 7.6.4.2.2 is not displayed here.

<p>7 User Menu</p>	<p>This component has two functionalities. It acts as a button and at the same time as an indicator.</p> <p>It indicates the time remaining before a logout occurs. This so called “Inactivity duration” can be changed under 7.5.5.1.1.</p> <p>It starts as a full circle and gets smaller every second, changing color to orange after 50 percent and to red in the last 15 percent until the circle disappears completely.</p>  <p>Pressing this button can either show or hide the user menu.</p> <p>The user menu consists (starting from the top) of the username, the role(s) the user obsess, a link to the user settings, a link to the design settings, a link to the support page and a logout button.</p> 
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### 6.3.2 Aside Menu

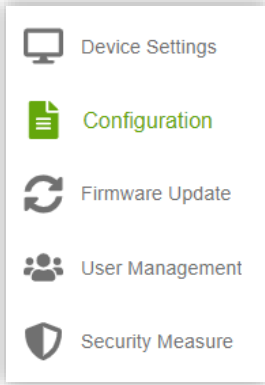

The aside menu is responsible for the main navigation in huma®. It allows navigation to all system pages and board pages. It also provides the user with the ability to change the language on every page.

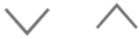
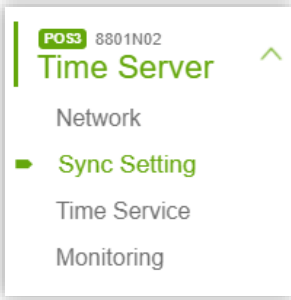


Figure 3 Both views of the aside menu

	Label	Description
1	System Menu Item	This menu item contains all system pages of the device. System pages affect the entire system and not just a specific board. They focus on management and maintenance of the system.
2	Boards Menu Item	This menu item contains all board pages of the device. Each board page takes care of an individual board which is inserted into the system.



3	Navigation List	The area that displays a list of all available navigations. The list switches dynamically between system pages and board pages depending on the selected menu item.
4	Language Selection	A language selection that is always available. Changing a language with this component does not have any effect on the device. It is just a localized setting that is stored in the browser and is not associated with the user.
5	System Page Link	<p>Pressing a system page navigation link will lead to the desired system page.</p> <p>When the user is on a system page, the corresponding system page navigation link will be highlighted.</p> 
6	Board Position	Shows the current position of a board in the device.
7	Product Name	Shows the product name of a board.
8	Board Name	<p>This component displays the name of the board and also acts as a navigation link leading to the board's general status and action page.</p> <p>Hovering over this component reveals a tooltip with detailed status information about the board.</p> <p>The board name can be customized (see 7.5.1.2.1).</p> <p>When the user is on any board page, the corresponding board name (8), the board position (6), the product name (7) and the board subpages toggle button (9) will be highlighted.</p> 

<p>9</p>	<p>Board Subpages Toggle Button</p>	<p>Pressing this button toggles the list of board subpage links (10). By default, the board subpage links are hidden.</p> <p>The button changes its orientation according to its state.</p> 
<p>10</p>	<p>Board Subpage Link</p>	<p>Pressing a board subpage link will lead to the desired board page.</p> <p>When the user is on any board page except Board Overview (see 7.6.1), the corresponding board page link (10) will be highlighted. Additionally, the board position (6), the product name (7), the board name (8) and the board subpages toggle button (9) are highlighted.</p> 

### 6.3.2.1 Difference between System Pages and Board Pages

huma® is a unified user interface for all **hopf** products, this involves fully integrated and modular systems. This means that a fully integrated system also has the distinction between system and boards, even if there is only one physical device. The system pages are still used for system-wide management and maintenance, and the board page handles only the specific board functionalities and settings.

Fully integrated systems to which expansion devices are attached, are treated similarly to a modular system. The expansion devices will appear under the Boards Menu Item (similar to modules that are inserted into a modular system) where each one can be configured specifically.

### 6.3.3 Main View

The content of the main view area is dynamically adapted to the corresponding page the user is on. There are different use cases and functions for each page, which is why each page looks different. In general, a standard page consists of **sections** (see 6.3.3.3).

All board pages and system pages have the same navigation component in the main view. The navigation component consists of **Tabs** (see 6.3.3.1) and **Subtabs** (see 6.3.3.2).

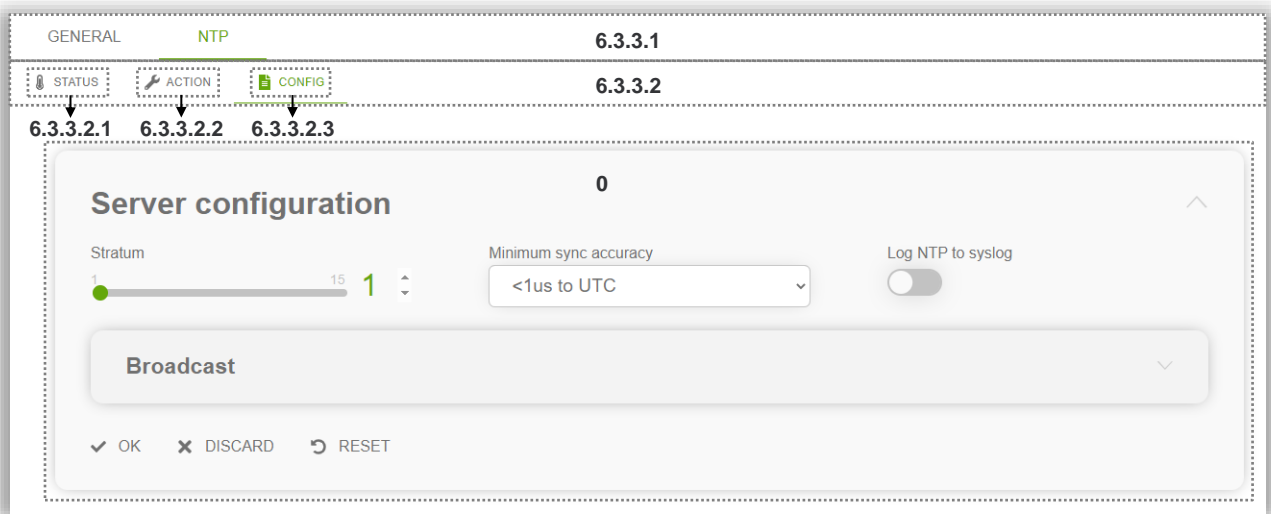


Figure 4 Navigation NTP component and section under the board subpage “NTP”

#### 6.3.3.1 Tab

A tab is a navigation component that represents a specific category of a system or board page. It consists of **Subtabs** (6.2.3.2).

#### 6.3.3.2 Subtab

A subtab is a navigation component that represents a specific functionality of a **tab** (6.2.3.1) of a system or board page.

There are three predefined Subtabs. A tab holds at least one out of three Subtabs:

### 6.3.3.2.1 Status

Pages that can be found under the Status subtab primarily display status information of the device or certain services. These status information are always up to date, as they are automatically queried at periodic intervals.

### 6.3.3.2.2 Action

Action pages contain the functionality to trigger events and actions on the device. These actions are immediate and change the device directly. An example of an action is the device reboot that immediately triggers a reboot of the device.

### 6.3.3.2.3 Config

Config pages are the primary way to change a setting on a device. Unlike the action pages, the config pages do not interact directly with the device and changes only take place after the config upload. For more information on handling config pages please, see 6.4.

### 6.3.3.3 Section

A section is a collection of components that have a similar purpose. They are visually placed in a box to distinguish them from other components with different purposes.

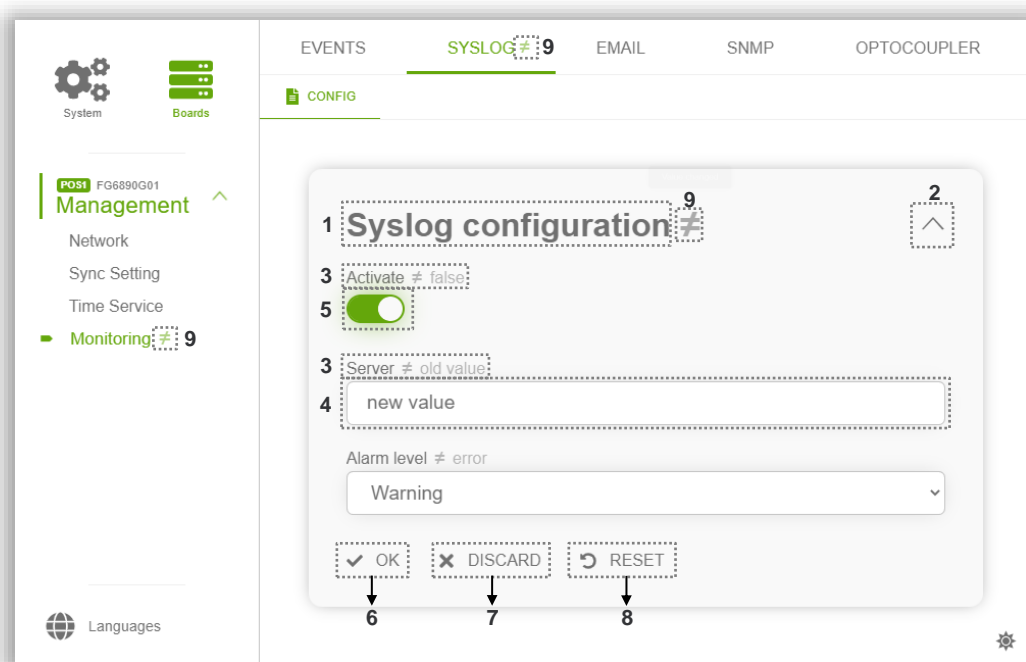
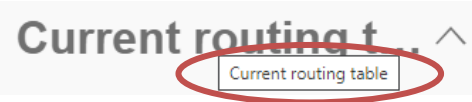
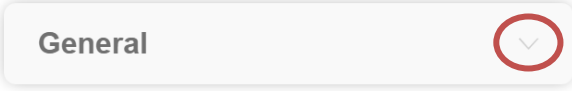
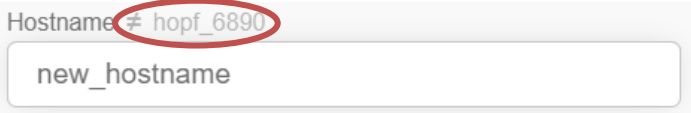


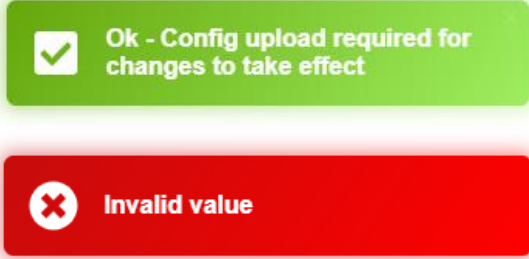
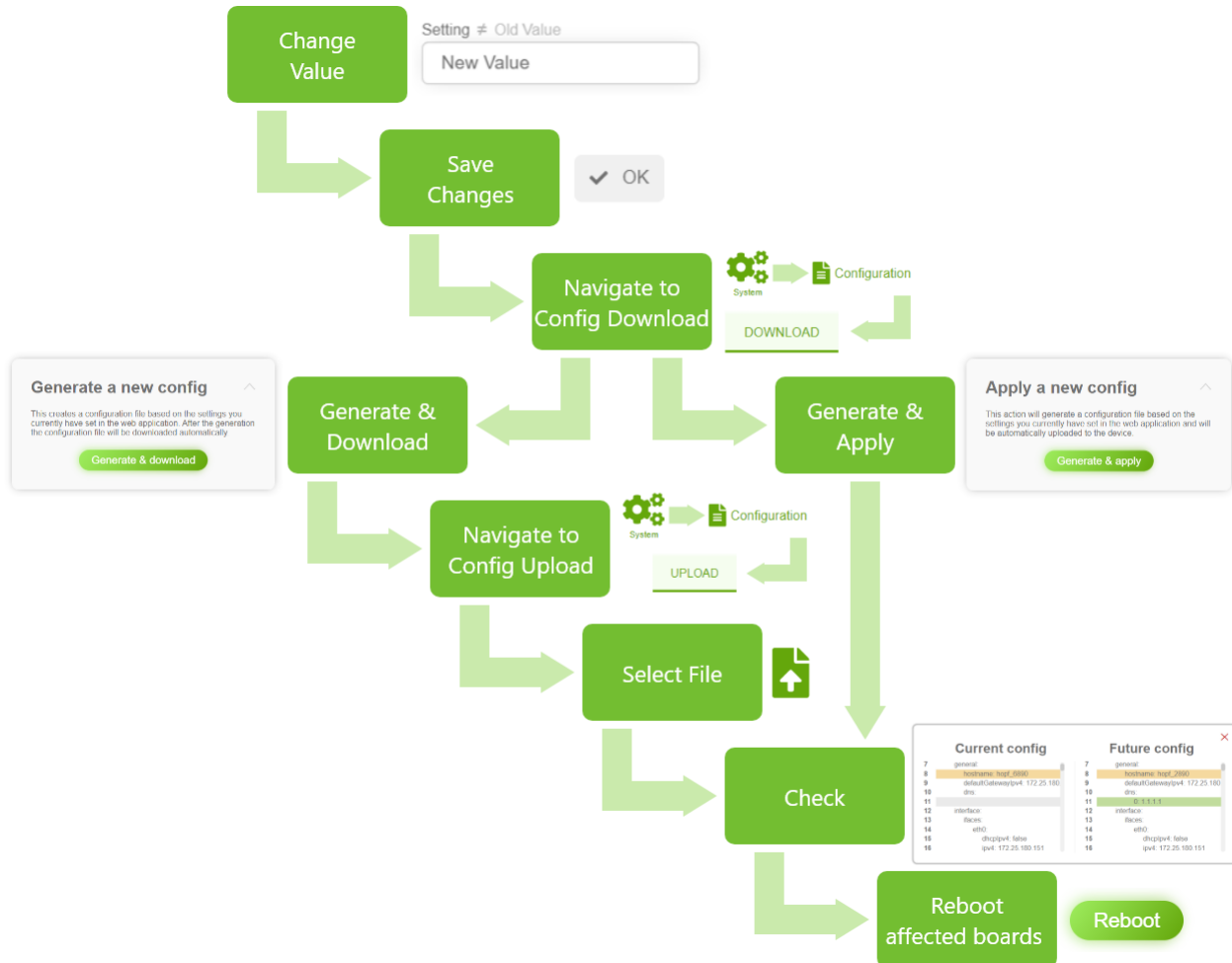


Figure 5 An example of a section that is placed under an config page

Label	Description
1 Title	<p>The title of a section. If the title text is too long, it will be truncated. To see the full title, move the mouse pointer over the title to display a small Browser-QuickInfo.</p> 
2 Collapse Button	<p>This button either expands or hides the section. By default, the sections are expanded. The button changes its orientation according to its state.</p> 
3 Label	<p>A label is placed above an input or a status output. It describes the purpose of a subsequent field. A label is always provided with a tooltip, which can contain additional information such as the minimum or maximum values of an input field.</p> <p>The current setting of the device will be displayed next to the label of an input, if the input value differs from it.</p> 
4 Input Field	<p>An input field allows the user to enter data that can be used for various purposes. The entered data is immediately validated by the browser's input validation and also later on the server.</p> <p>If the entered data is invalid, the component is highlighted in red and can display an error message <b>provided by the browser</b>. Since the error message originates from the browser, the design of the error message and also the language depends on the used browser and its language settings.</p>  <p>Under config sections the input field is initially filled with the actual setting of the device.</p>

5	Input On/Off Switch	<p>This component allows the user to toggle a setting (either on or off).</p> <p>The value is set to <b>true</b> if the inner circle is placed on the <b>right</b> and the component has the accent color of the used theme as background (the accent color of “<i>hopf</i> default” is <b>green</b>).</p> <p>The value is set to <b>false</b> if the inner circle is placed on the <b>left</b> and the component has a grey background color.</p> 
6	Ok Button	<p>This component is only available in sections under the config subtab. Pressing this button triggers a validation of all input fields of this section. If the inputs are valid, they are <b>temporarily</b> stored in the browser storage.</p> <p><b>Pressing the OK button does not change any data on the device.</b> The current settings of the device stay the same. Only the values stored in the browser storage are replaced by the input field data of this section.</p> <p>Depending on whether the entered data is valid or invalid, a toast (see 6.7) is displayed containing a corresponding message <b>provided by huma®</b>.</p> 
7	Discard Button	<p>This component is only available in sections under the config subtab. Input field values that have been changed by the user but <b>not</b> yet stored in the browser storage (by pressing the Ok button) will be rejected. In other words, it discards all entered values before they have been stored in the browser storage.</p> <p><b>Pressing the Discard button does not change any data on the device.</b></p>
8	Reset Button	<p>This component is only available in sections under the config subtab. It overrides the values of all input fields of a section with the actual settings of the device.</p> <p><b>Pressing the Reset button does not change any data on the device.</b></p>
9	Value Changed	<p>This component indicates that the settings of the browser storage differ to the settings on the device. The settings affect higher-level elements in the hierarchy. If the config value of an input field has changed, the section, the tab and the board subpage link will display the “Value Changed” component.</p>

## 6.4 Change Device Configuration



To change the configuration of a device, the user must upload a complete configuration file. The configuration file can be changed and created with huma®. The following list describes the steps necessary to change device settings:

### 1. Change the desired value(s)

- a. Navigate to the “Config” Subtab (see 6.3.3.2.3) of the desired board or system page(s).
- b. Edit the input field value(s) of the section(s) that should be changed.
- c. Store the changed values in the browser storage by pressing the Ok Button of the section(s)

## 2. Generate config file

- a. After changing the desired value(s), navigate to the Config Download page (see 7.5.2.1.1)
- b. To generate a new config from the values that are stored in the browser storage, choose either **Generate a new config** or **Apply a new Config**.

**Generate a new config:** Generates and automatically downloads a config file. This allows the user to sign this config file to further increase security and also allows the config to be duplicated to another device. Signed configs can be made mandatory under 7.5.5.1.1. The location of the downloaded file is depended on the browser (and its settings) and operating system.

**Apply a new config:** Generates a config file and prepares the generated config file for an upload. The user is automatically navigated to the upload page. This option skips the user to **Step 3.c**.

## 3. Upload generated config file

- a. Navigate to the Config Upload Page (see 7.5.2.2.1)
- b. Upload the generated (and signed, if applicable) config file by Drag and Drop<sup>1</sup> or by opening the file explorer by clicking on the upload area and selecting it.
- c. After the upload, the user will be presented with an overview of all affected boards with all changed settings. After carefully checking and validating the changes, press **Apply config**.
- d. If the application of the config file was successful, the user must restart the affected boards in order for the settings to take effect.

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<sup>1</sup> Drag and Drop is a pointing device gesture in which the user selects a virtual object by “grabbing” it and dragging it to a different location or onto another virtual object.

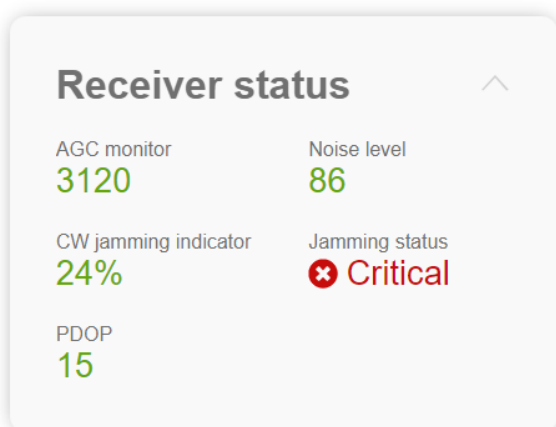


## 6.5 Status

There are two different ways to indicate a status in huma®. One way is a simple output of the status text and the other one is a status output with an icon to resemble the type of a status.

Simple status outputs always use the accent color of the used theme. The accent color of the default theme “*hopf* default” is **green**. The color does not have any meaning in a simple status output (**Green does not automatically mean Ok!**).

In contrast, status outputs with an icon use **four different colors** to resemble the type of status.



**Figure 6** In this status section only the color of "Jamming status" bear a meaning (in this case "error")

### 6.5.1 Colors

Color	Status Type
Green	Ok
Orange	Warn
Red	Error
Blue	Not initialized

## 6.6 Events

*hopf* devices can trigger different events. An event consists of two main components: the event code and the event type. The event code is a unique identifier for a particular event.

The event type categorizes an occurring event into a specific class. Depending on the event type, the visual representations of events change accordingly. There are four predefined event types for all occurring events: **error**, **warn**, **info** and **ignore**. For the event type **ignore** all visual components disappears completely (e.g. toasts, event log messages). The event type for an event can be changed under 7.6.5.1.1.

The user can setup certain monitoring services (e.g. Email) to receive an automatic notification about the event if the event type is even or higher a certain “Alarm Level”.

For example, if the user sets the alarm level **warn** for Email, the user will only receive a notification if the event type was **warn** or **error**. Events with the event type **info** or **ignore** will not be sent to the user.




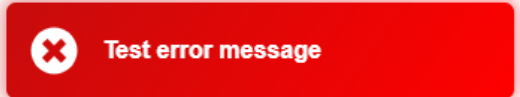


The event log on the start page (see 7.2.1) always contains a list of all occurred events (except events with the event type **ignore**).

## 6.7 Toast

A toast is a visual message component that communicates certain events and information to the user without forcing them to react to this notification immediately, unlike conventional pop-up windows. By hovering over the toast, a close button will appear which allows removing the toast.

In general toasts are placed in the bottom right corner and are completely decoupled from the layout (exception are Main View Toasts; see 6.7.1).

A toast can not only visualize occurring events but also other information like user warning, timeouts or confirmation messages.

Toast Type	Description
info	 <p>Info toasts use the accent color of the used theme. The accent color of the default theme “hopf default” is green. The color does not have any meaning in this specific toast (Green does not automatically mean Ok!).</p>
success	
warn	
error	
timer	
confirm	






Toasts that visualize occurred events have the event code underneath the toast icon:



### 6.7.1 Main View Toasts

Main View Toasts are displayed on the upper right corner (underneath the header 6.3.1) inside of the Main View (see 6.3.3). They occur when an important status or setting is currently active.

The most important Main View Toasts are described in the following table:

Toast	Description
	Indicates that a firmware file is currently being uploaded to the device (see 7.5.3.1.1).
	Indicates that a firmware file is already uploaded to the device and fully validated, but a restart that will activate the firmware is missing. Under normal circumstances this toast <b>should not appear</b> .
	Indicates that the simulation mode is currently active (see 7.6.3.1.3; Synchronization sources).
	Indicates that a leap second adjustment will be made at the end of the day. The announcement originates from the sync source.
	Indicates that one or more activated services are forbidden due to a firewall rule. Adjust the firewall in order to fully enable a certain service.  Hovering over this toast will reveal a tooltip indicating which services are forbidden and their exact position. <div data-bbox="821 1899 1107 2033" style="border: 1px solid gray; padding: 5px; margin-top: 10px;">                         Denied services                          - HTTP (SYSTEM)                          - NTP (POS1)                     </div>

## 6.8 Tooltip

A tooltip is a visual text box component that appears when hovering over another component. It holds information about that hovered component (such as a description of a button's function, or what an abbreviation stands for). The tooltip is displayed continuously as long as the user hovers over the component.

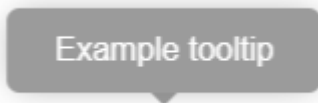


Figure 7 An example tooltip

The tooltip can change its content dynamically. It provides the user with much more details than just the component labels. It is highly recommended to hover over a component to learn more about its functionality or to find a more detailed explanation in case of misunderstanding.

Almost every text in huma® contains a tooltip. The same applies to input components, where not the input field itself, but its input label contains the tooltip.

Some components have two text boxes that appear when hovering over them: the tooltip, an huma®-specific component described here, and the QuickInfo, which is provided by the browser. The QuickInfo can appear when a text is cut off due to insufficient space. It then displays the full text of the component when hovering over. Unlike the tooltip with its huma®-specific design, the QuickInfo design varies depending on the browser and operating system used.

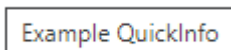






Figure 8 An example of a QuickInfo in Google Chrome

## 6.9 Keyboard Navigation

To make interaction with huma® more accessible, it is designed to be fully navigable via a keyboard. The following list explains the basic keyboard navigation

Key binding	Action
Tab 	Jump to the next component (e.g. from the username input to the password input)
 Shift + Tab 	Jump to the previous component (e.g. from the password input to the username input)
Esc 	Close Popup

## 6.10 Offline Capabilities

If the web application huma® loses the connection to the device, the application is still useable to a certain degree. The navigation to all pages is still possible, but all components of an action page are deactivated and status pages does not hold any status information.

A lost connection is indicated through multiple ways:

- A toast with the message **Server not reachable** (event code CN901) will appear
- A **Retry connecting** button will be placed next to the System Status (see 6.2.1; Component 4)
- Device Time Output (see 6.3.1; Component 6) will show **TIME NOT AVAILABLE**

Pressing the **Retry connecting** button will attempt to reestablish the connection to the device.

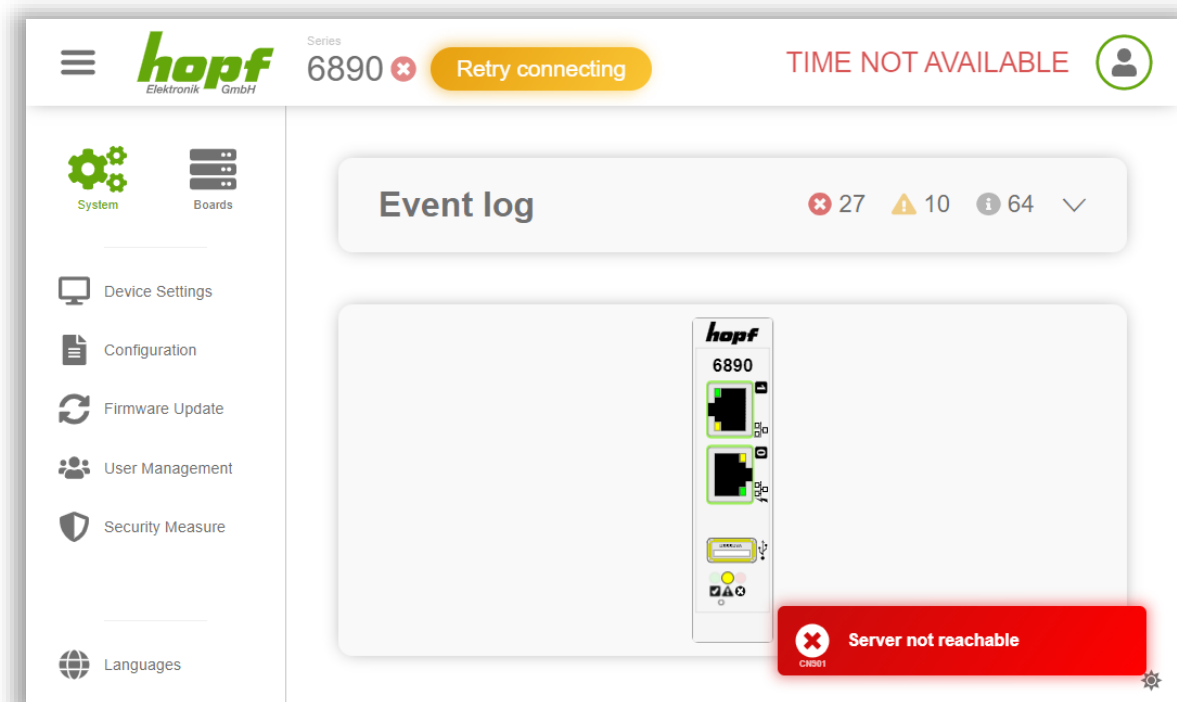


Figure 9 A screenshot of the start page with a lost connection

## 6.11 Customization

huma® is fully customizable. Among other things, the language, the entire theme, font and space sizes, and animation speed can be changed. All design settings are stored only in the browser storage. There is no interaction with the device. This also means that the settings are not linked to a user. All design changes are just saved in the currently used browser.

Most design adjustments can be made on the **design page** (see 7.4). The link to the design page is placed in the User Menu of the Header (see 6.3.1; Component 7).

**Notice:** The Design page (see 7.4) is different to the Config page of the Device Interface (see 7.5.1.1.3). The settings made on the Config page are the **initial design values** that each user will encounter when huma® is first launched in a browser. The settings that each user can make individually on the Design page always overrule the settings on the Config page.

### 6.11.1 Language

Multiple languages are supported natively in huma®. Changing the language not only changes the language of the texts themselves, but also the used formats (for example dates and currencies). The language selection can be found at the bottom left **on all pages**.



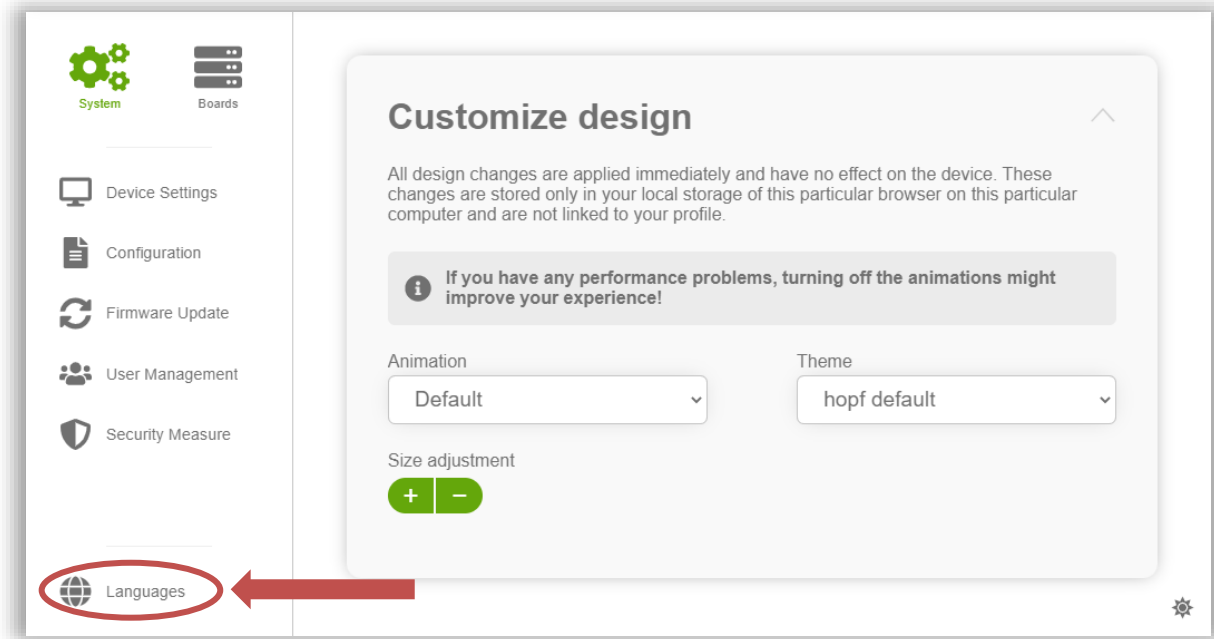


Figure 10 The language selection in the bottom left corner

huma® supports by default **British English** (en-GB) and **German** (de). The German and British English language pack uses the **24-hour time system**.

The language and its (time) formats do not influence the device in any way. It only changes the visual representation of the data coming from the device.

### 6.11.2 Themes and Dark Mode

The design of huma® with all its components is based on customizable themes. The standard theme is called “hopf default”. Other themes are also made available for people with visual impairments. Switching to a different theme can be done on the design page with a select component labeled “Theme”.

Every theme has a light and a dark variant. This allows easy switching between the light mode and the dark mode for each theme with just one click.

The button for switching between light and dark mode is located in the bottom right corner on **all pages**.

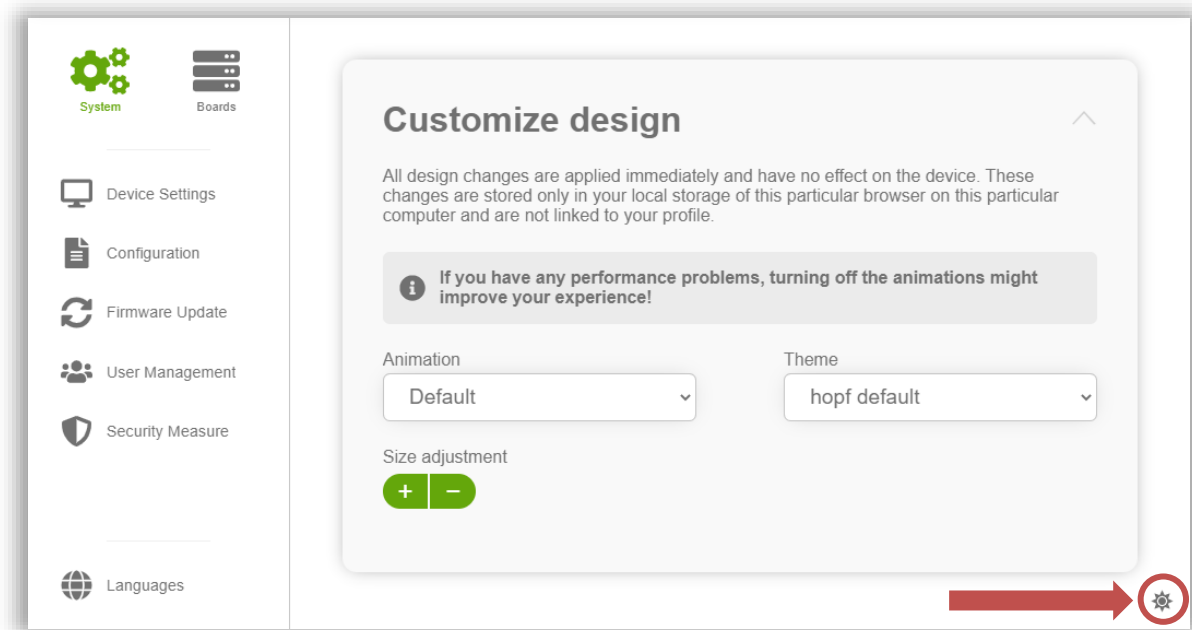


Figure 11 The dark mode switcher on the bottom right corner

### 6.11.3 Animation

huma® features a series of discreet and short animations that provide a more pleasant user experience and ease of use. The speed of these animations is also adjustable under the design page. Furthermore, it can be turned off altogether.

It is recommended to turn off the animation if the used computer has very limited hardware capabilities and/or the animations are jerky as well as in case of general performance problems.

### 6.11.4 Font and Space Size

The design page includes a component (labeled “Size adjustment”) to adjust the default size of all fonts and spaces (e.g. between components). Pressing the plus button increases the sizes and pressing the minus button decreases them.

This feature is primarily important for a browser who does not offer adjustable zoom levels. In addition, resizing with this component instead of the browser zoom offers the advantage of a controlled flow in an environment where layouts and sizes are always displayed correctly. This cannot be guaranteed with the browser zoom, so resizing with this component is recommended.

## 7 Pages

All pages that can be found in huma® are explained in detail in this chapter.

The product data sheet of each *hopf* product lists all supported huma® pages.

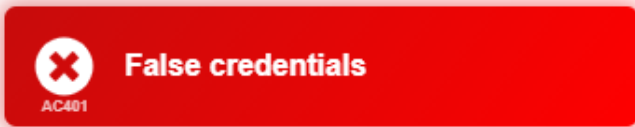
Most pages are based on the general layout. The common components of the general layout will not be explained here; instead the information can be found in Chapter 6.3.

### 7.1 Login


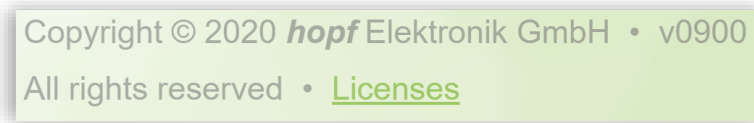


Figure 12 Login page with an activated public status

The login page is built in its own layout. A possible status section is placed on the left and the actual login section on the right. The status section is only available if the **public status** setting has been explicitly enabled in the config. Otherwise, the communication channel for status will be completely closed. This setting can be changed under 7.5.5.1.1.

	Label	Description
1	Product Series	The product series to which the device belongs.
2	Hostname	The currently set host name of the device. This is a config value and can be changed (after config upload) under 7.6.2.1.1.
3	System Status	It represents the same status as in the header (see 6.3.1; Component 4). The system status not only indicates the general status of the device itself, but also summarizes the status of its installed boards. If the device is running flawlessly, but one of its boards has an error, the system status will be at least “warn” or even “error”.
4	Device Location	The location, specified in the config, where the device is situated. This is a config value and can be changed (after config upload) under 7.5.1.1.3.
5	Contact Information	The contact information is specified in the config. This is a config value and can be changed (after config upload) under 7.5.1.1.3.
6	Banner	The banner is specified in the config. Its main purpose is to present customizable information to the user. The information text is encoded in UTF-8. This is a config value and can be changed (after config upload) under 7.5.1.1.3.
7	Username Input	The username input accepts only alphanumeric inputs. The number of characters has to be between 3 and 20.
8	Password Input	The password input accepts maximal 100 characters.
9	Login Button	Pressing the login button will attempt to log the user in with the specified credentials from the username (7) and password (8) input. In case of a successful login, the user will be normally <sup>2</sup> redirected to the start page. If the login is unsuccessful, a toast with an error message is displayed. 

<sup>2</sup> Navigating to a specific page from the browser address bar without the user being logged in will redirect the user to the login page. After a successful login, the user will be brought to the previously entered page instead of the start page.

		<p>After several failed login attempts, the user is prohibited from making further attempts for a certain period of time.</p> <p>Configuration details about the cooldown can be found under 7.5.5.1.1.</p> 
<p><b>10</b></p>	<p>Additional Information</p>	<p>In this component additional information can be found, such as the huma® version and a link that opens a popup with all license information</p> 

## 7.2 Start Page

The start page contains essential information about the device. One of the most important components on this page is the **event log**. There is also a component that visualizes the entire device, including live (status) information and also interaction options.

The start page can be reached in several ways. After the login, the user will be forwarded to this page by default. Additionally, clicking on the components **Company logo** or **Device status** in the header (see 6.3.1; Component 3 and 4) leads to the start page.

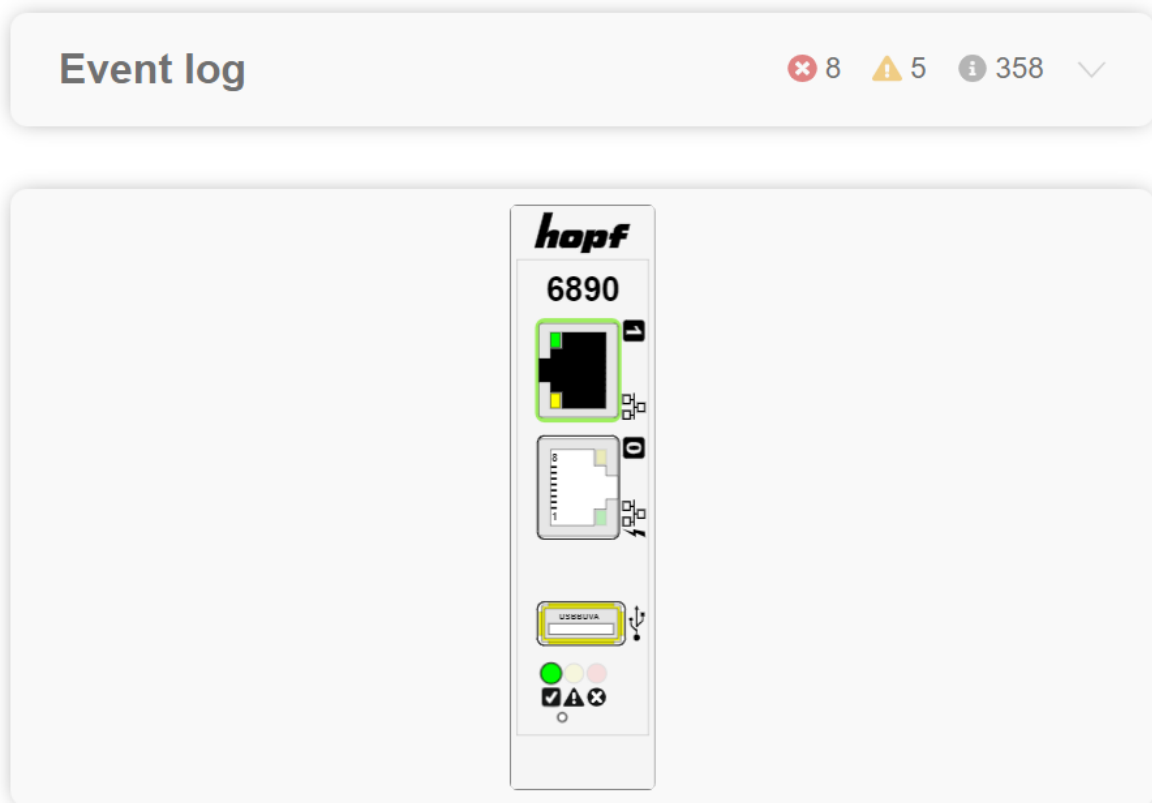


Figure 13 Start Page of device 6890

## 7.2.1 Event Log

The event log is a list containing all occurred events, which can be filtered and modified.

By default, this component is collapsed and the device view is expanded. However, an event preview always shows how many events have occurred for each type.

Disabling the **collapse event log** setting in the config reverses this behaviour (see 7.5.1.1.3).

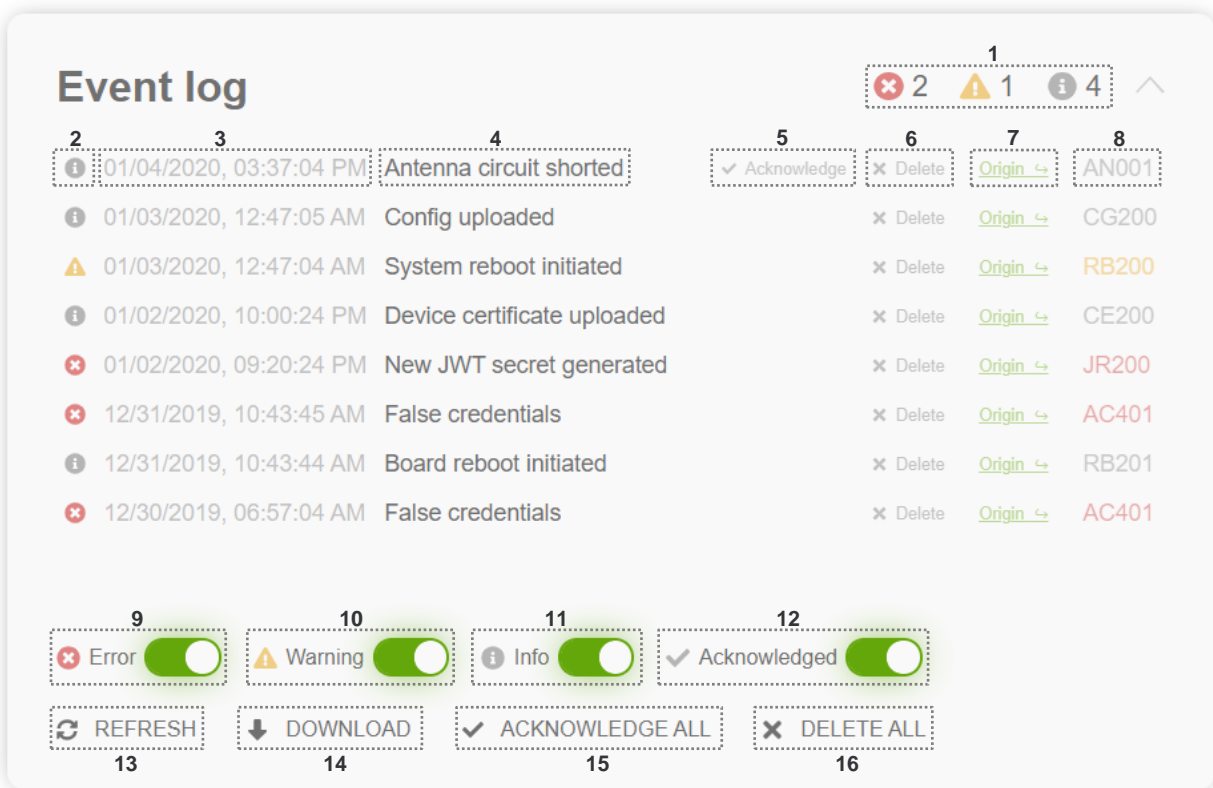


Figure 14 Expanded event log with no filter enabled

	Label	Description
1	Event Preview	The event preview shows how many events have occurred for each type. It is displayed in both collapsed and expanded states.
2	Event Type	The event type of a certain event.
3	Event Timestamp	The timestamp indicates exactly when a certain event occurred. The visualization may change slightly depending on the time zone and language setting.



<b>4</b>	Event Message	The event message explains a certain event in the language set by the user.
<b>5</b>	Acknowledge Button	Pressing this button will acknowledge a certain event. Acknowledged events can be filtered out so that the user only encounters events that have not yet been seen.
<b>6</b>	Delete Button	Pressing this button will delete a certain event from the event list.
<b>7</b>	Origin Link	Each event has an originating source. This link leads to the position where the event occurred.
<b>8</b>	Event Code	The event code of a certain event.
<b>9</b>	Error Filter	Filter for all events with event type “error”.
<b>10</b>	Warning Filter	Filter for all events with event type “warn”.
<b>11</b>	Info Filter	Filter for all events with event type “info”.
<b>12</b>	Acknowledge Filter	Filter for all events that are already acknowledged.
<b>13</b>	Refresh Button	Refreshes the event list.
<b>14</b>	Download Button	Downloads the event list. The downloaded event list is in JSON format.
<b>15</b>	Acknowledge All Button	Pressing this button acknowledges all events that have not yet been acknowledged.
<b>16</b>	Delete All Button	Pressing this button will delete all events from the event list.

### 7.2.2 Device View

The device view shows the current state of the **hopf** device virtually in huma®. This component is not just a static image, but highly dynamic. For example, the activated status LEDs light up, the text on the screens corresponds to reality and the arrangement of the boards is displayed correctly. Additionally, most parts of the image have tooltips with detailed information and the boards are clickable, which takes the user to the appropriate board status page.

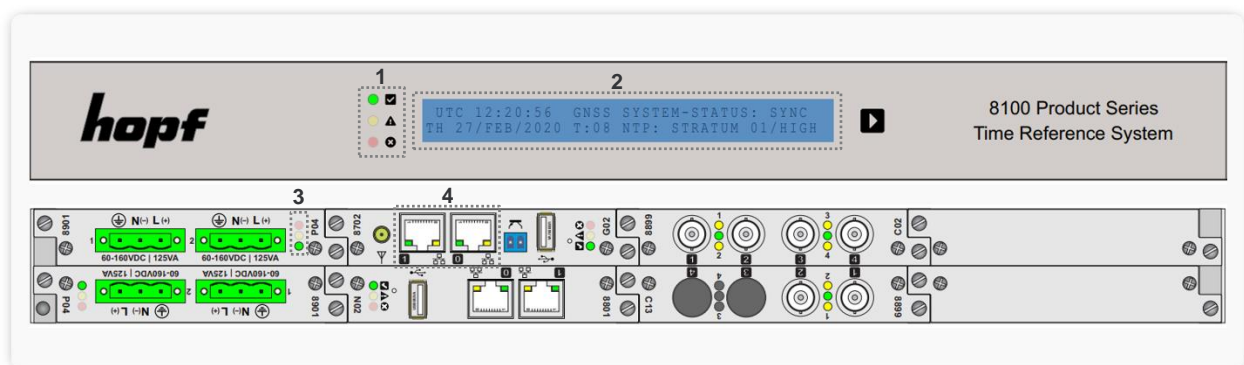


Figure 15 A prototype of the Device View from device 8100 with six boards installed

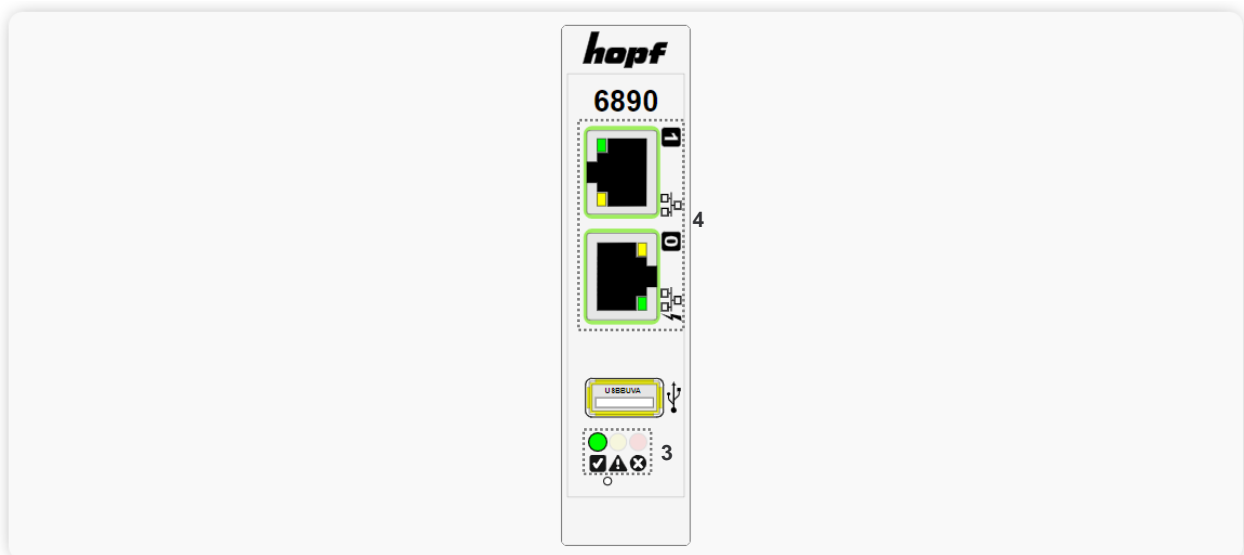


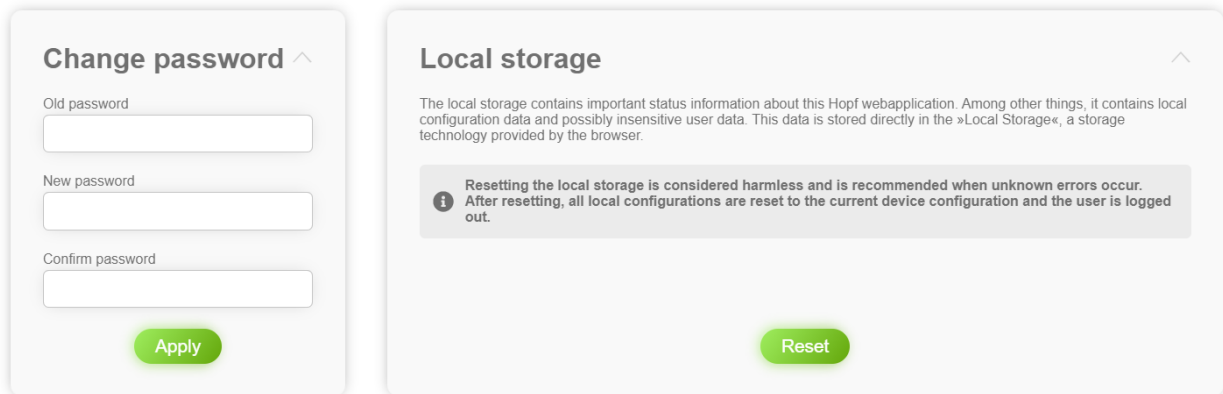
Figure 16 The Device View from device 6890

Since every **hopf** device is different, only the components that are common to the product portfolio are explained here:

	<b>Label</b>	<b>Description</b>
<b>1</b>	System Status LED	Devices that can accommodate multiple boards in their physical unit are equipped with a System Status LED. It consists of three different LEDs. The colors are defined under 6.5.1. It represents the same status as in the header (see 6.3.1; Component 4)
<b>2</b>	Info Display	This component mirrors the text on the physical device's display exactly as it appears.
<b>3</b>	Board Status LED	Devices that have status LEDs and cannot accommodate multiple boards are equipped with a Board Status LED. It consists of three different LEDs. The colors are defined under 6.5.1. It represents the same status as in the board status page (see 7.6.1.1.1)
<b>4</b>	Network Interface Indicator	Depending on whether an interface is Up or Down, the representation is changed.

## 7.3 User Settings Page

The User Settings Page can be reached by pressing the corresponding link in the User Menu (see 6.3.1; Component 7). This page consists of the section “Change password” and “Local storage”.



The screenshot shows two side-by-side panels. The left panel, titled "Change password", contains three input fields labeled "Old password", "New password", and "Confirm password", followed by a green "Apply" button. The right panel, titled "Local storage", contains a text block explaining that local storage holds configuration and user data, followed by an information icon and a text box stating: "Resetting the local storage is considered harmless and is recommended when unknown errors occur. After resetting, all local configurations are reset to the current device configuration and the user is logged out." Below this is a green "Reset" button.

The “Change password” section is only available if the user is logged in with the Login Method “Local Device” (see 7.5.4.3.1). The user can change their own password there.

Changing the password requires entering the old password and the new password. In addition, the new password must be entered twice to ensure correct entry.

Only alphanumeric and following characters are accepted when entering the password:

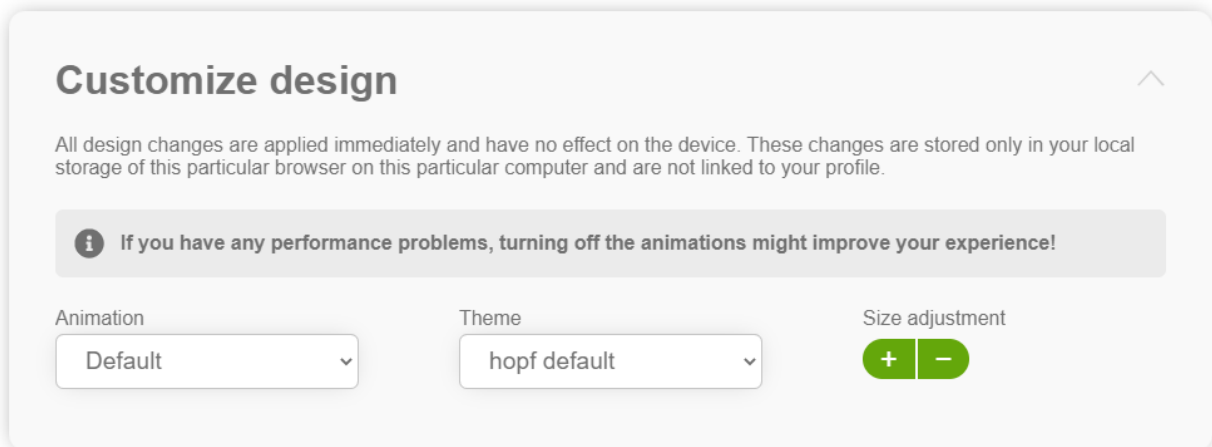
[ ] ( ) \* - \_ ! \$ % & / = ?

The number of characters has to be between 6 and 20.

The “Local storage” section is concerned about the browser storage. All values stored in the browser, such as config values currently set by the user (but not uploaded) and non-sensitive user data, can be reset under the “Local storage” section. It is recommended to reset the local storage in case of unknown errors.

## 7.4 Design Page

The User Settings Page can be reached by pressing the corresponding link in the User Menu (see 6.3.1; Component 7).



Various design changes can be made on the Design Page with its three customization components.

The initial values of all the components on this page originate from the config settings, set on the Device Interface config page (see 7.5.1.1.3).

All settings on this page are stored only in the browser storage and overrule the initially set values. There is no interaction with the device. This also means that the settings are not linked to a user. All design changes are saved in the currently used browser.

For example, if a user changes the theme in Google Chrome and then uses Mozilla Firefox, the user will encounter the default theme and not the theme set in Google Chrome.

Input Label	Description
Animation	Off – Animation is turned off Slow – Animation duration: 0.5 seconds Default – Animation duration: 0.3 seconds Fast – Animation duration: 0.16 seconds
Theme	<p><b>hopf</b> default – Default colors are white, gray and <b>hopf</b> green</p> Color blind – All colors from “ <b>hopf</b> default” are adapted for users with Protanopia or Deutanopia                     Color blind (Monochromacy) – All colors from “ <b>hopf</b> default” are adapted for users with Monochromacy                     High contrast – Gray colors from “ <b>hopf</b> default” were changed to black colors to increase contrast
Size adjustment	The default size value (for font and space size) is 10, which is equivalent to 1rem or 16 pixels. Min: 5 (= 0.5rem = 8 pixel) Max: 50 (= 5rem = 80 pixel)

## 7.5 System Pages

This chapter describes all pages that can be found in the aside menu under the System menu item (see 6.3.2; Component 1). **All those pages have in common that they concern the whole system and not only a specific board.**

### 7.5.1 Device Settings

The “Device Settings” summarizes all pages with basic (system-wide) device functions.

#### 7.5.1.1 General

This tab contains pages that cover system-wide status information, reboots and resets as well as configuration settings.

##### 7.5.1.1.1 Status

This page provides a section with all system status information and a section with the Device View (see 7.2.2). Clicking on a board in the Device View will lead to the status page of the board (see 7.6.1.1.1).

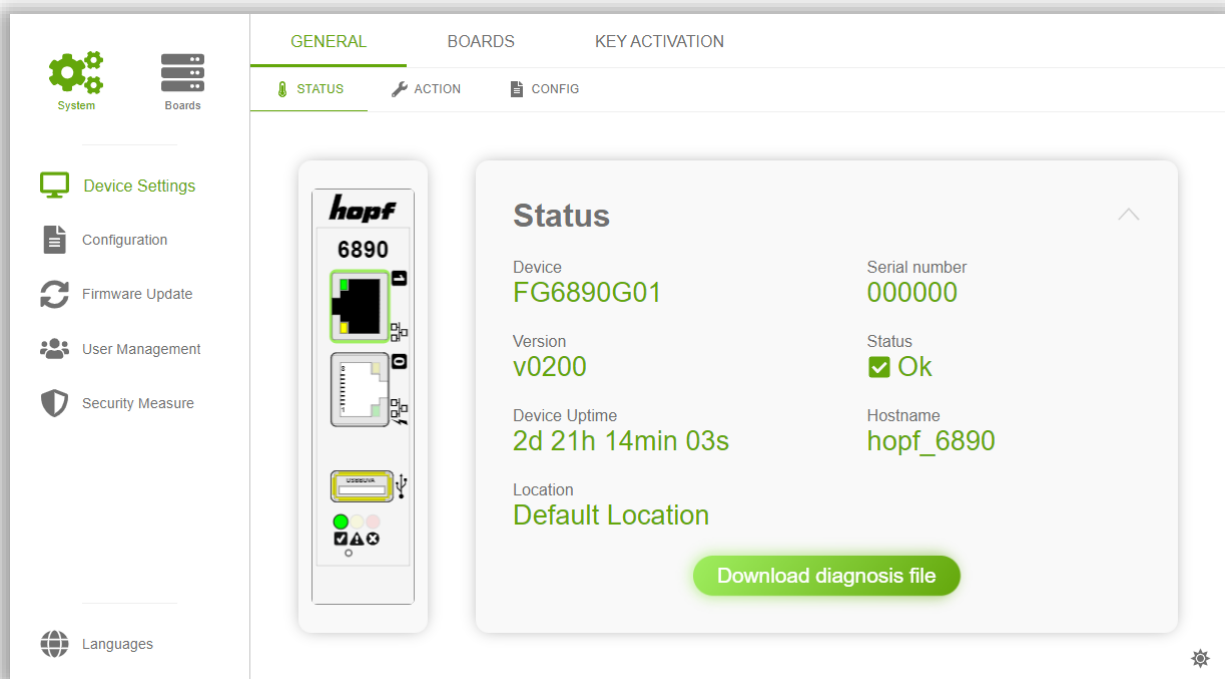


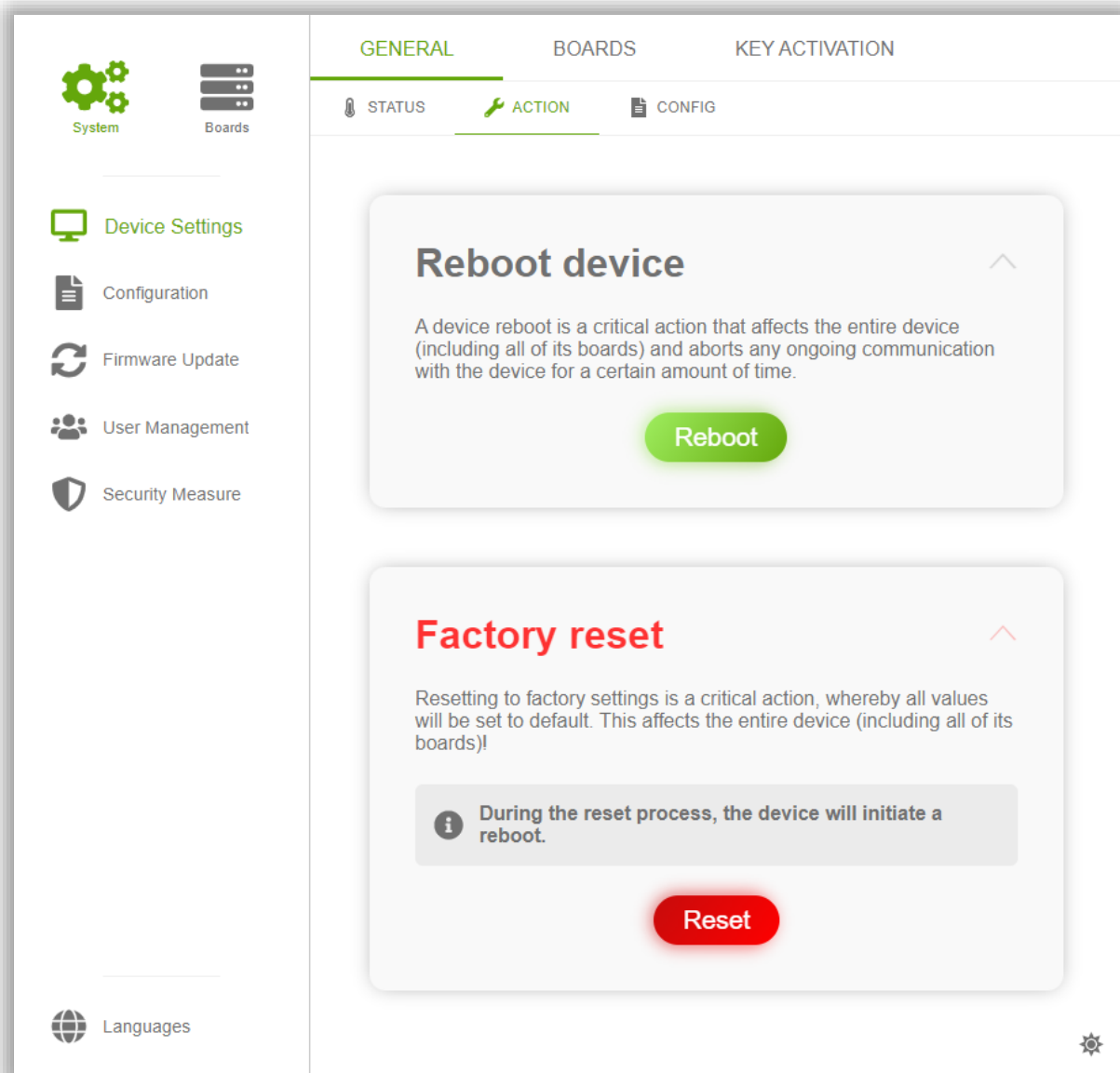
Figure 17 A screenshot of the status page of device 6890

Status Label	Description
Device	The exact product name.
Version	The version of the system software of the device.
Serial number	The serial number of the device.
Status	<p>It represents the same status as in the header (see 6.3.1; Component 4).</p> <p>The system status not only indicates the general status of the device itself, but also summarizes the status of its installed boards.</p> <p>If the device is running flawlessly, but one of its boards has an error, the system status will be at least “warn” or even “error”.</p>
Device Uptime	Indicates how long the device has been in operation since the last restart.
Hostname	The currently set host name of the device. This is a config value and can be changed (after config upload) under 7.6.2.1.1.
Location	The location, specified in the config, where the device is situated. This is a config value which can be changed (after config upload) under 7.5.1.1.3.
Download diagnosis file	<p>Pressing this button will download a diagnostic file that will assist the <b>hopf</b> service team in finding specific errors on the device.</p> <p>The downloaded file includes the logs of the entire system (all boards).</p>



### 7.5.1.1.2 Action

On this action page, the entire device with all its boards can be rebooted or reset to factory settings.



### 7.5.1.1.3 Config

The default huma® interface settings can be changed on this config page.

The design-related settings on this page define the **initial design values** that each user will encounter when huma® is first launched in a browser. The settings that each user can make individually on the Design page (see 7.4) always overrule the settings on this page.

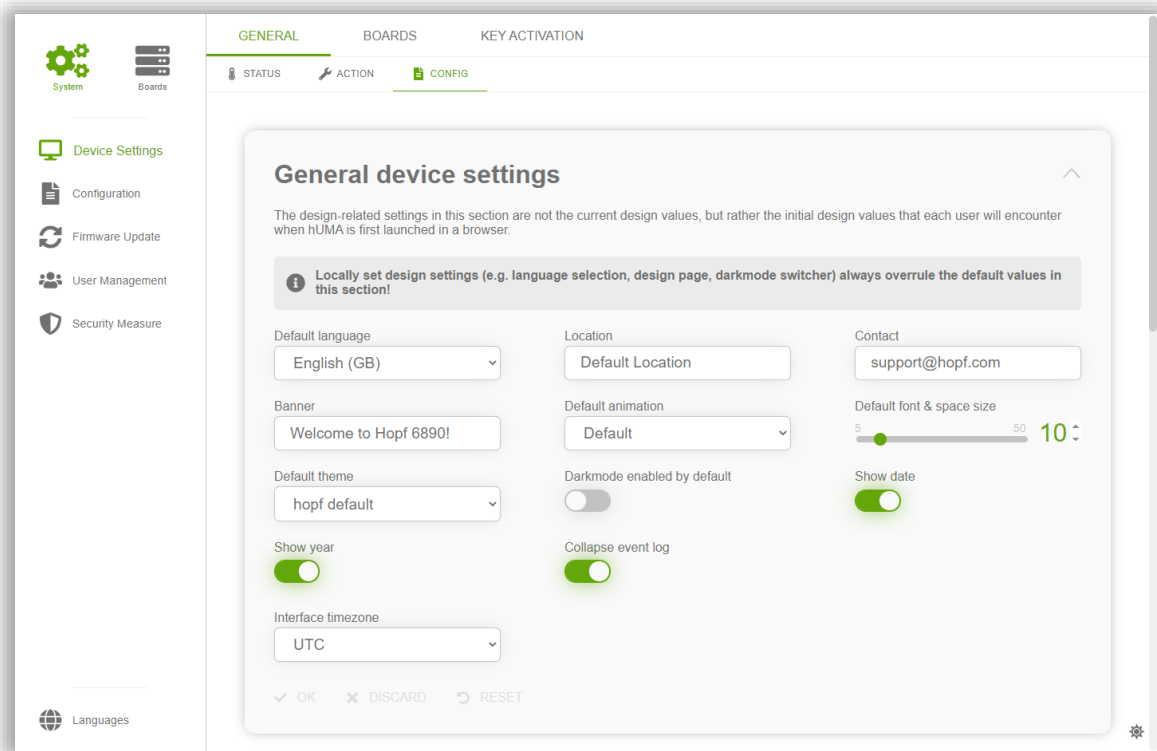
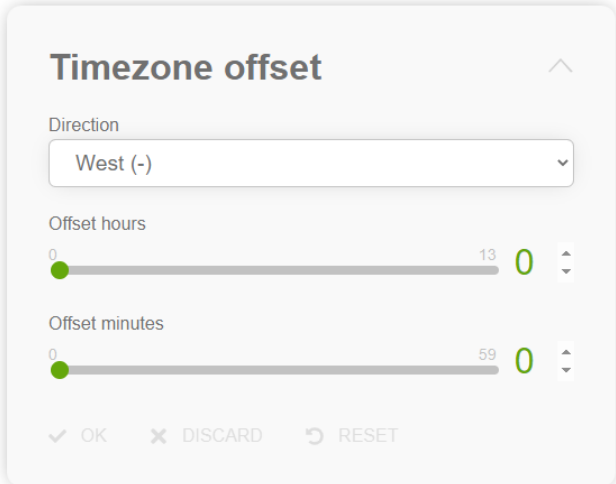
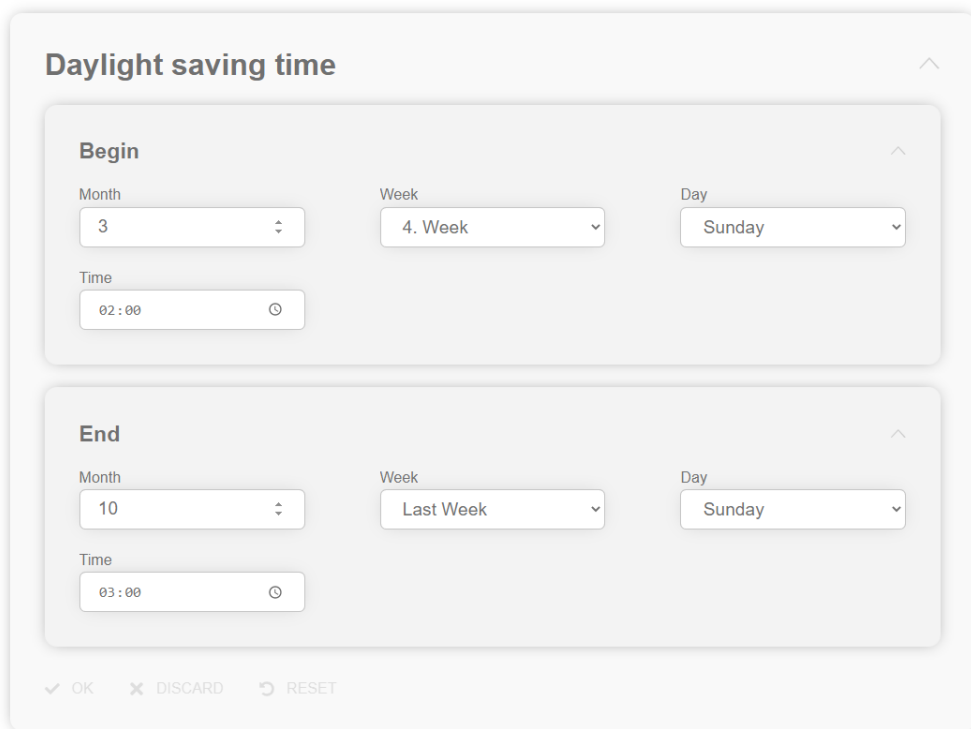


Figure 18 A screenshot of the config page showing the interface settings

Input Label	Description
Device language	This setting changes the default language of the device. The language selection component (see 6.11.1) will use the default language as its <b>initial value</b> . Every user can still change the initial value (default language) to a personally preferred language without affecting the device.
Location	The location where the device is situated can be set here. It is displayed on the login page and is used as a value for the SNMP object “syslocation” (OID: 1.3.6.1.2.1.1.6)
Contact	The contact information can be set here. It is displayed on the login page and is used as a value for the SNMP object “syscontact” (OID: 1.3.6.1.2.1.1.4)
Banner	The banner is displayed on the login page. Its main purpose is to present customizable information to the user. The information text is encoded in UTF-8.

<p>Default animation</p>	<p>This setting changes the default speed of all animations. For more information on the individual speed levels, see the “Animation” component in 7.4.</p> <p>This setting is used as the <b>initial value</b> for the “Animation” component on the Design Page (see 7.4).</p>
<p>Default space &amp; font size</p>	<p>This setting changes the default sizes of the huma® webpage and its components. The default value 10 is the optimal value for Full HD devices. Resizing is recommended if the majority of company devices are not Full HD devices.</p> <p>This setting is used as the <b>initial value</b> for the “Size adjustment” component on the Design Page (see 7.4).</p>
<p>Default theme</p>	<p>This setting changes the default theme of the device.</p> <p>This setting is used as the <b>initial value</b> for the “Theme” component on the Design Page (see 7.4).</p>
<p>Darkmode enabled by default</p>	<p>This setting specifies whether the dark mode is activated by default.</p> <p>The dark mode switcher (see 6.11.2) will use the default language as its <b>initial value</b>.</p>
<p>Show date</p>	<p>Specify whether the month and day from the device should be displayed in the header (see 6.3.1; Component 5).</p>
<p>Show year</p>	<p>Specify whether the year from the device should be displayed in the header (see 6.3.1; Component 5). This setting can only be changed if “Show date” is enabled.</p>
<p>Collapse event log</p>	<p>Specify whether the event log on the start page should be collapsed by default (see 7.2.1).</p>
<p>Interface timezone</p>	<p>This setting changes all times and dates displayed in huma®. The change only alters the visual representation of the data coming from the device and has no effect on how the device generates its time outputs.</p> <p>Activating the timezone STD will reveal the “Timezone offset” section. In this section the timezone offset can be configured for the time that is shown in huma®. This is only visually and has no influence on the device time.</p> 

If LOC is enabled, the “Daylight saving time” section is displayed in addition to the “Time zone offset” section. In this section the daylight-saving time can be configured for the time that is shown in huma®. This is only visually and has no influence on the device time. The LOC time must be set in the time input field.



**Daylight saving time**

**Begin**

Month: 3 | Week: 4. Week | Day: Sunday

Time: 02:00

**End**

Month: 10 | Week: Last Week | Day: Sunday

Time: 03:00

✓ OK   ✕ DISCARD   ↺ RESET

### 7.5.1.2 Boards

Pages whose main purpose is to manage multiple boards in one central place are in this category.

#### 7.5.1.2.1 Config

There are two sections on this configuration page. The section “Change board name” contains a list of all boards with their names, which can be edited. A view of all board names and their position can be found in the second section, which consists of the “Device view” component (see 7.2.2).

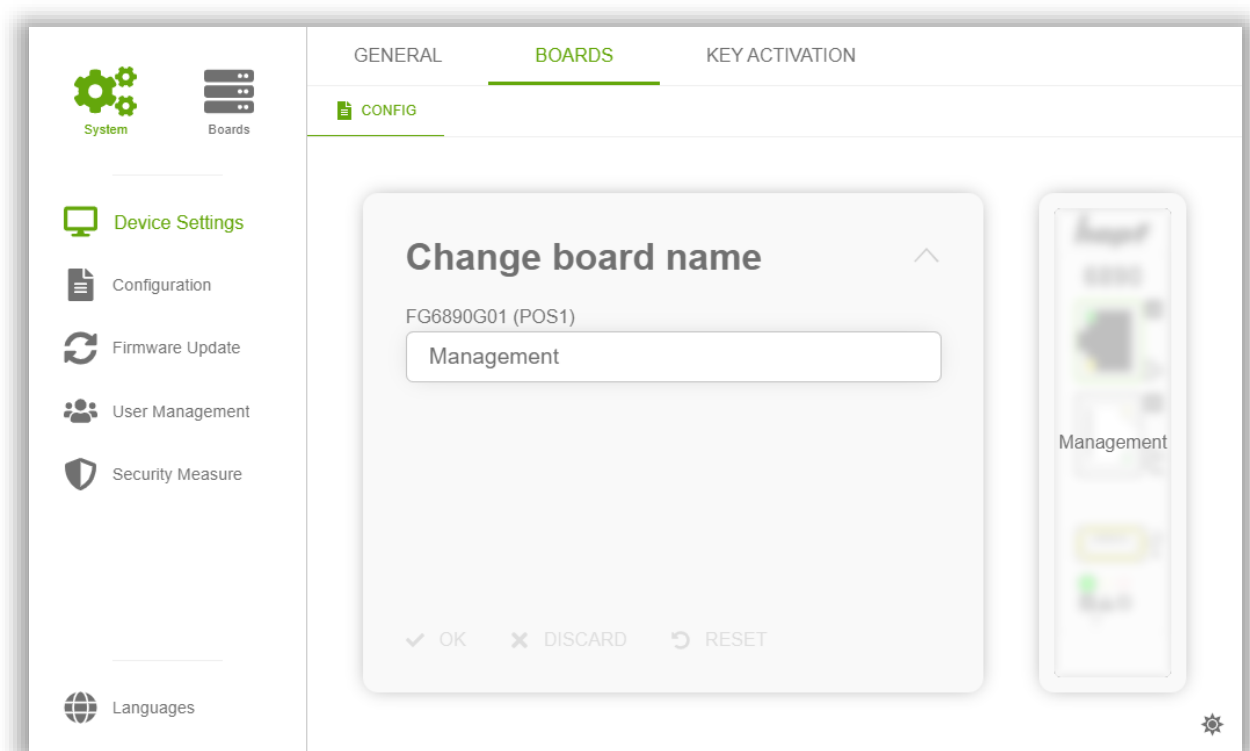


Figure 19 This config page has a device view to visualize the board names

### 7.5.1.3 Key Activation

Everything concerning the features and their activation keys can be found here.

A feature is a product extension that can be purchased to significantly enhance the functionality of the device. After a purchase the obtained activation key must be entered under the action page to unlock the functionality.

#### 7.5.1.3.1 Status

This status page lists all of the activated features on the device.

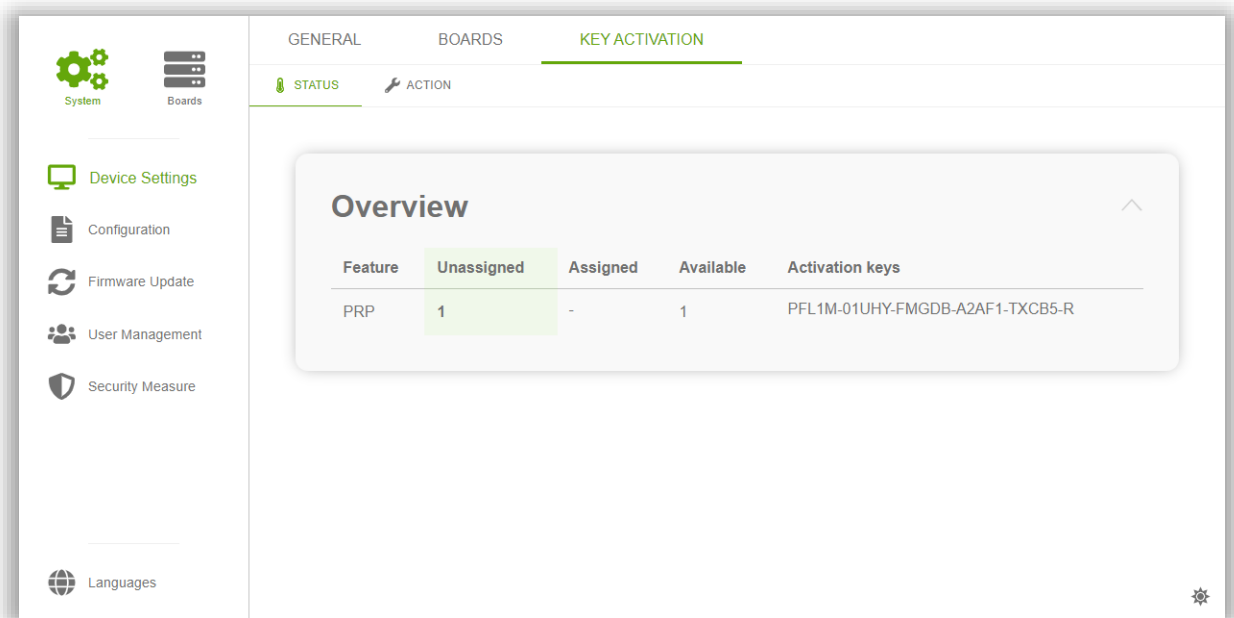


Table Column Label	Description
Feature	The feature name.
Unassigned	Indicates how many of the available “assignments” of a feature are not assigned to a board.
Assigned	Displays all positions to which the feature is assigned.
Available	Specifies how many features unlocks are made available by one or more keys. A key does not necessarily mean only one feature unlock, instead a key could unlock a feature more than once.

	For example, one key can unlock a feature three times, so “Available” would indicate the number three.
Activation keys	All activation keys that belong to a feature are listed here.

### 7.5.1.3.2 Action

On this page keys can be activated, fully reset and assigned.

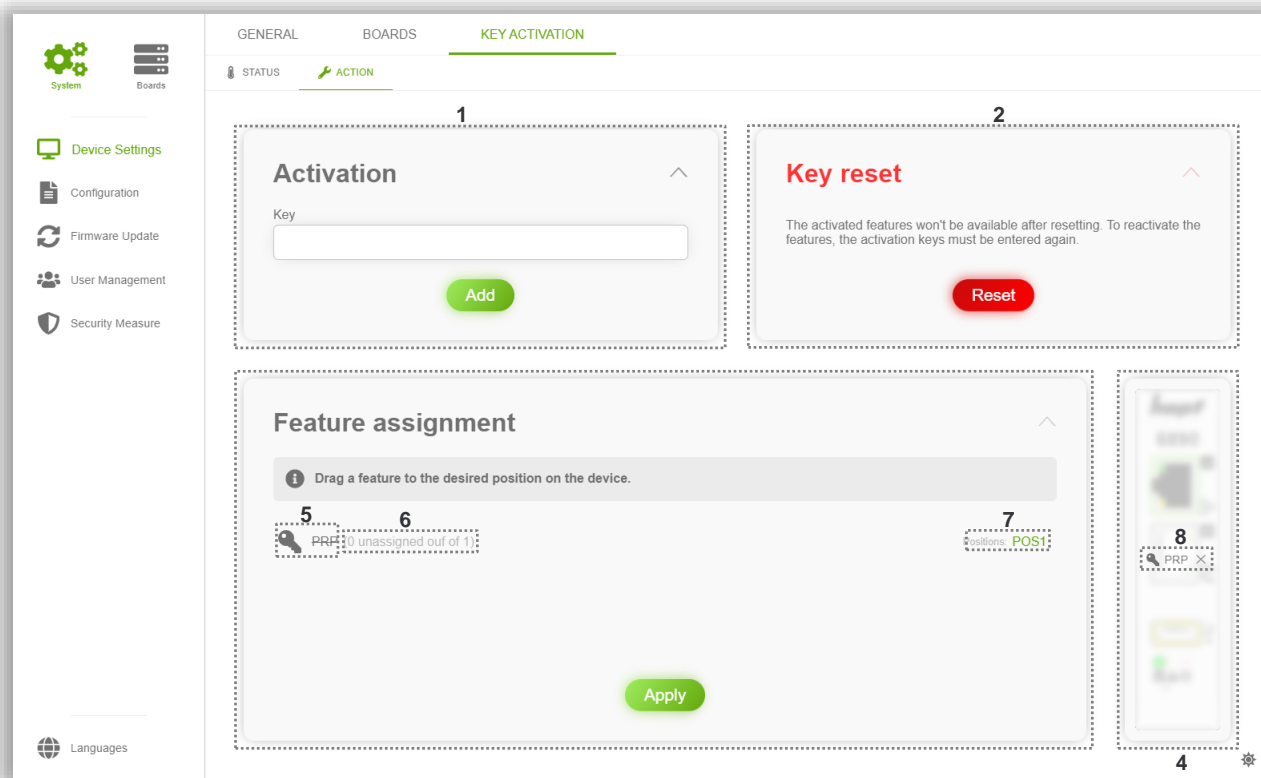






Figure 20 This screenshot illustrates the key assignment process

	Label	Description
1	Activation	The user has to enter a valid key that was purchased from <b>hopf</b> Elektronik GmbH. The key consists of uppercase letters and digits and has the following format: <b>XXXXX-XXXXX-XXXXX-XXXXX-X</b>
2	Key reset	A key reset removes all activated keys from the device. The keys do not lose their validity after the key reset. They can still be re-entered and are fully functional.
3	Feature assignment	The feature assignment consists of two sections: this section with a list of all features (3) and the Device View section (4).

		<p>The assignment is realized by Drag and Drop. In order to assign a feature, it must be dragged from this section (3) and dropped onto the desired board in the Device View section (4).</p> <p>This section is only visible if at least one feature was unlocked.</p>
4	Device View	<p>This section is based on the Device View Component (see 7.2.2). It is responsible for the feature assignment (3).</p> <p>Clicking on a board to navigate to its status page is disabled. For boards with assigned features, an overlay with feature-specific information will be displayed.</p> <p>This section is only visible if at least one feature was unlocked.</p>
5	Feature Name	<p>The name of a feature. When the number of “Unassigned” is zero, the feature name is crossed out.</p>
6	Unassigned	<p>Indicates how many of the available “assignments” of a feature are not assigned to a board.</p>
7	Position	<p>Displays all positions to which the feature is assigned.</p>
8	Assigned Feature(s)	<p>A board will have an overlay if it has assigned features. If only one feature is assigned, the overlay consists of the feature name and a button that can be used to unassign the feature.</p> <p> PRP ×</p> <p>If a board has more than one assigned feature, the number of the assigned features and an info button will be displayed.</p> <p>Assigned: 2 </p> <p>Pressing the info button opens a popup with a list of features assigned to the board and buttons to unassign a certain feature.</p> <div data-bbox="523 1449 1062 1789" style="border: 1px solid #ccc; padding: 10px; margin-top: 10px;"> <p style="text-align: right; color: red;">×</p> <p><b>Assigned features</b></p> <p> PRP ×</p> <p> GLONASS ×</p> </div>



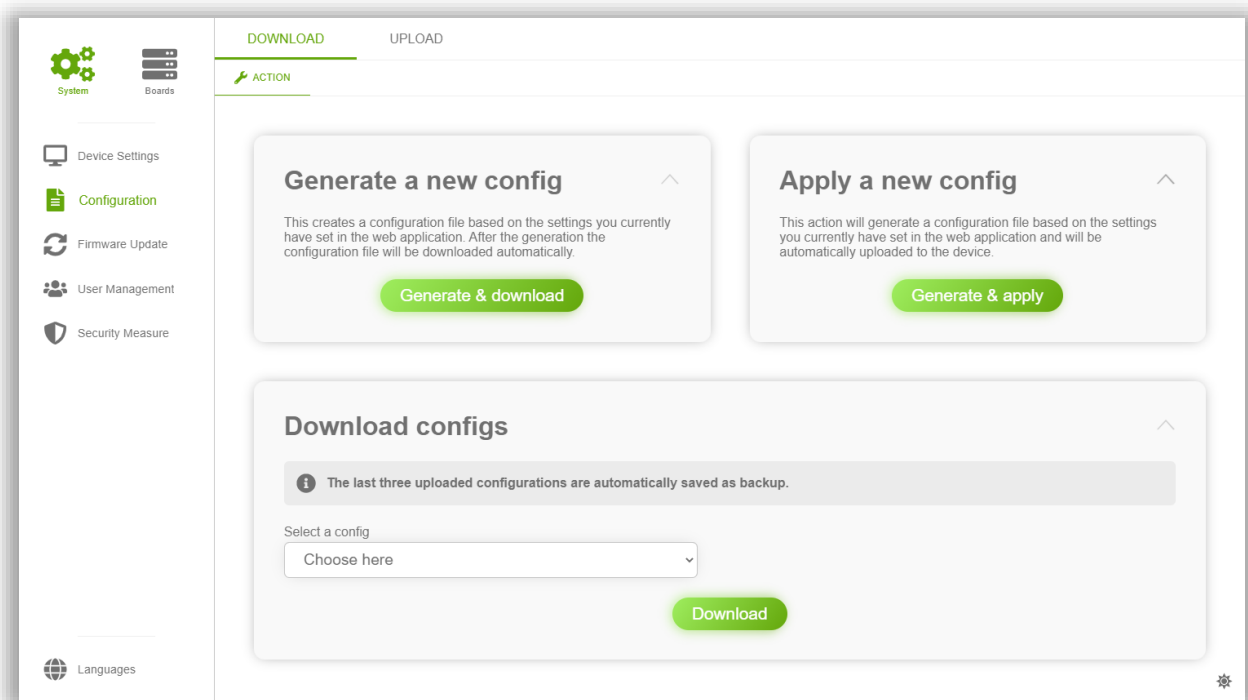
## 7.5.2 Configuration

The configuration download and upload page are located here.

### 7.5.2.1 Download

#### 7.5.2.1.1 Action

This action page allows the user to generate new configuration files and download existing configuration files.



New configuration files are generated from the values set by the user, which are stored in the browser storage.

**Generate a new config:** Generates and automatically downloads a config file. This allows the user to sign this config file to further increase security. Signed configs can be made mandatory under 7.5.5.1.1.

**Apply a new config:** Generates a config file and prepares the generated config file for an upload. The user is automatically navigated to the upload page.

**Download config:** Instead of generating a new config file, it downloads an existing config file from the server. There are three configuration files available for download. The currently applied config and two backup config files. The backup config files are created automatically. These are the two previously uploaded configs (if available).

## 7.5.2.2 Upload

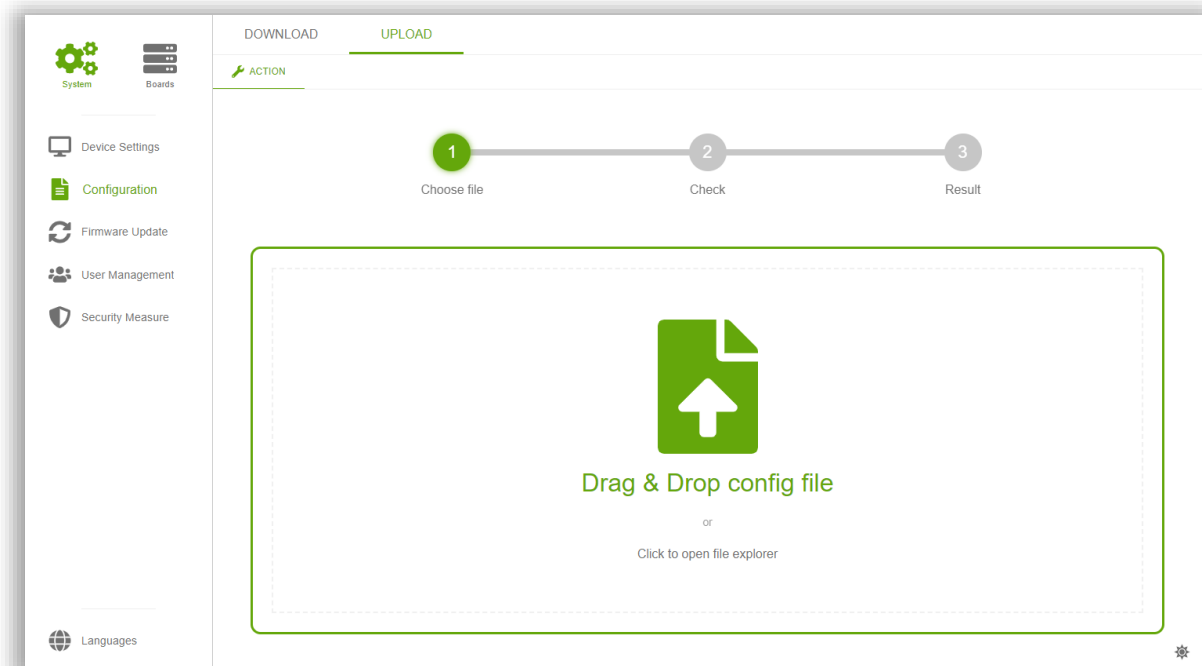
### 7.5.2.2.1 Action

Uploading new config files is made possible on this page. The process is divided into three steps, each of them has a different view.

All steps are displayed in the upper area in the form of a progress bar. By clicking on the step number, users can jump back to a previous step.

#### Step 1

In the first step, the user must choose a config file, either by Drag and Drop of the file to the upload area or by opening the File Explorer by clicking on the upload area and then selecting the file.



If signed config files are required (see 7.5.5.1.1) the uploaded file has to be in the ZIP file format. The ZIP file must contain a config file (the name has to be **config.json**) and a signature file (the name has to be **config.sig**). The signature file has to use **SHA256** as the message digest algorithm and **PKCS#1 v1.5** as the padding scheme.

In case signed configs are not required, only the config file (**config.json**) has to be uploaded.

If the file is not valid an error toast (see 6.7) will be shown with a corresponding error message.

## Step 2

After the file has been chosen, the user will be taken to step 2. An overview of how the device is affected by the new configuration is displayed there.

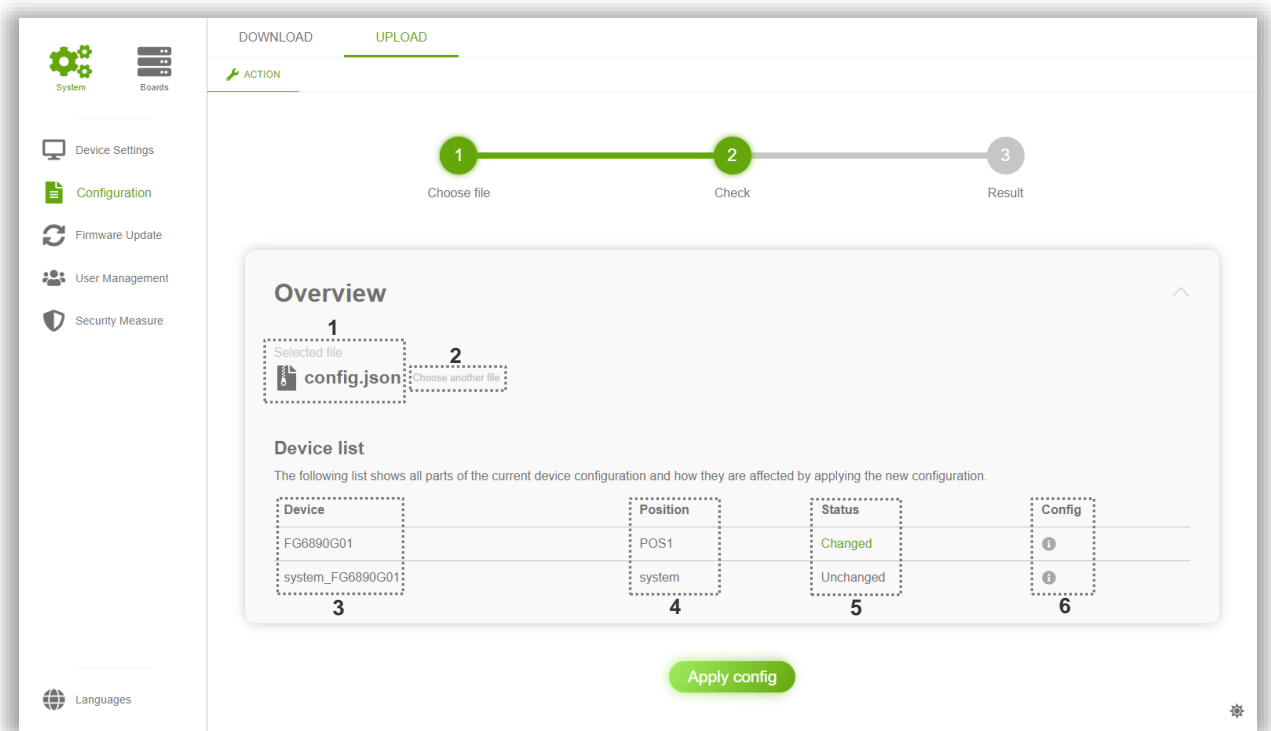
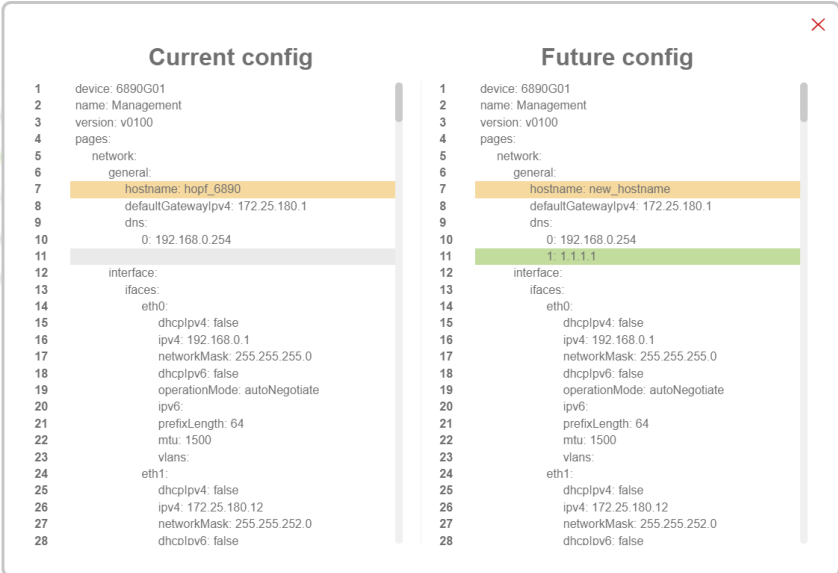


Figure 21 In this step an overview visualizing the config changes is presented

	Label	Description
1	Selected file	The name of the currently selected config file. If the upload was performed via the “Apply a new config” section (see 7.5.2.1.1), the selected file name will be “automatic_generated_config.json”

2	Choose another file	By pressing this button, the user returns to the first step.
3	Device	The device name.
4	Position	The position of the device.
5	Status	<p>Changed – The new config file will change the configuration on this device.</p> <p>Unchanged – The new config file does not affect this device.</p>
6	Config	<p>Pressing the info button opens a popup with a comparison view of the current config and the future config.</p> <p>Changes are indicated with the colors yellow, red and green.</p> <p>Yellow means that an existing value has been edited, red that something has been removed and green that something has been added.</p> 

### Step 3

Step 3 displays either a success result or an error result after applying the configuration in step 2. In case of an error, the user receives a detailed error message explaining why the action was not successful.

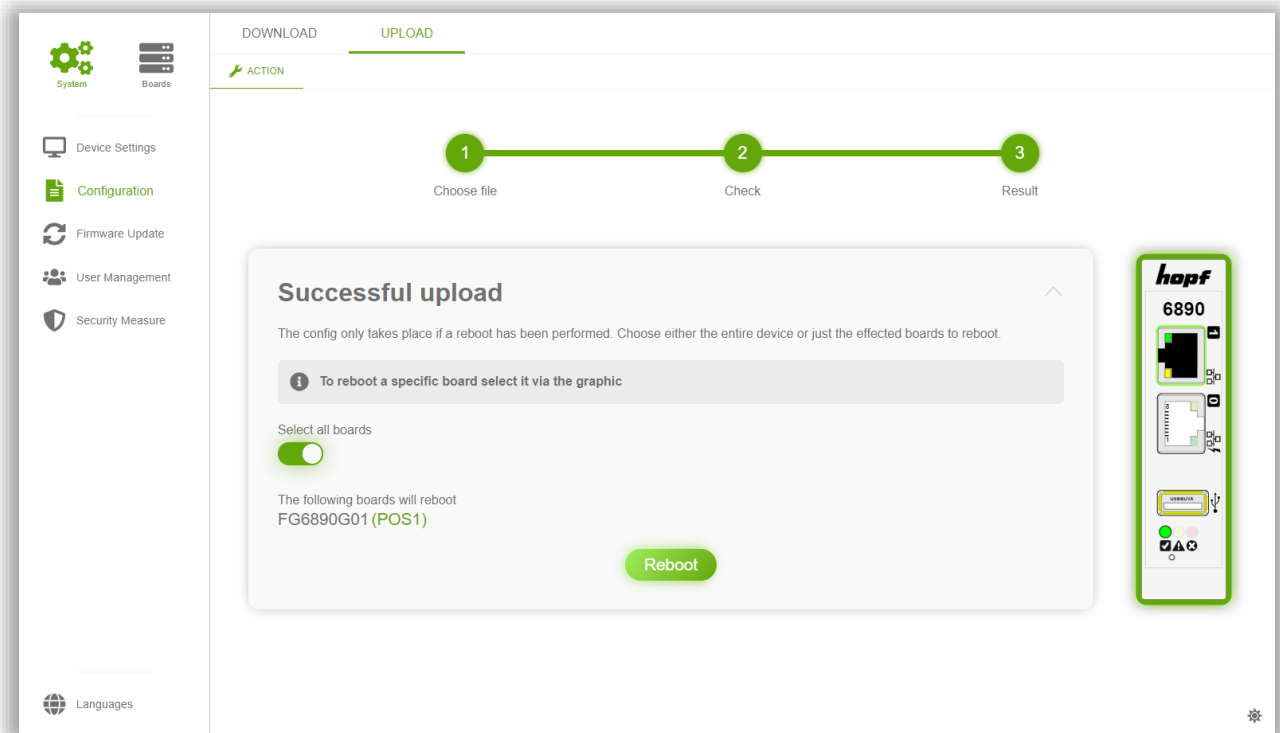


Figure 22 If the upload was successful, the restart controls are displayed

If the upload was successful, a reboot must be initiated for the changes to take effect. However, a reboot is only necessary for the boards that are affected by the config upload. The boards that need to be rebooted can be selected from the Device View by clicking on the corresponding board. Selected boards are highlighted with the accent color of the theme. After pressing the reboot button, a page appears where the user has to wait until the device is done with this action. Once the reboot is complete, the user will be redirected to the login page.

## 7.5.3 Firmware Update

A firmware update on the device by the user is made possible under this item.

### 7.5.3.1 Upload

#### 7.5.3.1.1 Action

The process of uploading a new firmware is similar to the config upload. It is also split up in three steps, indicated by a progress bar.

If a firmware update is already in progress or even completely uploaded, but a required restart is missing this action is disabled.

#### Step 1

Only official firmware files provided by **hopf** can be uploaded. Choosing a file is similar to step 1 of Config Upload (see 7.5.2.2.1).

If signed update files are required (see 7.5.5.1.1) the uploaded file must contain an update file (the name has to be **update.zip**) and a signature file (the name has to be **update.sig**). The signature file has to use **SHA256** as the message digest algorithm and **PKCS#1 v1.5** as the padding scheme.

In case signed updates are not required, only the update file (**update.zip**) has to be uploaded.

## Step 2

In step 2, the user is presented with an overview of the selected firmware file. It gives the user details about the uploaded firmware file, its structure and the versions, so that the user can make sure that the correct file was selected.

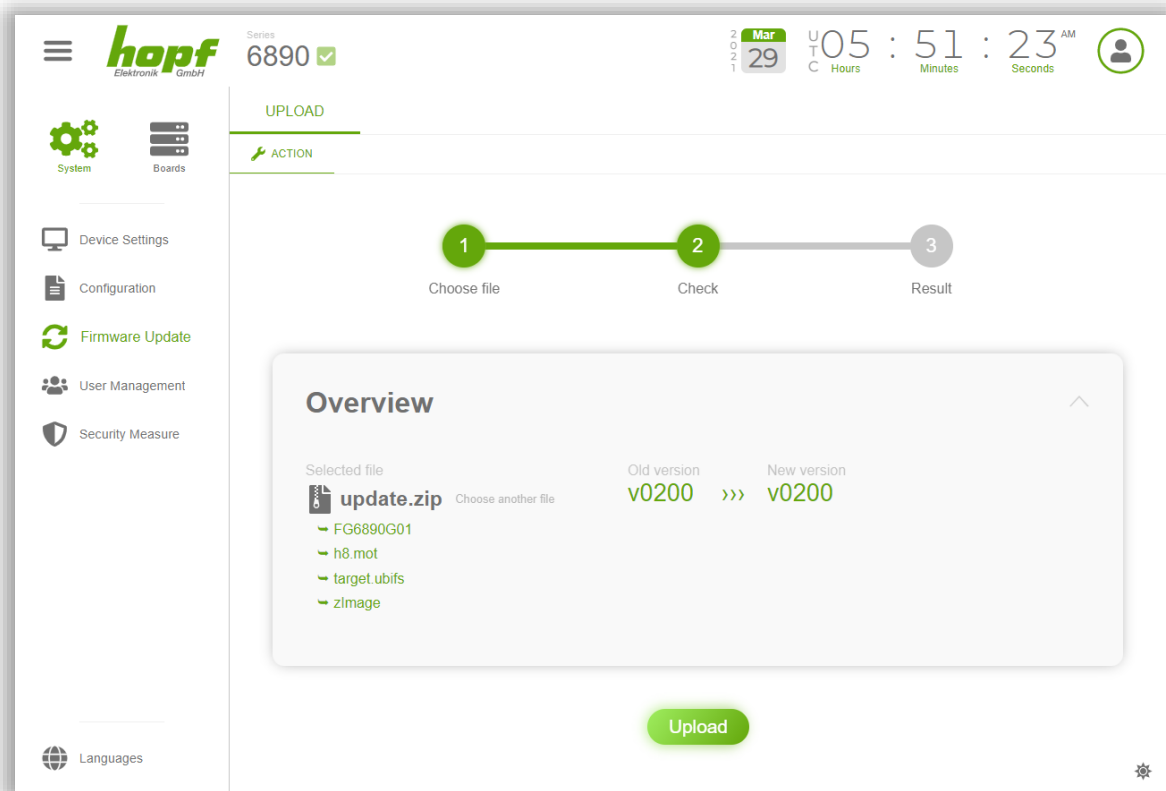


Figure 23 In this step an overview visualizing the structure of the firmware file is presented

## Step 3

If the upload was successful, a reboot is initiated automatically. The user is redirected to a page where he has to wait until the device has performed the reboot action.

If the upload has not been successful, an error result page will be displayed.

**Notice:** Major updates may change huma® to such an extent that a hard reload may be required after the update. This can be done by pressing ↑ Shift + F5 in Google Chrome and Mozilla Firefox.



## 7.5.4 User Management

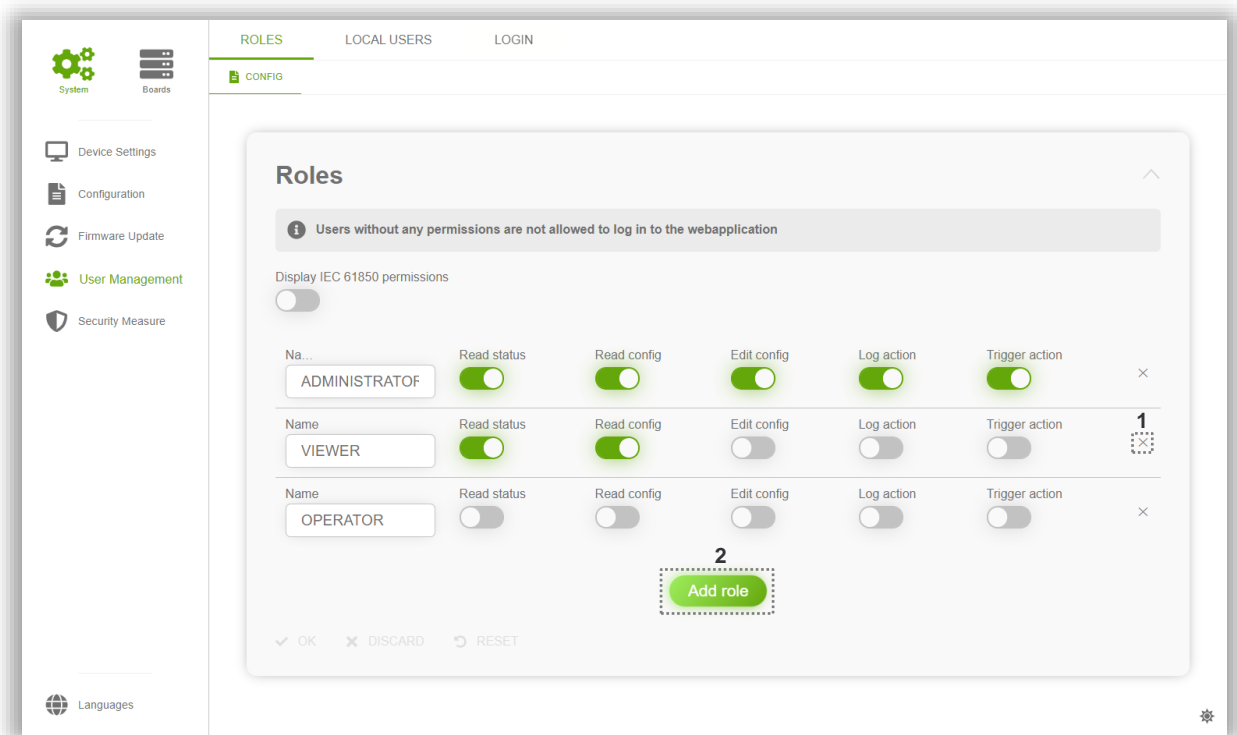
The item “User Management” consists of pages that take care of the administration of all users.

### 7.5.4.1 Roles

Roles are a set of permissions (rights) that can be assigned to a user. In huma® a user can have multiple roles. The permissions of all roles held by a user are simply merged together.

#### 7.5.4.1.1 Config

On this config page user roles can be added, removed and modified.



	Label	Description
1	Delete Button	Pressing this button will remove the role.
2	Add role	Pressing this button will add a new role.

Input Label	Description
Display IEC 61850 permissions	<p>This setting will display the official IEC 61850 permission <b>names</b> instead of the default permission names. Fundamentally, they are built on the same set of the rights.</p> <p>The following list explains how IEC 61850 permissions compare to standard permissions:</p> <p><b>READVALUES</b> = Read status + Read config  <b>CONFIG</b> = Edit config  <b>REPORTING</b> = Log action  <b>CONTROL</b> = Trigger action  <b>DATASET</b> = Log action + Trigger action</p>
Name	The editable role name.
Read status	<p>Allows the user to view status pages.</p> <p><b>User can't affect the device with this permission.</b></p>
Read config	<p>Allows the user to view config pages.</p> <p><b>User can't affect the device with this permission.</b></p>
Edit config	<p>Allows the user to edit values on config pages. The "Edit config" right has no direct influence on the device, because in order to change the device config, the user must upload a new config. Uploading a new config is only possible with the "Trigger action" right.</p> <p><b>User can't affect the device with this permission.</b></p>
Log action	<p>Allows the user to acknowledge and delete log entries.</p> <p><b>User can affect the device with this permission slightly.</b></p>
Trigger action	<p>Allows the user to view action pages and trigger actions.</p> <p><b>User can affect the device with this permission.</b></p>

### 7.5.4.2 Local Users

Pages for administering users who are handled on the device and not on an external authorization system such as Radius are located under “Local Users”.

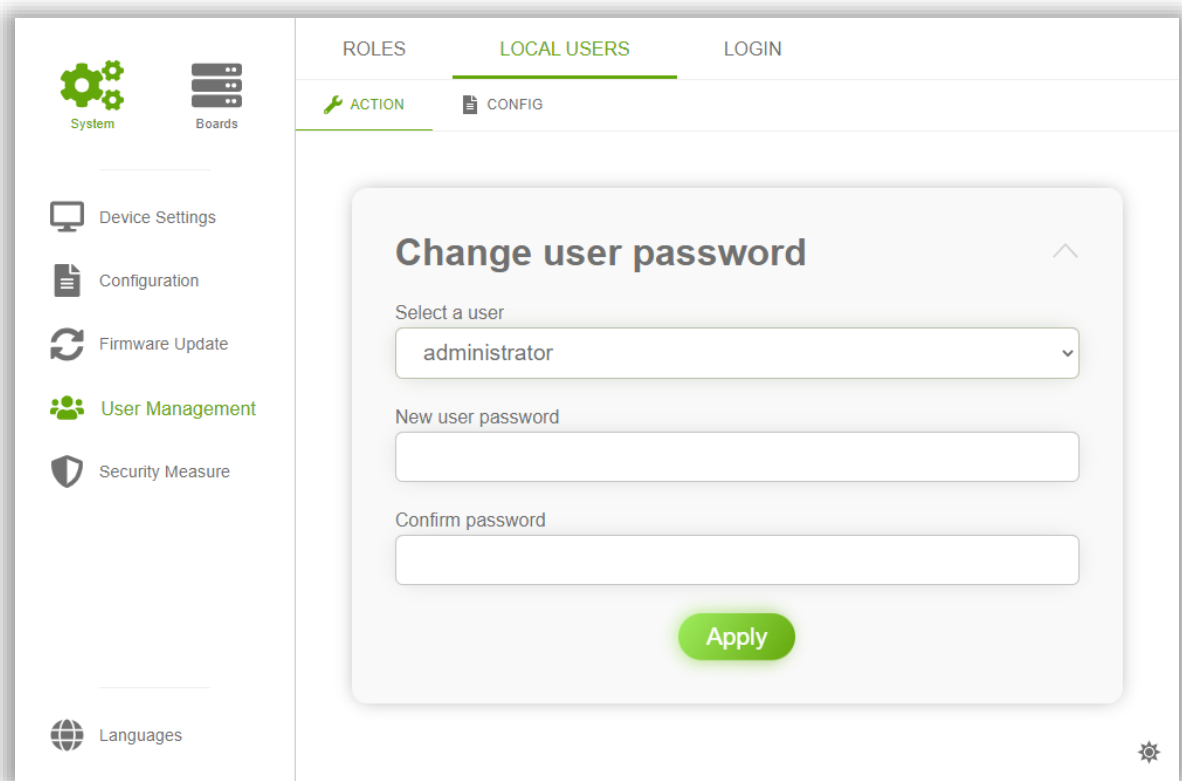
#### 7.5.4.2.1 Action

On this action page a user can change the password of local users. To do this, the desired user must be selected and the new password entered twice to ensure correct input.

Only alphanumeric and following characters are accepted when entering the password:

[ ] ( ) \* - \_ ! \$ % & / = ?

The number of characters has to be between 6 and 20.



The screenshot displays the 'LOCAL USERS' section of the application. The 'ACTION' tab is selected, showing a form titled 'Change user password'. The form includes a dropdown menu for 'Select a user' with 'administrator' selected, and two text input fields for 'New user password' and 'Confirm password'. A green 'Apply' button is located at the bottom of the form. The left sidebar contains navigation options: System, Boards, Device Settings, Configuration, Firmware Update, User Management (highlighted), Security Measure, and Languages. The top navigation bar shows 'ROLES', 'LOCAL USERS', and 'LOGIN'.

Figure 24 Changing password of the user “administrator”

### 7.5.4.2.2 Config

This page allows assigning specific roles to a local user. A user can occupy several roles at once.

There are 5 predefined users. The number of users cannot be changed, but users can be deactivated. Deactivating a user works by assigning **one role** to the user for which **no permissions are enabled**.

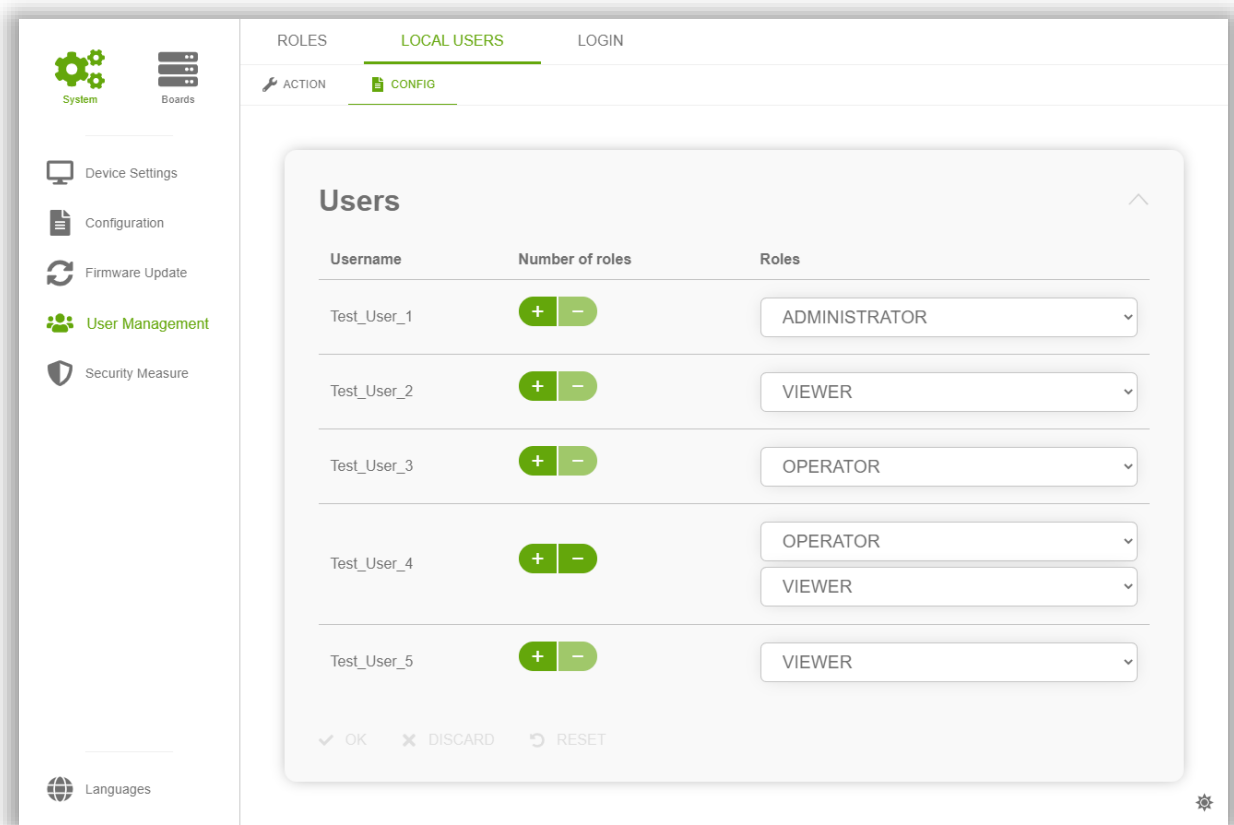


Figure 25 In this example the last user has two roles

Table Column Label	Description
Username	The predefined and fixed username.
Number of roles	A role selector can be added to a user by pressing the plus button or removed by pressing the minus button.
Roles	Each selector allows choosing a specific role for a user.

### 7.5.4.3 Login

#### 7.5.4.3.1 Config

All settings to select the desired login scheme can be found here.

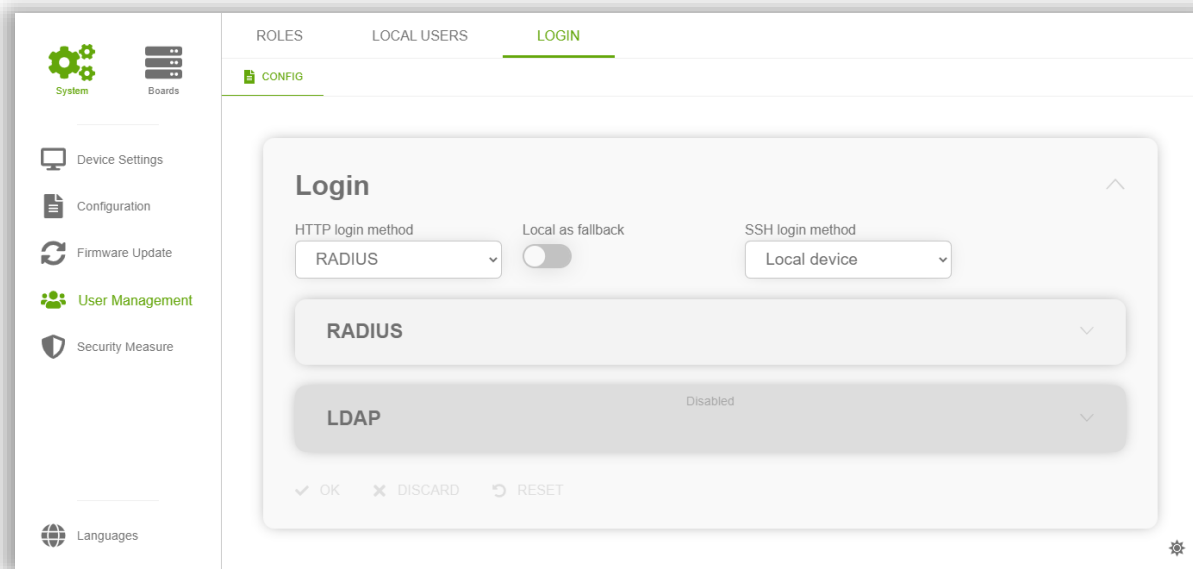


Figure 26 In this example RADIUS is selected for HTTP/S

Input Label	Description
HTTP/S login method	This setting specifies the login method for HTTP/S.
SSH login method	This setting specifies the login method for SSH.
Local as fallback	<p>If the option “Local device” was not selected in the HTTP/S login method or SSH login method components, the local device is still offered as a fallback option.</p> <p>The fallback occurs when the corresponding RADIUS or LDAP service is not reachable (timeout).</p>

Currently three login methods are supported:

### Local Device

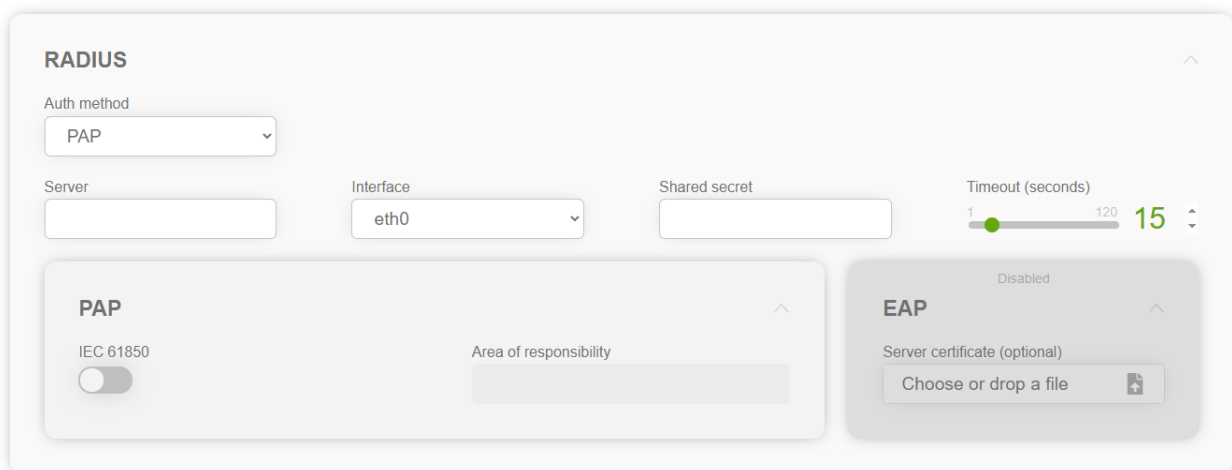
Authentication and authorization are based on user and rights stored on the device.

### RADIUS

Remote Authentication Dial-In User Service (RADIUS) is a networking protocol, that provides centralized Authentication, Authorization and Accounting management.

The information which roles are assigned to a given user is transmitted as a string via the “filter-id” attribute in the radius ACCESS-ACCEPT response. If multiple roles need to be assigned, they must be transmitted comma-separated. (This behaviour changes when “IEC 61850” is selected, see table below). For example, if the user “maint” shall have the two roles “config” and “view”, the filter-id string in the ACCESS-ACCEPT response needs to be “config,view”.

If RADIUS is selected as login method, the following settings will appear:



Input Label	Description
Auth method	The auth method can be set to PAP (Password Authentication Protocol) or EAP (Extensible Authentication Protocol). Depending on the selected Auth method the subsection “PAP” or “EAP” will be enabled.

Server	This setting specifies the network address of the RADIUS server.
Shared secret	Used to secure the communication between the system and the radius server.
Timeout	Timeout after which a radius request will be considered failed.
IEC 61850	If enabled, receive radius authentication tokens according to the mentioned standard. If disabled, receive user roles via radius attribute “filter-id” (comma separated).
Area of responsibility	Defines the area of responsibility for radius authentication tokens according to IEC61850. Roles which are not within the area of responsibility will be ignored.
Server certificate (optional)	Upload the server certificate here if the server certificate of the RADIUS server is not trusted (e.g. self-signed). This option is only available if EAP is used.

## LDAP

Lightweight Directory Access Protocol (LDAP) user authentication is the process of validating a username and password combination with a directory server.

The information which roles are assigned to a given user is queried from the LDAP server by checking the “memberOf” attribute of the active directory user account. “memberOf” values that do not correspond to any role configured on the device are ignored. For example, if user “maint” shall have the two roles “config” and “view” the LDAP user account of “maint” must be a member of the LDAP groups “config” and “view”.

The LDAP user account must be a valid POSIX account to be able to login to the **hopf** device. This means it must have an assignment for the following attributes:

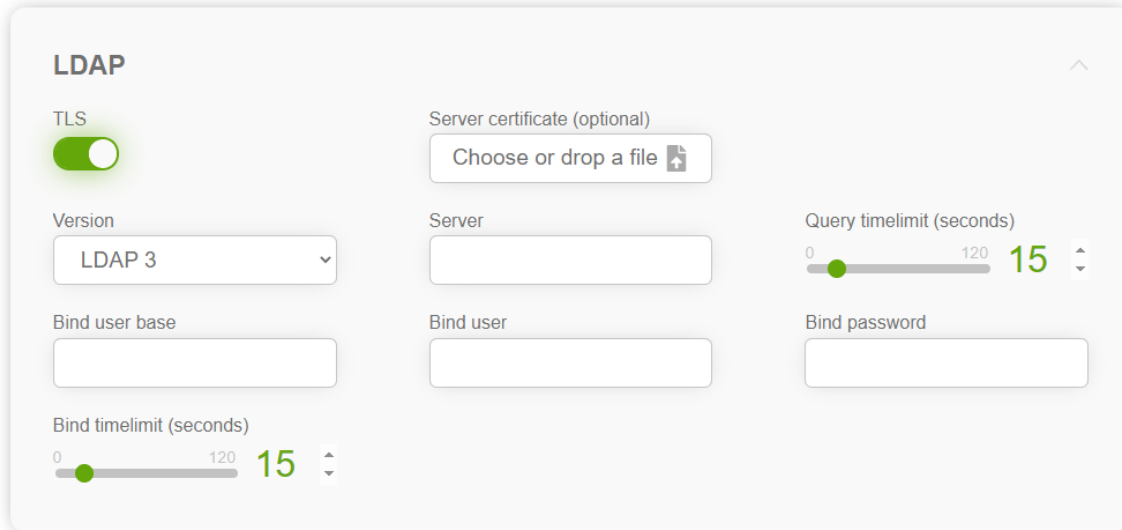
**gidNumber:** use any valid posix group-id

**uid:** use any valid posix uid. It is recommended to use the same name LDAP username

**uidNumber:** use any valid posix user-id. Only user-ids greater than 1,000 will work.

**objectClass:** must contain the value “posixAccount”

If LDAP is selected as a login method, the following settings will appear:



Input Label	Description
TLS	Enabling this setting will use Transport Layer Security (TLS) as transport protocol for LDAP.
Server certificate (optional)	Upload the server certificate here if the server certificate of the LDAP server is not trusted (e.g. self-signed).
Version	This setting specifies the LDAP version used.
Server	This setting specifies the network address of the LDAP server.
Query timelimit	Time after which a LDAP query will be considered failed.
Bind user base	The user base is the starting point (“base DN”) an LDAP server uses when searching for user’s authentication within your directory.
Bind user	The username the device will use to bind to the LDAP server.
Bind password	The password of the user the device will use to bind to the LDAP server.
Bind timelimit	Time after which the LDAP bind process will be considered failed.



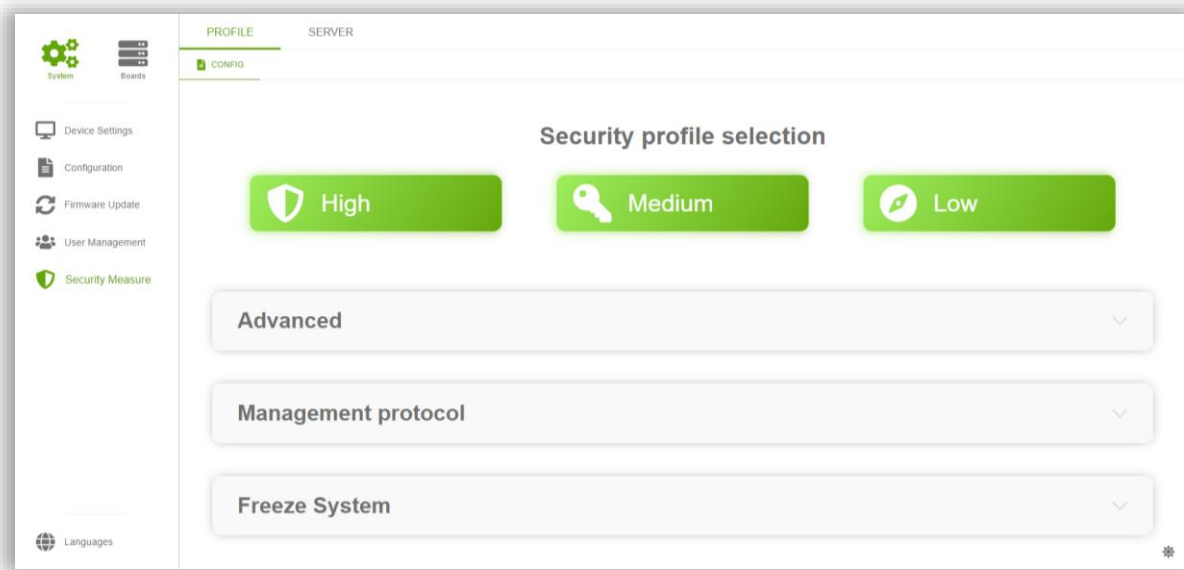
## 7.5.5 Security Measure

All security-related pages are provided under this item.

### 7.5.5.1 Profile

#### 7.5.5.1.1 Config

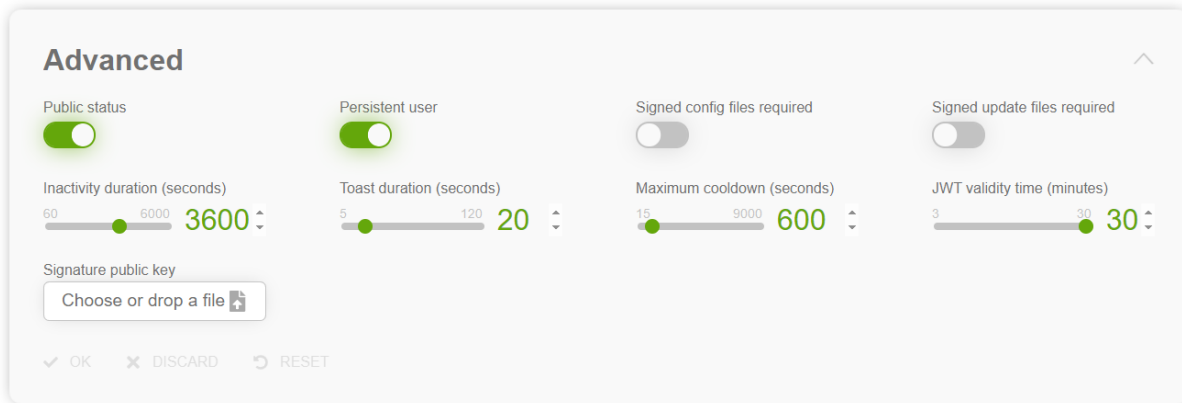
huma® provides a set of predefined security settings in the form of a profile. These profiles can be selected on this page. Pressing a profile button overwrites the configuration values with the corresponding profile values. Not only the settings on this page are affected by a profile, but also all firewall pages of all boards (see 7.6.2.4.1) are overwritten according to the selected profile. The changed values can still be edited normally and may differ from the profile settings.



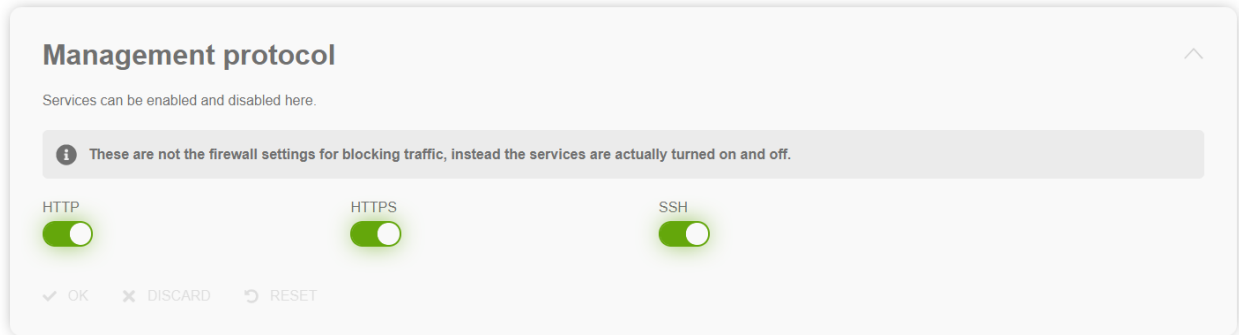
There are three predefined profiles (for detailed settings see caption “Profile settings” down below in this chapter):

High	Medium	Low
<ul style="list-style-type: none"> <li>- Very high security settings</li> <li>- Persistent user deactivated</li> <li>- Short-lived authentication token</li> <li>- Highly restricted firewall</li> </ul>	<ul style="list-style-type: none"> <li>- High security settings</li> <li>- Persistent user activated</li> <li>- Mid-lived authentication token</li> <li>- Restricted firewall</li> </ul>	<ul style="list-style-type: none"> <li>- Sufficient security settings</li> <li>- Persistent user activated</li> <li>- Standard authentication token</li> <li>- Open firewall</li> </ul>

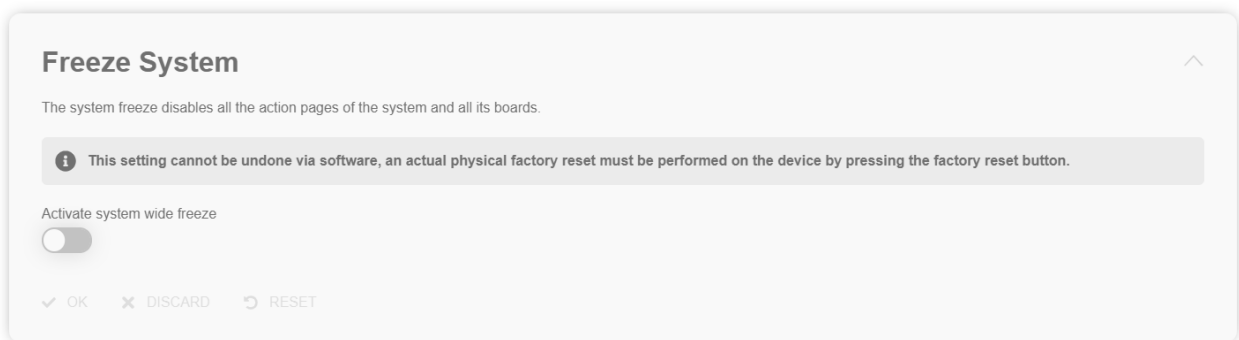
This config page also consists of three sections filled with security settings. Pressing a profile button will overwrite these settings (besides the firewall settings).



Input Label	Description
Public status	Status information of the device can be made publicly visible with this setting (see 7.1).
Persistent user	User information ( <b>NOT</b> the password) can be stored persistently in the “Local Storage”. Activation increases the likelihood of stealing user information through an XSS attack, but is still <b>recommended due to its practicality and low risk!</b> <b>Disabling this setting is highly unrecommended</b> , as the user will have to log in each time the web application is refreshed (e.g. by pressing F5).
Signed config files required	If enabled, config files must be signed using a valid private key (RSA) before uploading.
Signed update files required	If enabled, firmware update files must be signed using a valid private key (RSA) before uploading.
Inactivity duration (seconds)	Automatic logout after a certain number of inactive seconds.
Toast duration (seconds)	Duration in which a toast notification (see 6.7) is visible.
Maximum cooldown (seconds)	The maximum login cooldown time of failed attempts (see 7.1; Component 9). The cooldown time is incremented linearly after each failed attempt. This value defines a maximum limit for the cooldown time.
JWT validity time (minutes)	Duration of how long a JSON web token is valid before it expires.
Signature public key	The public key file to verify the signature of the signed config/update file.



Input Label	Description
HTTP	The “HTTP” service can be turned on or off.
HTTPS	The “HTTPS” service can be turned on or off.
SSH	The “SSH” service can be turned on or off.



Input Label	Description
Activate system wide freeze	<p>The system including all boards can be frozen. If activated, all action pages will be disabled.</p> <p><b>This setting cannot be undone via software, a physical factory reset must be performed on the device by pressing the factory reset button.</b></p>

## Profile settings

Setting	High	Medium	Low
<b>Advanced</b>			
<b>Public status</b>	False	False	True
<b>Persistent user</b>	False	True	True
<b>Signed config files required</b>	True	True	False
<b>Signed update files required</b>	True	True	False
<b>Inactivity duration (seconds)</b>	300	900	3600
<b>Notification duration (seconds)</b>	30	20	20
<b>Maximum cooldown (seconds)</b>	9000	7200	600
<b>Management protocol</b>			
<b>HTTP</b>	False	False	False
<b>HTTPS</b>	True	True	True
<b>SSH</b>	False	True	True
<b>Firewall of the Management Board</b>			
<b>Priority 1</b>	Interface: "any" Service: "https" Policy: "allow" Direction: "both" Remote IP: "" Protocol: "tcp"	Interface: "any" Service: "ssh" Policy: "allow" Direction: "both" Remote IP: "" Protocol: "tcp"	Interface: "any" Service: "any" Policy: "deny" Direction: "both" Remote IP: "" Protocol: "both"
<b>Priority 2</b>	Interface: "any" Service: "any" Policy: "deny" Direction: "both" Remote IP: "" Protocol: "both"	Interface: "any" Service: "https" Policy: "allow" Direction: "both" Remote IP: "" Protocol: "tcp"	---
<b>Priority 3</b>	---	Interface: "any" Service: "any" Policy: "deny" Direction: "both" Remote IP: "" Protocol: "both"	---

Firewall(s)			
Priority 1	Interface: "any" Service: "any" Policy: "deny" Direction: "both" Remote IP: "" Protocol: "both"	Interface: "any" Service: "any" Policy: "deny" Direction: "both" Remote IP: "" Protocol: "both"	Interface: "any" Service: "any" Policy: "deny" Direction: "both" Remote IP: "" Protocol: "both"

**Notice:** On all profiles (except **Low**) the network time output is filtered by the firewall and thus deactivated. To enable the network time output, add a firewall rule that allows the corresponding network traffic. To find out which network time output is forbidden, check out the toast "Firewall forbids activated service" (see 6.7.1).

### 7.5.5.2 Server

The pages under "Server" are focused on the security settings of the web server and its components.

#### 7.5.5.2.1 Status

This status page shows how long a Json Web Token (JWT) secret is in use.

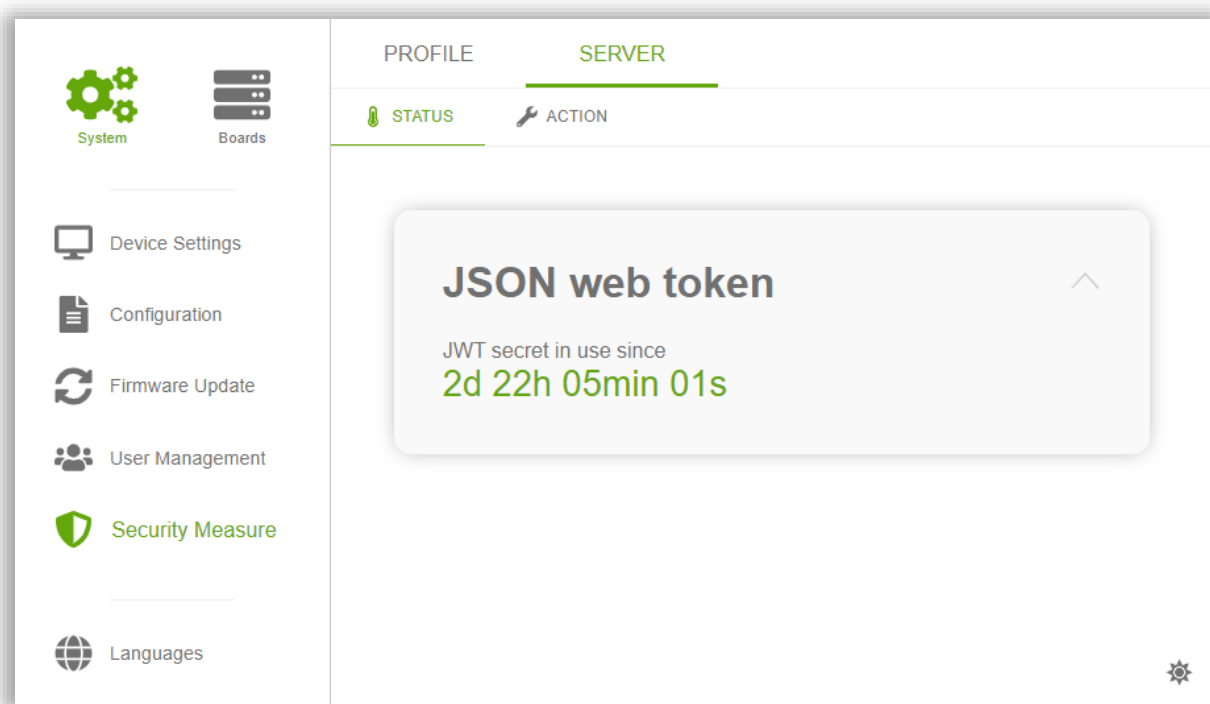
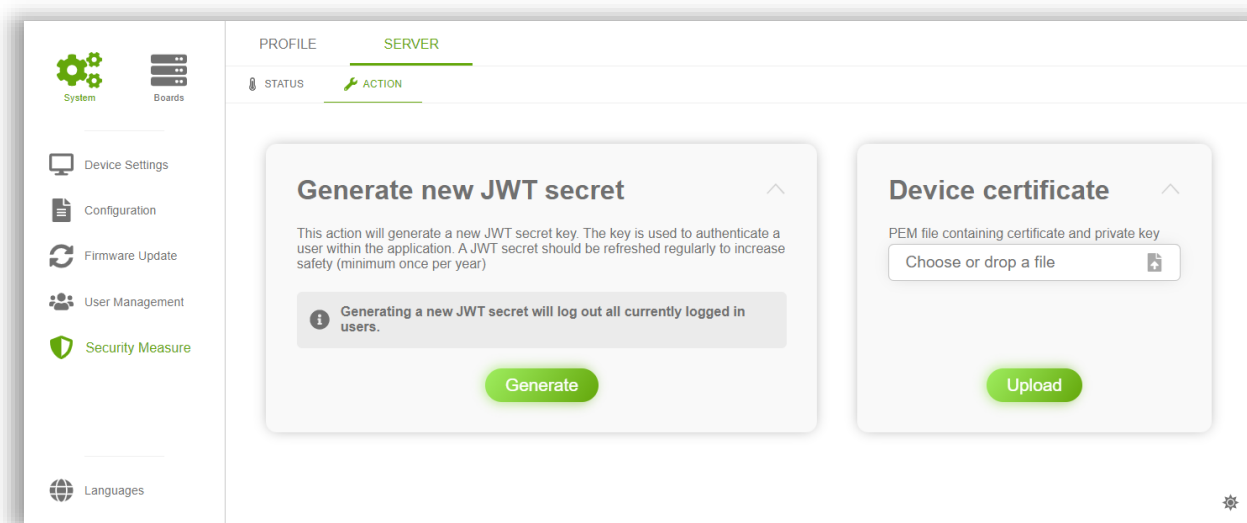


Figure 27 The use time of the JWT secret shown dynamically

### 7.5.5.2.2 Action

There are two different server security sections on this page. The section called “Generate new JWT secret” contains a button that generates a new JWT secret on the server when pressed. It is recommended to refresh the JWT secret at least once a year.

The “Device Certificate” section has a form to upload a certificate file. This provides the option to encrypt all TLS based connections on the device with a user-supplied SSL server certificate.



## 7.6 Board Pages

This chapter describes all pages that can be found in the aside component under the Boards Menu Item (see 6.3.2; Component 2). **All those pages have in common that they concern only one specific board.**

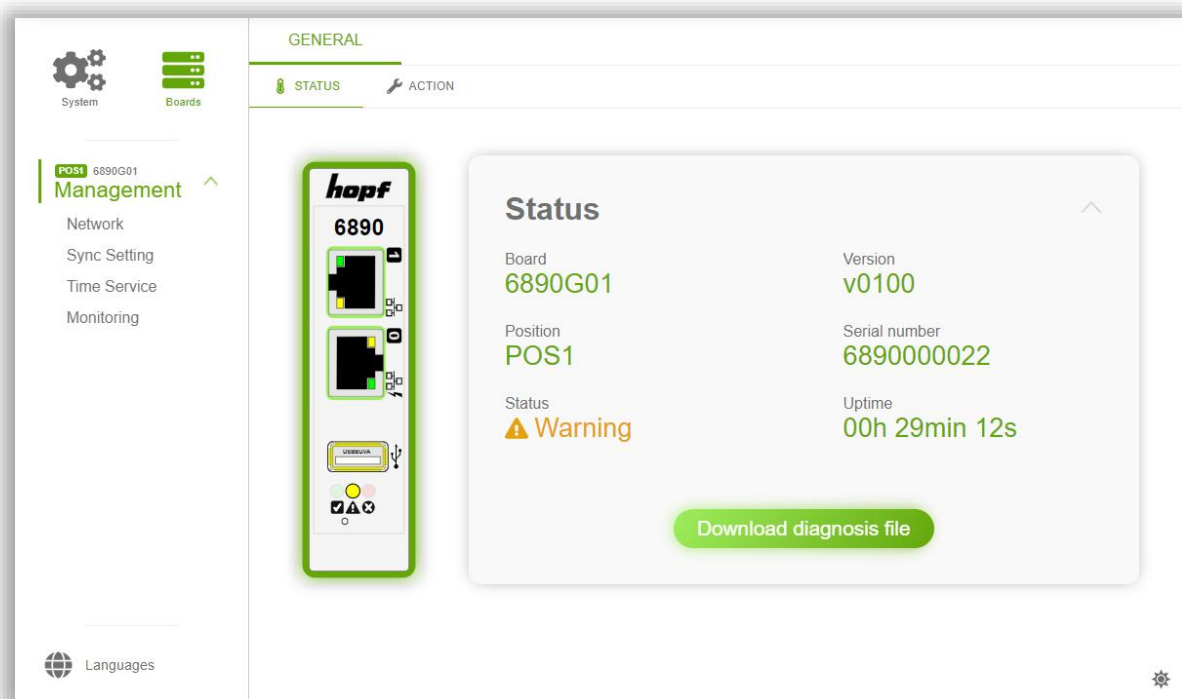
### 7.6.1 Board Overview

“Board Overview” is reached by pressing the “Board Name” component in the aside menu (see 6.3.2; Component 8). It consists of basic status information and restart and reset action of the board.

#### 7.6.1.1 General

##### 7.6.1.1.1 Status

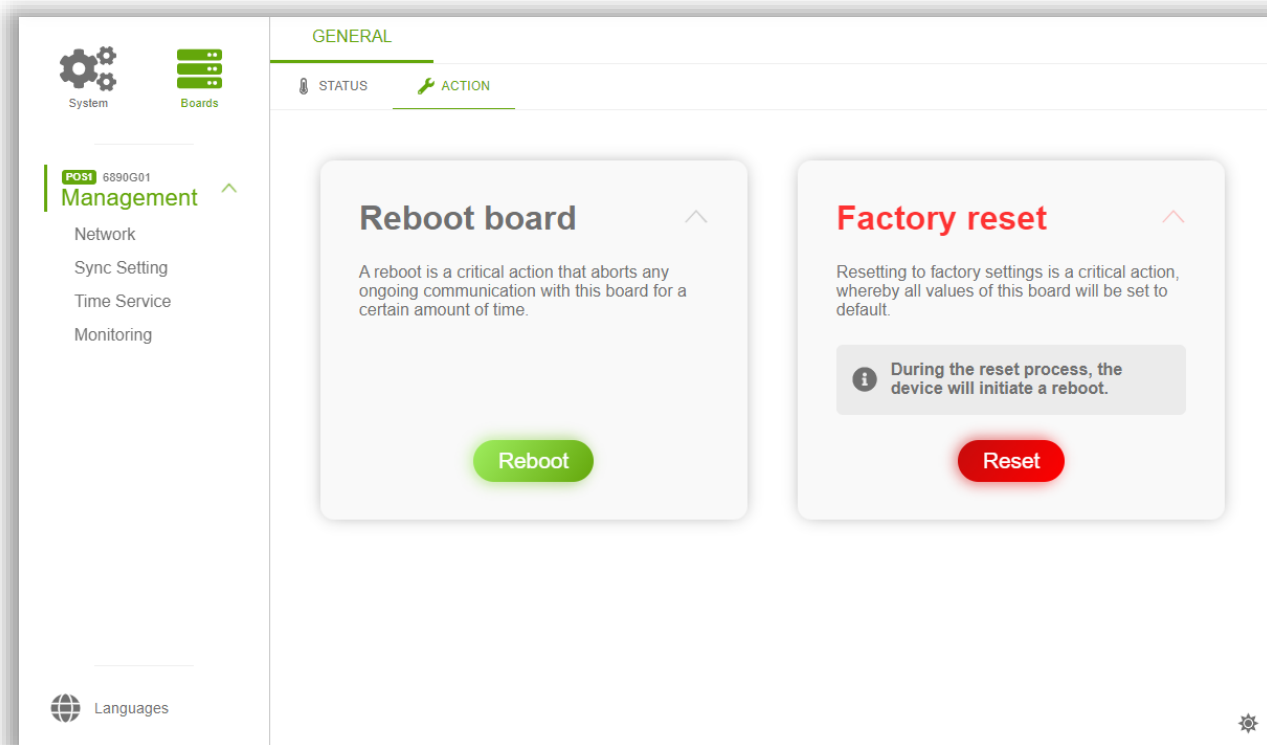
This page provides a section with all board status information and a section with the Device View (see 7.2.2), where the current board is highlighted. Clicking on a board other than the current one will lead to the status page of the board.



Status Label	Description
Board	The exact product name.
Version	The software version of the board.
Serial number	The serial number of the board.
Status	It displays the current board status.
Device Uptime	Indicates how long the board has been in operation since the last restart.
Download diagnosis file	Pressing this button will download a diagnostic file that will assist the <b>hopf</b> service team in finding specific errors on the board.

### 7.6.1.1.2 Action

On this action page, the board can be rebooted or reset to factory settings.





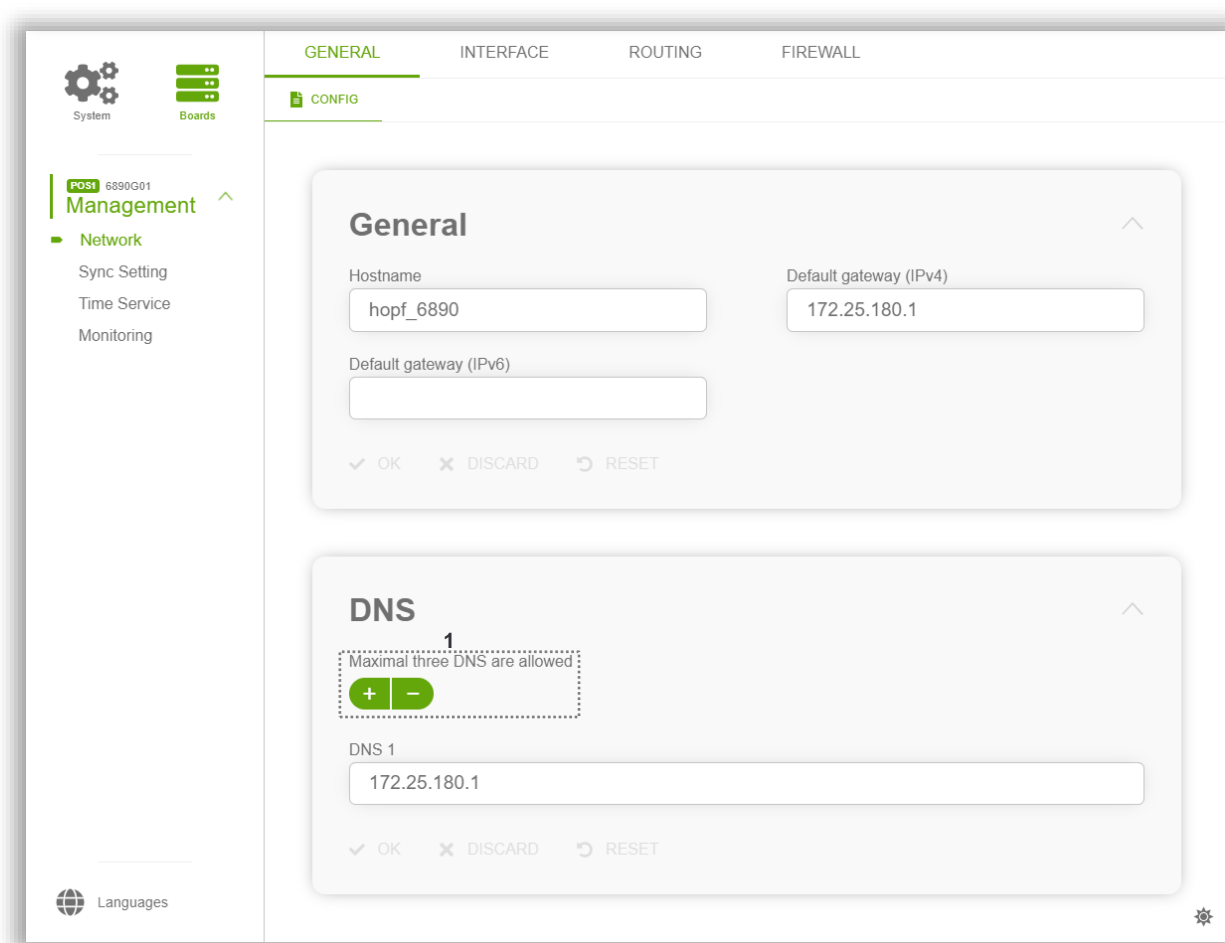
## 7.6.2 Network

Pages with network-specific functionalities are listed under this item.

### 7.6.2.1 General

#### 7.6.2.1.1 Config

The general network configuration can be set here. Both IPv4 and IPv6 addresses can be entered.



Input Label	Description
Hostname	This setting changes the hostname.
Default gateway (IPv4)	This setting changes the IPv4 default gateway.

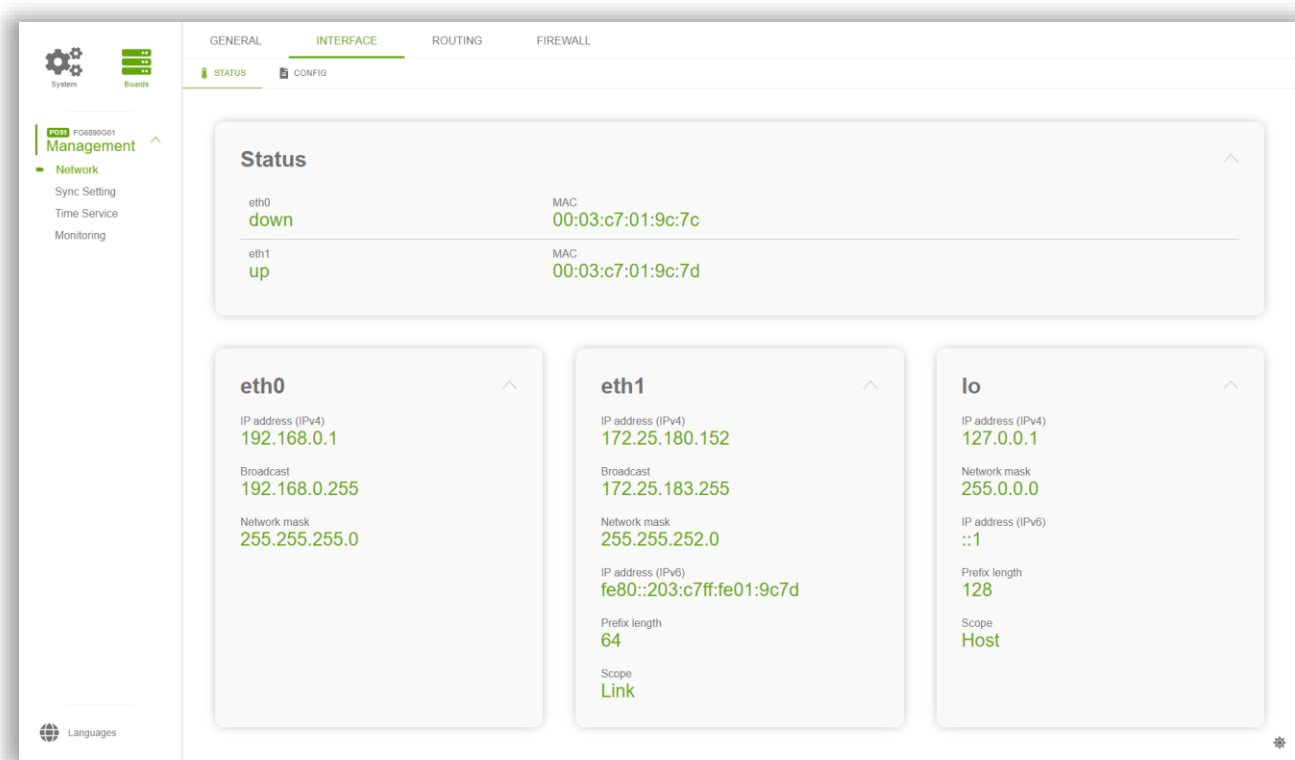
Default gateway (IPv6)	This setting changes the IPv6 default gateway.
DNS <NUMBER>	The IP address (IPv4 or IPv6) of the DNS server should be entered if you wish to use the Fully-Qualified Host Name (hostname.domainname) or work with reverse lookup.

	Label	Description
1	DNS Stepper	Pressing the plus button will add an DNS input and pressing the minus will remove the last DNS input. A maximum of three DNS are allowed.

### 7.6.2.2 Interface

#### 7.6.2.2.1 Status

This status page shows whether a particular interface is in use (up) or not (down) as well as the corresponding MAC address.

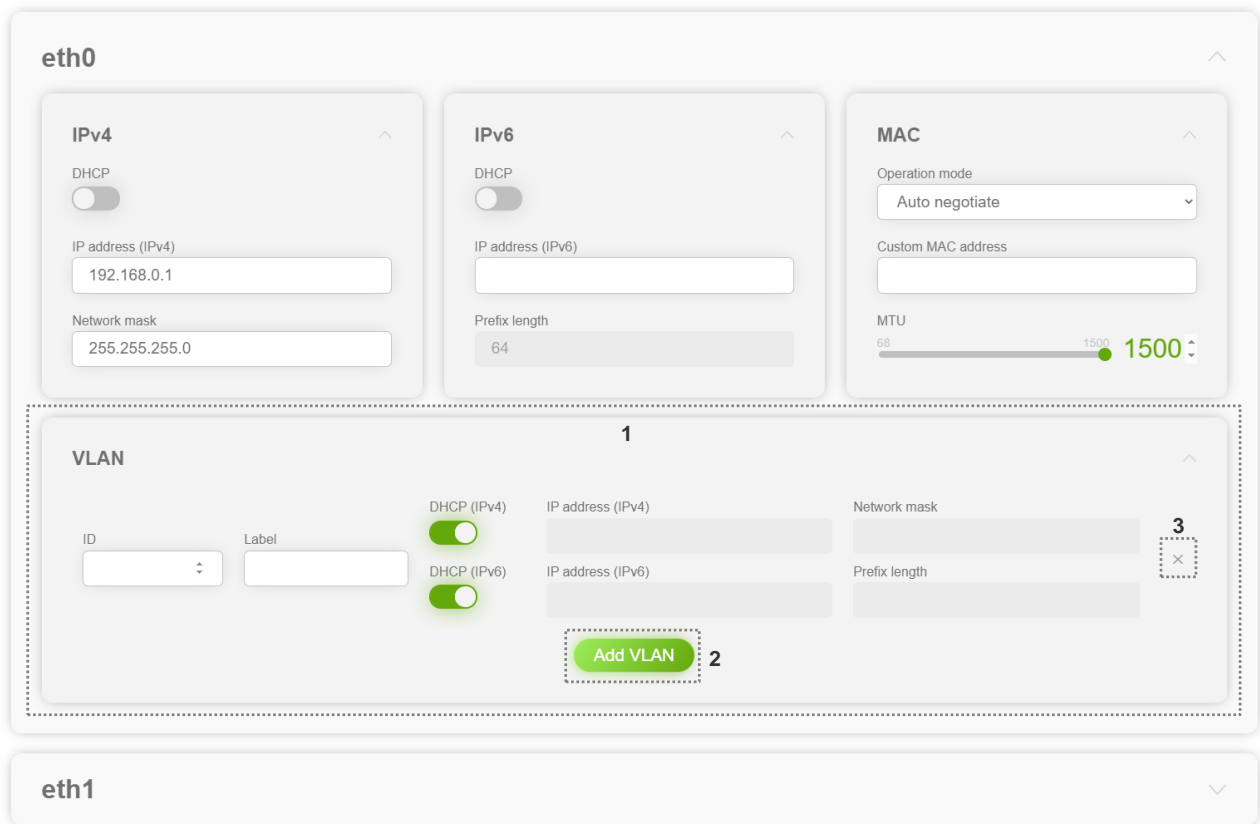


### 7.6.2.2.2 Config

This config page consists of the sections “Interface”, “Bonding” and “PRP”.

#### Interface

All of the interfaces are listed under the interface section. Each interface has the same settings, respectively IPv4, IPv6, MAC and VLAN.



The screenshot shows the configuration page for interface **eth0**. It is divided into several sections:

- IPv4:** DHCP is disabled. IP address is 192.168.0.1, Network mask is 255.255.255.0.
- IPv6:** DHCP is disabled. IP address and Prefix length (64) fields are present.
- MAC:** Operation mode is set to 'Auto negotiate'. Custom MAC address field is empty. MTU is set to 1500.
- VLAN:** A table for VLAN configuration is shown. It has columns for ID, Label, DHCP (IPv4), DHCP (IPv6), IP address (IPv4), IP address (IPv6), Network mask, and Prefix length. A green 'Add VLAN' button is located below the table. A dashed box highlights the table area, and a red 'X' icon is in the top right corner of the table area.

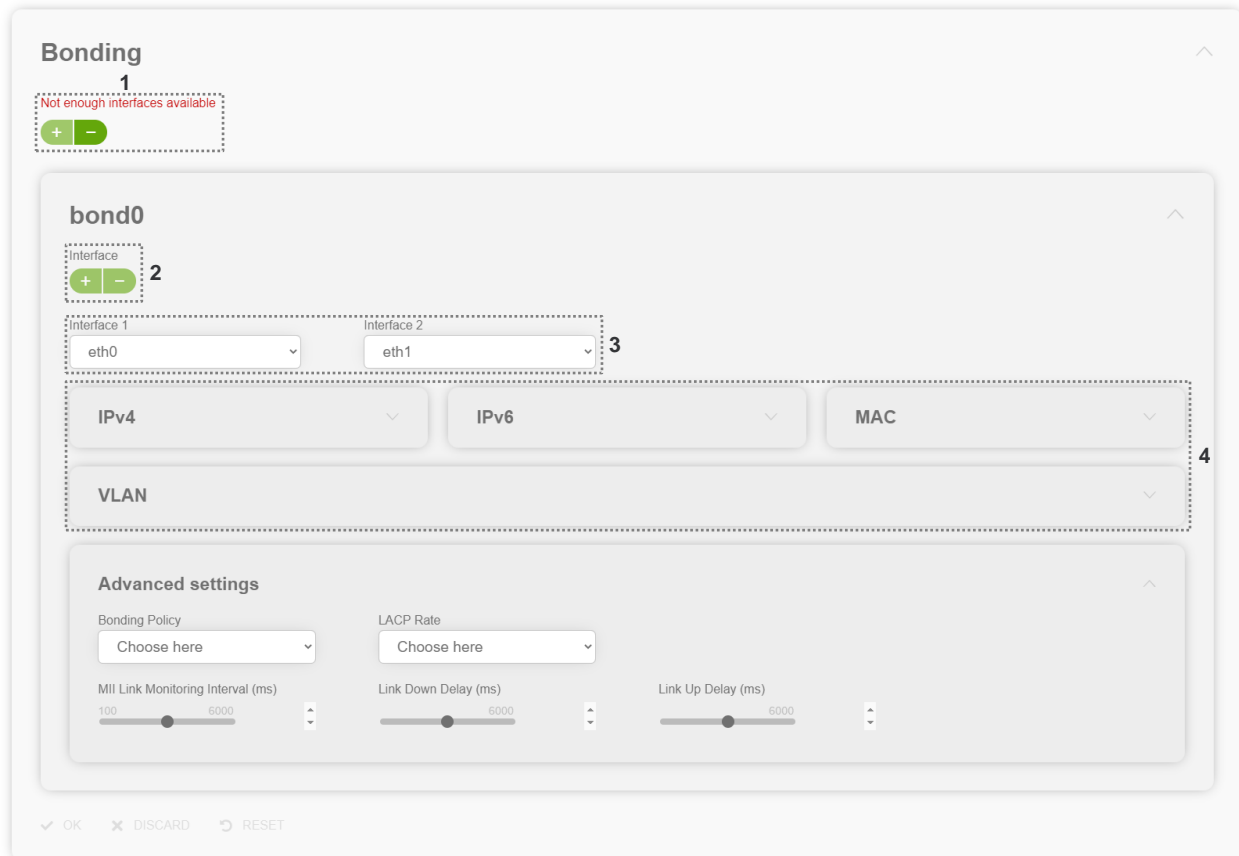
Input Label	Description
DHCP	This setting toggles DHCP for a certain settings group (IPv4, IPv6, VLAN IPv4 and VLAN IPv6).
IP address (IPv4)	If DHCP is not used for IPv4, the IPv4 address needs to be entered here.
Network mask	If DHCP is not used for IPv4, the network mask needs to be entered here.
IP address (IPv6)	If DHCP is not used for IPv6, the IPv6 address can be entered here. IPv6 address is not mandatory and can be left empty.

Prefix length	If DHCP is not used for IPv6, the length of the network address for IPv6 must be entered here, if the IPv6 address is set.
Operation mode	<p>The network device usually adjusts the data stream and duplex mode to the device to which it is connected (e.g. HUB, SWITCH) automatically. If the network device requires a certain speed or duplex mode, this can be configured via this setting.</p> <p>The value should only be changed in special cases. The automatic setting (Auto negotiate) is normally used.</p>
Custom MAC address	<p>The MAC address assigned from <b>hopf</b> can be changed to any user-defined MAC address.</p> <p>The interface identifies itself with the user-defined MAC address to the network if a Custom MAC address was entered. If the input field value is empty, the MAC address provided by <b>hopf</b> is used.</p>
MTU	The Maximum Transmission Unit describes the maximum size of a data packet of a protocol of the network layer (layer 3 of OSI model), measured in octets which can be transferred into the frame of a net of the security layer (layer 2 of OSI model) without fragmentation.
ID	An explicit VLAN ID must be configured for each VLAN interface.
Label	This input can be filled out with a designation or a comment to easily keep the configured VLANs apart.

	Label	Description
1	VLAN	<p>A VLAN (Virtual Local Area Network) is a logical sub-network within a network switch or a whole physical network. VLANs are used to separate the logical network infrastructure from the physical wiring, thus to virtualize the Local Area Network.</p> <p>The technology of VLAN is standardized by IEEE Standard 802.1q. Network applications implementing the standard are able to allocate individual network interfaces to specific VLANs.</p> <p>To transfer data packets of several VLANs via a single network interface the data packets are marked with a related VLAN ID. This method is called VLAN-Tagging. The network application at the other end of the line (e.g. network switch, router etc.) can allocate the data packet to the correct VLAN by checking the marking / tag.</p>
2	Add VLAN	Up to 32 different VLANs per network interface can be configured. Pressing this button will add a VLAN.
3	Delete Button	Pressing this button will delete a VLAN.

## Bonding

The feature Bonding (also known as NIC Bonding, NIC Teaming, Link Bundling, EtherChannel) enables to bundle two or more physical network interfaces to one logical network interface. Only the interfaces of one board can be used for bonding.



	Label	Description
1	Bonding Stepper	Pressing the plus button will create a new Bonding Interface and pressing the minus button will remove the last Bonding Interface. Adding a new Bonding Interface requires a minimum of two available interfaces.
2	Interface Stepper	Each Bonding Interface must have at least two interfaces. Additional interfaces can be added with the Interface Stepper. It adds or removes a Bonding Interface Selector (3).
3	Bonding Interface Selectors	Each selector allows choosing a specific interface for the Bonding Interface.
4	Bonding Interface Settings	Each bonding interface consists of the same interface settings described in this chapter under “Interface” (IPv4, IPv6, MAC, VLAN).

A bonding interface additionally includes the “Advanced settings” section with new input components, which are described below:

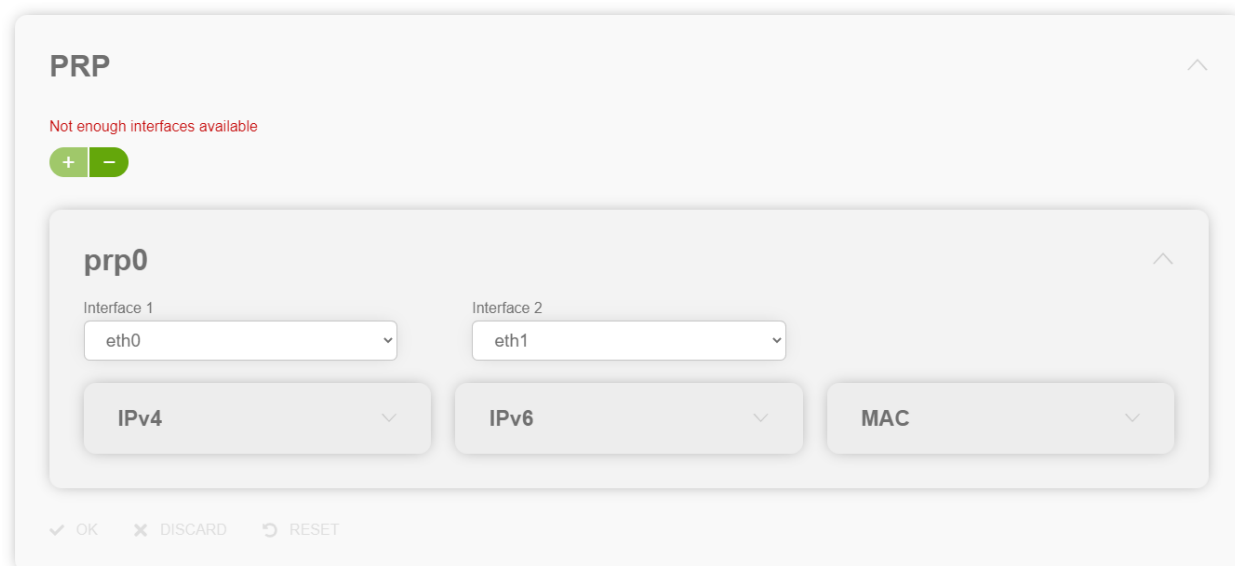
Input Label	Description
Bonding policy	<p><u>Round-Robin</u></p> <p>In this case the network interfaces, starting with ETH0, are transmitting sequentially whereby a distribution of load and a higher tolerance for errors are achieved. In that mode the network interfaces must be connected to the same network switch.</p> <p><u>Active Backup</u></p> <p>Only one of the network interfaces is sending and receiving. If an error occurs, the other network interface assumes responsibility for the process. The network interfaces do not have to be connected to the same network switch. From the outside the MAC address of the association is only visible on one network interface to avoid a mix-up. This mode supports tolerance for errors.</p> <p><u>Balance XOR</u></p> <p>Source and target are permanently assigned with one another via the MAC address of the network interfaces. The network interfaces must be connected to the same network switch. This mode supports distribution of load and tolerance for errors.</p> <p><u>Broadcast</u></p> <p>In this mode the computer sends its data via all available network interfaces which enables the use of several network switches. This fact leads to a high tolerance for errors, but this mode does not enable distribution of load.</p> <p><u>IEEE 802.3ad Dynamic Link Aggregation</u></p> <p>The network interfaces are going to be bundled (Trunking) in this mode. It is mandatory that the network interfaces are configured with the same transmission rate and duplex setting. Bundling is made dynamically via the Link Aggregation Control Protocol (LACP). This mode supports distribution of load as well as tolerance for errors.</p> <p><u>Adaptive Transmit Load Balancing (TLB)</u></p> <p>Outbound data traffic is split on the network interfaces in accordance with the current load, depending on the interface speed adjusted. The network interfaces do not have to be connected on the same network switch. This mode supports distribution of load and tolerance for errors.</p>
LACP rate	Indicates the link partner’s request frequency to transfer LACP packets in IEEE 802.3ad mode.

MII link monitoring interval (ms)	Indicates the interval in milliseconds for observing the MII-connection.
Link down delay (ms)	Determines the delay time in milliseconds to deactivate a connection after a link error is detected. This value needs to be a multiple of the MII link monitoring interval.
Link up delay (ms)	Determines the delay time in milliseconds to enable a conjunction after a connection is detected. This value needs to be a multiple of the MII link monitoring interval.

### PRP

The feature PRP (Parallel Redundancy Protocol) enables to bundle two physical network interfaces to one logical network interface. Each network interface is connected to an independent LAN (Local Area Network). If one of the two LANs has got a failure, usage of PRP ensures that no network packet is lost and the connection is maintained via the other independent LAN.

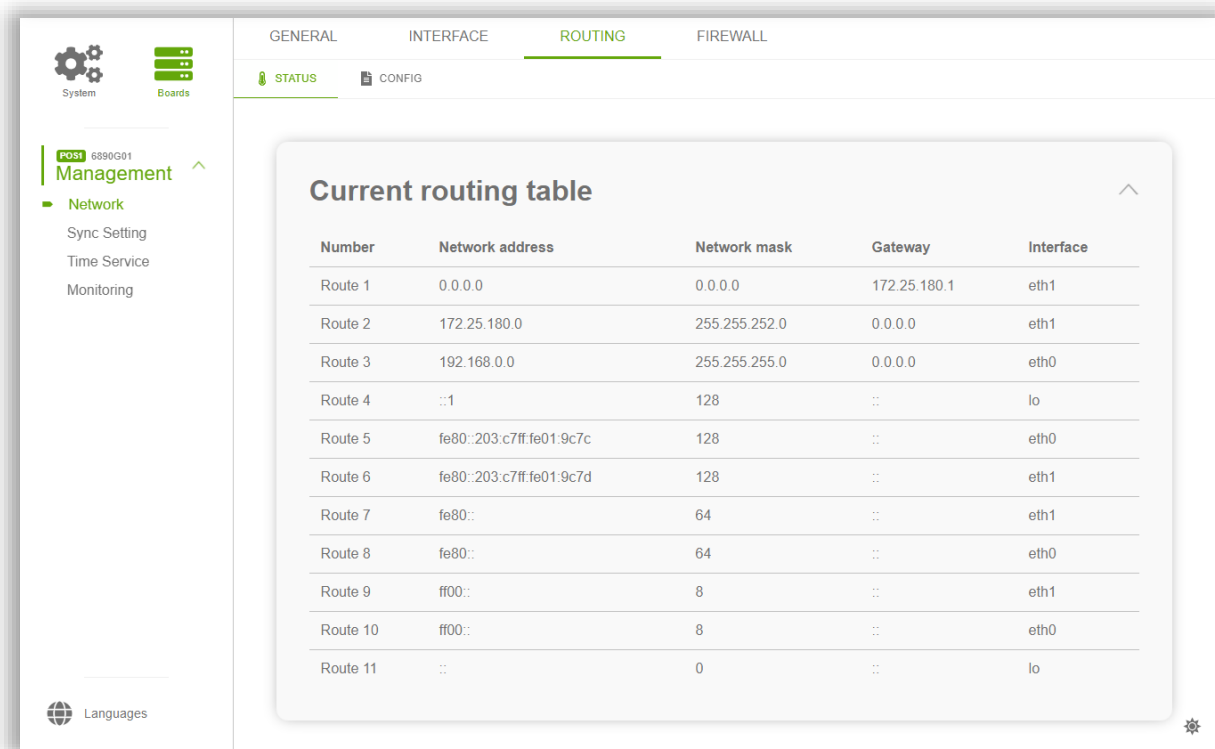
The PRP settings are similar to “Bonding”. Only the number of interfaces is fixed to two for each PRP interface and there are no advanced settings nor VLAN.



### 7.6.2.3 Routing

#### 7.6.2.3.1 Status

The routing status shows all currently set routes by the user and the operating system.



The screenshot shows the 'ROUTING' section of the management application. The 'Current routing table' is displayed as follows:

Number	Network address	Network mask	Gateway	Interface
Route 1	0.0.0.0	0.0.0.0	172.25.180.1	eth1
Route 2	172.25.180.0	255.255.252.0	0.0.0.0	eth1
Route 3	192.168.0.0	255.255.255.0	0.0.0.0	eth0
Route 4	::1	128	::	lo
Route 5	fe80::203:c7ff:fe01:9c7c	128	::	eth0
Route 6	fe80::203:c7ff:fe01:9c7d	128	::	eth1
Route 7	fe80::	64	::	eth1
Route 8	fe80::	64	::	eth0
Route 9	ff00::	8	::	eth1
Route 10	ff00::	8	::	eth0
Route 11	::	0	::	lo



### 7.6.2.3.2 Config

Additional static routes can be configured through this config page. It displays all current static routes set **by the user**.

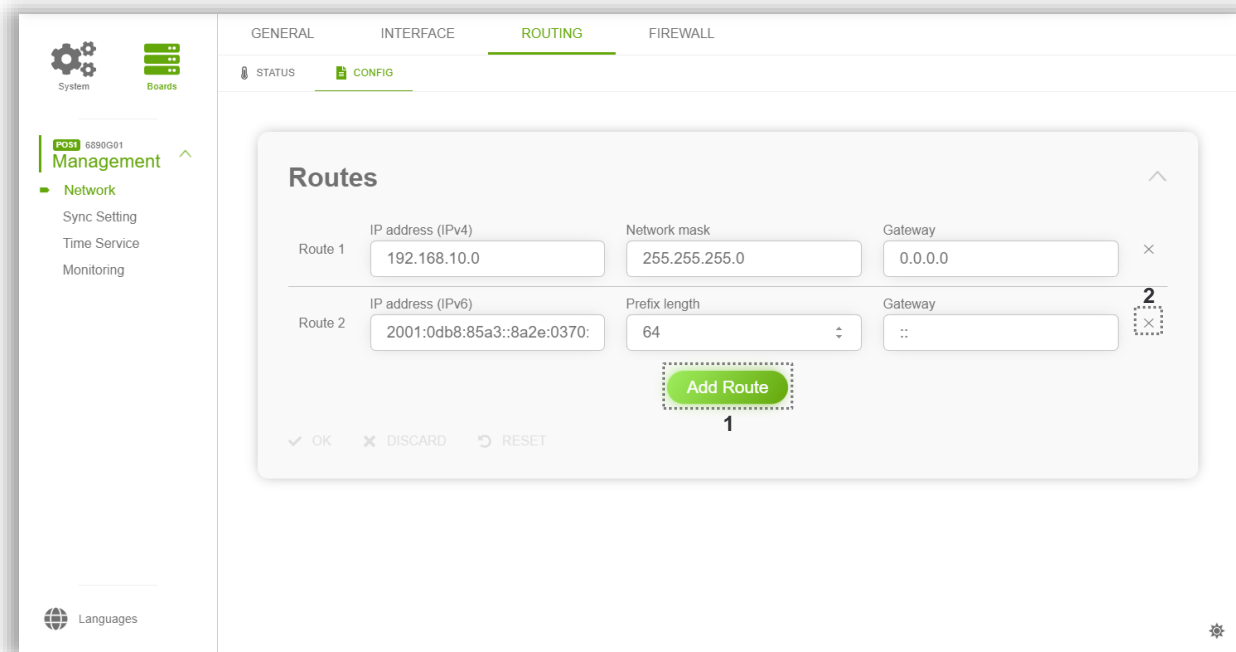


Figure 28 Config page with two routes

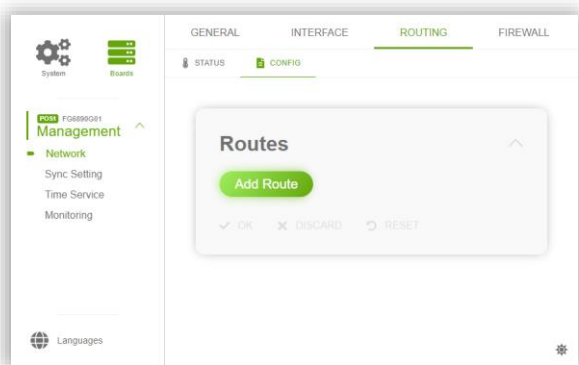


Figure 29 Config page without any routes

	Label	Description
1	Add Route	Pressing this button will add a new route.
2	Delete Button	Pressing this button will remove a route.

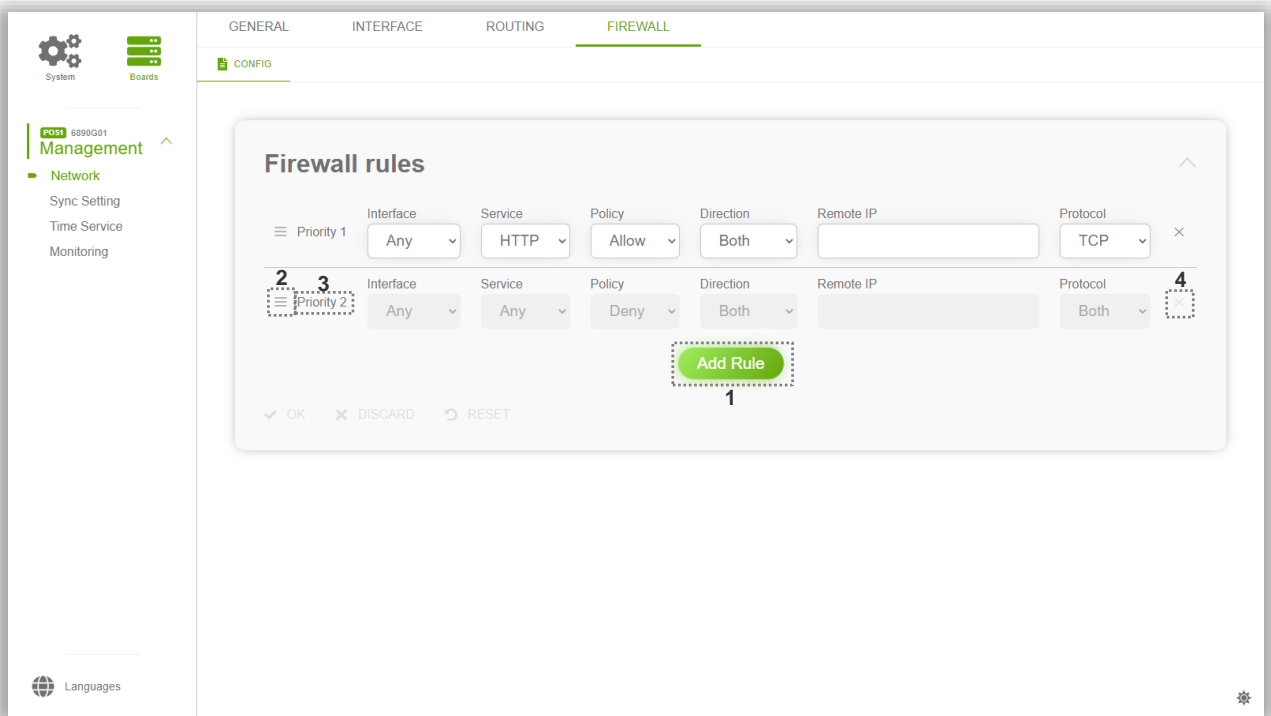
Input Label	Description
IP address	This input field allows entering both an IPv4 address and IPv6 address. The detected IP version will change this input label and also the following input components.
Network mask	<b>If an IPv4 address was entered, this network mask is displayed.</b>
Prefix length	<b>If an IPv6 address was entered, this prefix length is displayed.</b>
Gateway	If an IPv4 address has been entered, the gateway must also be an IPv4 address; for IPv6 it must be an IPv6 address.

### 7.6.2.4 Firewall

#### 7.6.2.4.1 Config

This configuration page allows you to change the firewall. Firewall rules can be added, removed and changed.

One rule that blocks any traffic is predefined. It has the lowest priority and can't be deleted.



	<b>Label</b>	<b>Description</b>
1	Add Rule	Pressing this button will add a new rule.
2	Priority Dragger	A firewall rule has priority over another rule if the priority is placed higher in the list. Changing the priority can be done using this dragger component. Holding this icon with the left mouse button, allows dragging the rule to a desired priority position.
3	Priority Number	Indicates the priority of a rule (lower numbers have higher priorities). The lower the priority number, the higher the priority (for example a rule with "Priority 1" has the highest priority).
4	Delete Button	Pressing this button will remove a rule.

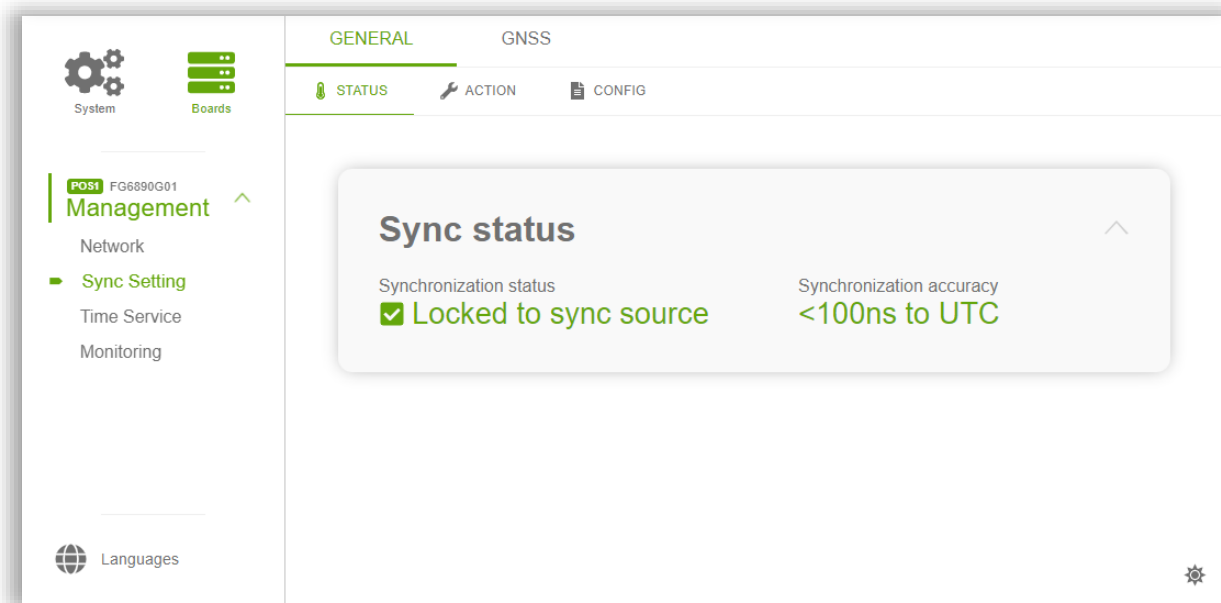
<b>Input Label</b>	<b>Description</b>
Interface	This setting determines which interface (including VLAN, Bonding and PRP) this firewall rule applies to.
Service	The service where this firewall rule takes effect.
Policy	The Policy field determines whether the rule permits or blocks traffic that matches the criteria specified in this rule.
Directions	Traffic can be matched to in[coming], out[going] or both directions.
Remote IP	Remote IP address that is permitted to access the internal resource.
Protocol	In the Protocol field, TCP traffic, UDP traffic or both can be specified.

### 7.6.3 Sync Setting

“Sync Settings” summarizes all pages focusing on synchronization sources.

#### 7.6.3.1 General

##### 7.6.3.1.1 Status



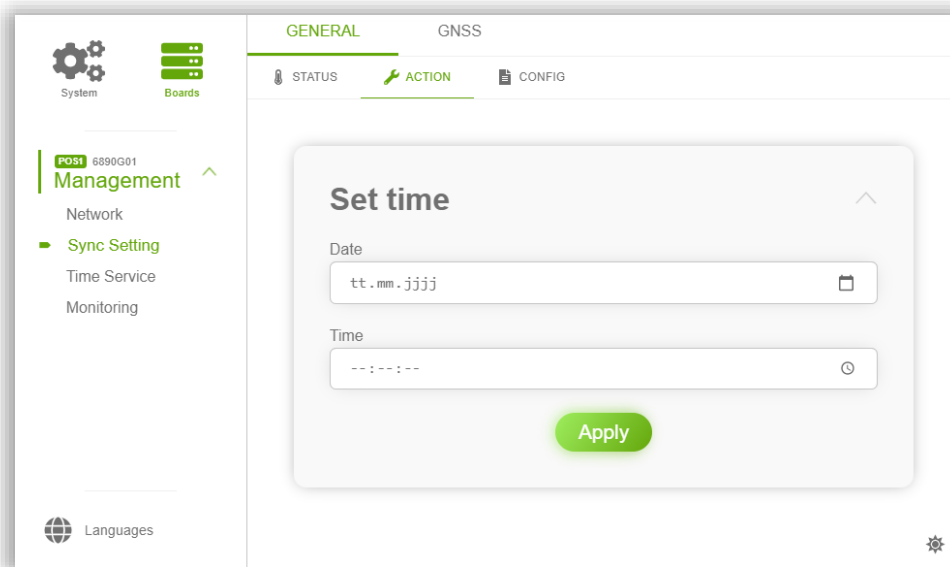
Status Label	Description
Synchronization status	<p>It displays the current synchronization status.</p> <p>Not initialized – The device has never been synced to a sync source or the communication to the sync module is lost</p> <p>Crystal mode – The device has lost the sync source and is now running in free wheel mode using the quartz crystal</p> <p>Locked to sync source – The device is locked to a sync source</p>
Synchronization accuracy	<p>Device time is within:</p> <ul style="list-style-type: none"> <li>&gt;= 10 ms to UTC</li> <li>&lt; 10 ms to UTC</li> <li>&lt; 1 ms to UTC</li> <li>&lt; 100 us to UTC</li> <li>&lt; 10 us to UTC</li> <li>&lt; 1 us to UTC</li> <li>&lt; 100 ns to UTC</li> </ul>

### 7.6.3.1.2 Action

This page enables the adjustment of UTC time including the date in the Sync Source.

The time should only be set if no sync source is connected, but a distribution of the time should still take place. This also enables time distribution in simulation mode (see 7.6.3.1.3; Synchronization sources).

**The UTC time must always be set.** The local time is internally calculated by the device based on the difference time (Time Zone Offset) and the summer / winter time changeover (Daylight Saving Time).



Clicking on the field date opens a browser-specific calendar; clicking on the field time opens a browser-specific time selector (if the used browser offers this functionality).

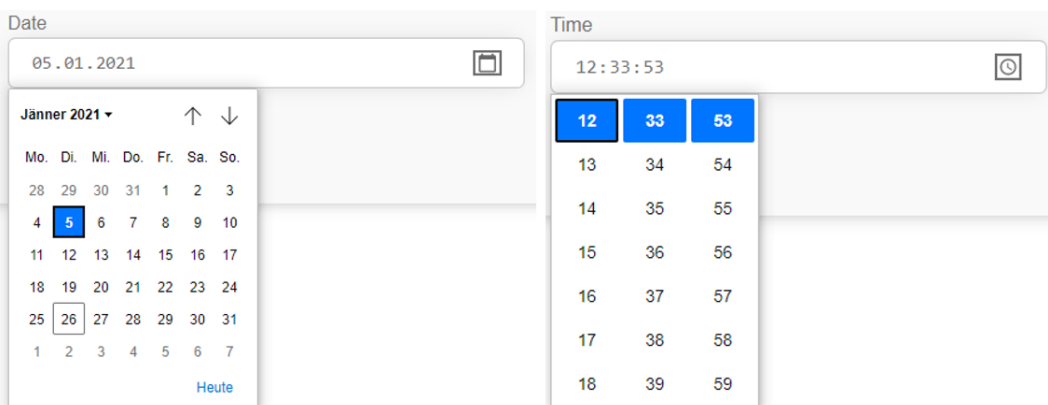
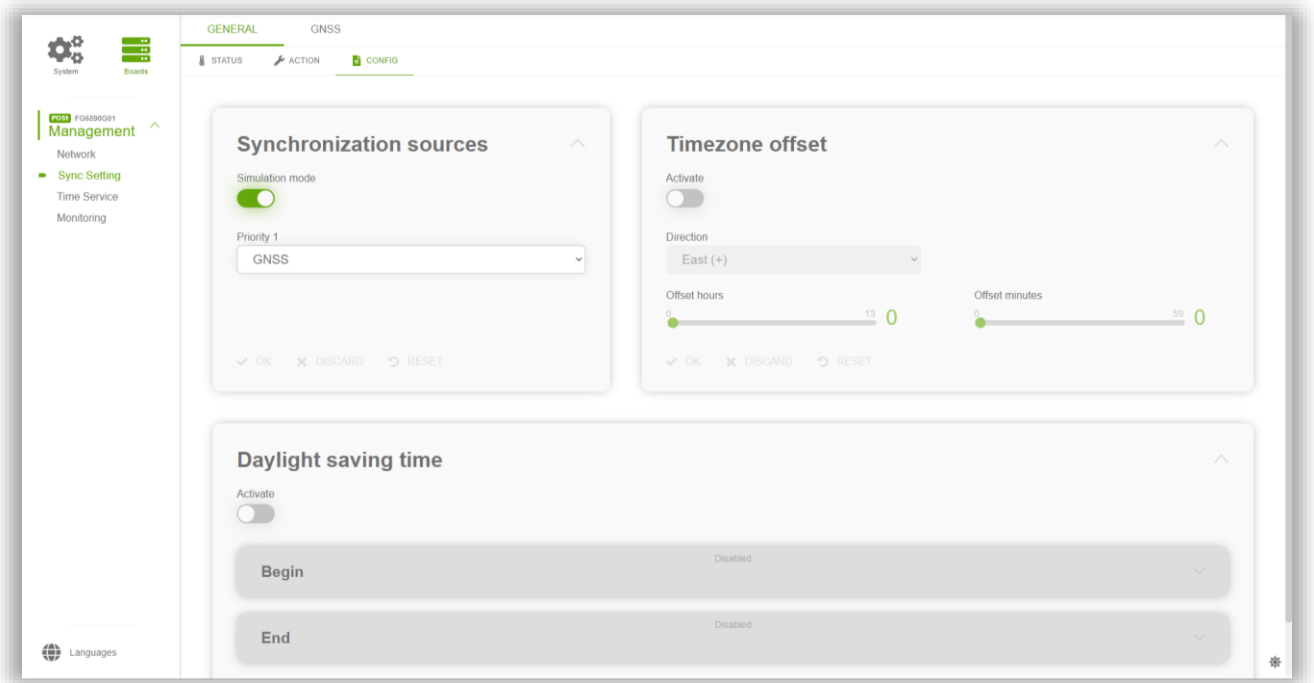


Figure 30 The calendar and time selector provided by Google Chrome

### 7.6.3.1.3 Config

This config page consists of three sections.



#### Timezone Offset

This section offers Local Time settings for the Sync Source. Time services that can be configured to output STD or LOC and that do not have their own Local Time settings, use the settings from this section for time calculation. Changing the time here will not influence the header component “Device Time Output” (see 6.3.1; Component 6).

Input Label	Description
Activate	The timezone offset can be turned on or off.
Direction	The direction, where the time deviates from the world time. East – Corresponds to east West – Corresponds to west of the Prime-Meridian (Greenwich)
Offset hours	Time Zone Offset input of the full hour (0-13)
Offset minutes	Time Zone Offset input of minutes (0-59)

## Synchronization sources

If multiple sync sources are present, the priority of the sources can be changed here. The lower the priority number (e.g. Priority 1), the higher the priority. Sync sources that should be completely ignored can be deselected with a delete button next to the drop-down selector. At least one sync source must be selected as Priority 1.

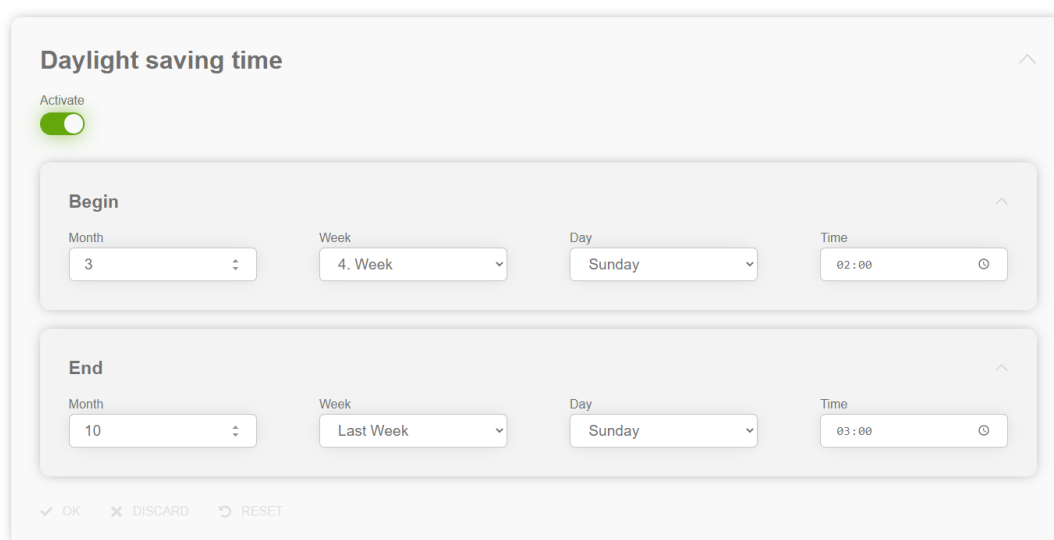
This section also provides a setting to turn Simulation Mode on and off. When simulation mode is turned on, the system will act as if it would be synced to a perfect time source (offset to UTC will always be <100ns). The time that is distributed in simulation mode can be set using the set time function (see 7.6.3.1.2).

**Notice:** To use the simulation mode, unplug all sync sources from the device.

## Daylight saving time

Setting of the changeover times for summer/winter time in the Sync Source.

This section is used to define the point of time at which the changeover to Daylight Saving Time or winter time occurs during the course of the year. The exact times are automatically calculated for the running year.



**Daylight saving time**

Activate

**Begin**

Month: 3 Week: 4. Week Day: Sunday Time: 02:00

**End**

Month: 10 Week: Last Week Day: Sunday Time: 03:00

✓ OK ✗ DISCARD ↻ RESET

Begin – Changeover time for standard time to Daylight Saving Time

End – Changeover time for Daylight Saving Time to standard time

<b>Input Label</b>	<b>Description</b>
Month	The month when the changeover should be processed.
Week	At which occurrence of that particular weekday in that month the changeover is going to take place.
Day	The day of the week when the changeover should be processed.
Time	The time in hours and minutes when the changeover should be processed. The LOC (Local time) time must be set in the time input field.



### 7.6.3.2 GNSS

All Pages that concern the sync source GNSS can be found under this item.

#### 7.6.3.2.1 Status

This status page is composed of sections with detailed information about the GNSS sync source.

#### Reception quality

This section contains a readout for the satellites in view and for the satellites being tracked.

The satellites in view represent the number of theoretical available satellites detected by the GNSS receiver and the tracked satellites are the effective number of received satellites used for synchronization.

The reception quality of the tracked satellites is visualized with a dynamic graph. A low signal quality (red) is between 0-31, a sufficient one (orange) between 32-48 and a good one (green) between 49-100.



### Receiver status

This section consists of status outputs concerning the receiver.

#### Receiver status ^

AGC monitor <b>390</b>	Noise level <b>100</b>
CW jamming indicator <b>4%</b>	Jamming status <b>✔ Ok</b>
PDOP <b>151</b>	

Status Label	Description
AGC monitor	Automatic gain control regulation value (0 to 8191).
Noise level	Estimated background noise level as measured by the GNSS core (0 to 65535).
CW jamming indicator	Continuous wave jamming level (0% = no jamming, 100% = strong jamming).
CW jamming status	Unknown – error or feature disabled Ok – no significant jamming Warning – interference visible but fix OK Critical – interference visible and no fix available
PDOP	Position dilution of precision (0 to 65535; smaller number means higher precision).

### Receiver position

Display of the actual position calculated by the GNSS receiver.

#### Receiver position ^

Longitude				Latitude			
Degrees <b>15</b>	Minutes <b>2</b>	Milliseconds <b>500892</b>	Direction <b>east</b>	Degrees <b>48</b>	Minutes <b>0</b>	Milliseconds <b>243396</b>	Direction <b>north</b>

### Software status

Displays the software status of the sync source.

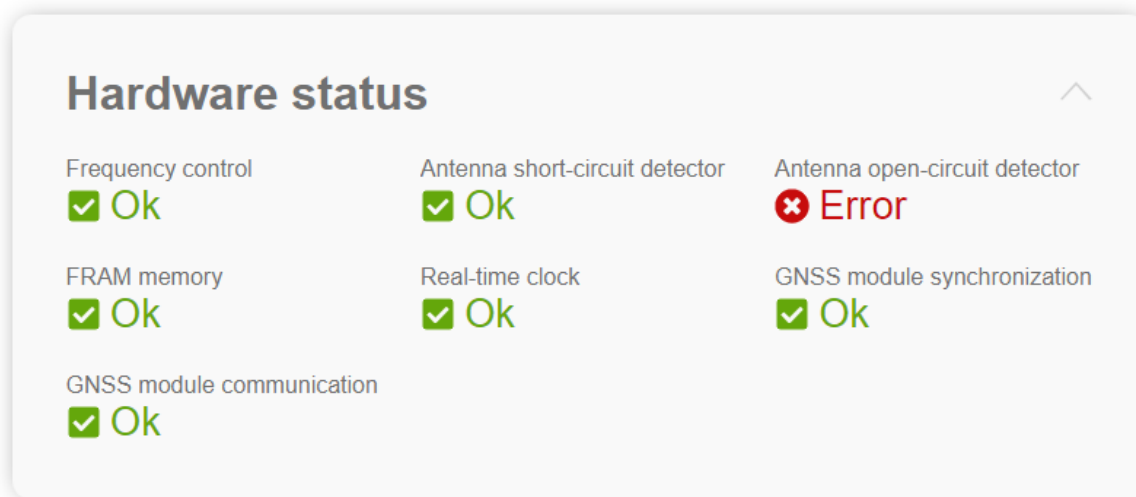
## Software status ^

PCID <span style="color: green;">✔ Ok</span>	GNSS receiver initialization <span style="color: green;">✔ Ok</span>	DST data <span style="color: green;">✔ Ok</span>
TZO data <span style="color: green;">✔ Ok</span>	SPIO settings <span style="color: green;">✔ Ok</span>	Sync module communication <span style="color: green;">✔ Ok</span>
Config parser <span style="color: green;">✔ Ok</span>	MAC layer <span style="color: green;">✔ Ok</span>	

Status Label	Description
PCID	This indicator shows a <b>general module error</b> . If this error occurs even after a Power down, the device is damaged and the support team of <b>hopf</b> needs to be contacted for further actions.
GNSS receiver initialization	If the GNSS receiver is initialized, “Ok” is displayed, otherwise “Error” is displayed. This condition might last for max. 1 minute after particular actions.
DST data	In case of an error the synchronization source is missing time offset data.
TZO data	In case of an error the synchronization source is missing time offset data.
SPIO setting	If an error occurs even after a voltage reset, the support team of <b>hopf</b> needs to be contacted for further actions

### Hardware status

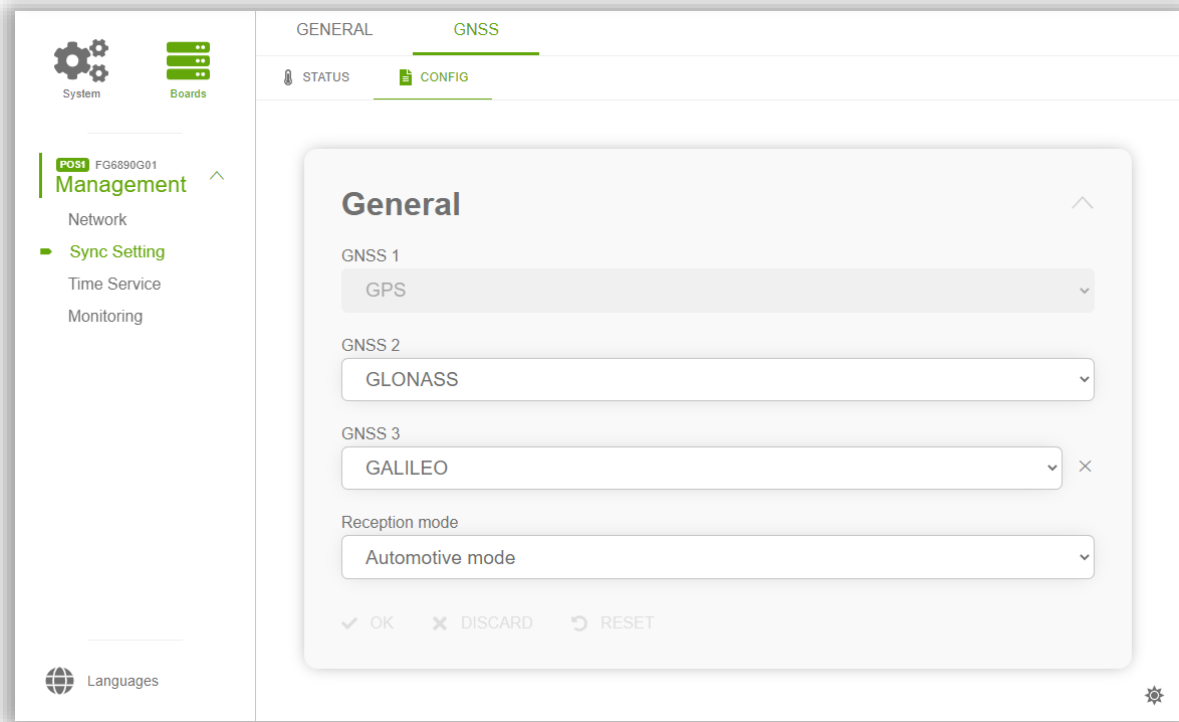
Displays the hardware status of the sync source.



Status Label	Description
Frequency control	In case of an error a problem with the internal quartz regulation of the Sync Source have occurred. The specified accuracy of the Sync Source cannot be guaranteed anymore.
Antenna circuit-shortened detector	In case of an error the Sync Source has detected a short circuit in the antenna system. <b>The antenna system should be checked.</b>
Antenna open-circuit detector	In case of an error the Sync Source has detected an open antenna input. <b>The antenna system should be checked.</b> The antenna cable could have a break or simply not be plugged in.
FRAM memory	If this error occurs even after a voltage reset, the support team of <i>hopf</i> needs to be contacted for further actions
Real-time clock	If this error persists even after setting or synchronizing the time (not synchronization status INVA) and subsequently resetting the synchronization source, the internal backup clock may be defective.
GNSS module synchronization	If an error is indicated, the GNSS receiver requires special data from the GNSS signal for which it needs up to 13 minutes signal reception of satellites. Only then the Sync Source can be synchronized. This happens e.g. after resetting the Sync Source parameters to factory default values.
GNSS module communication	If this error occurs even after a Power-Reset, the support team of <i>hopf</i> needs to be contacted for further actions.

**7.6.3.2.2 Config**

On this page the configuration settings of the sync source GNSS can be changed.



Input Label	Description
GNSS <NUMBER>	<p>If multiple global navigation satellite systems are supported by the device, the systems to be used can be selected here.</p> <p>Systems that should be deactivated can be deselected with a delete button next to the drop-down selector. GNSS 1 is locked to the system “GPS”.</p>
Reception mode	<p><u>Stationary mode</u></p> <p>In this mode the GNSS receiver calculates its accuracy based on a fixed position. If four or more satellites are received in this mode, the exact location is updated automatically.</p> <p>In this mode, a synchronization with a changing position is not possible.</p> <p><u>Automotive mode</u></p> <p>This mode allows using the device in mobile operation (except in airplanes).</p>

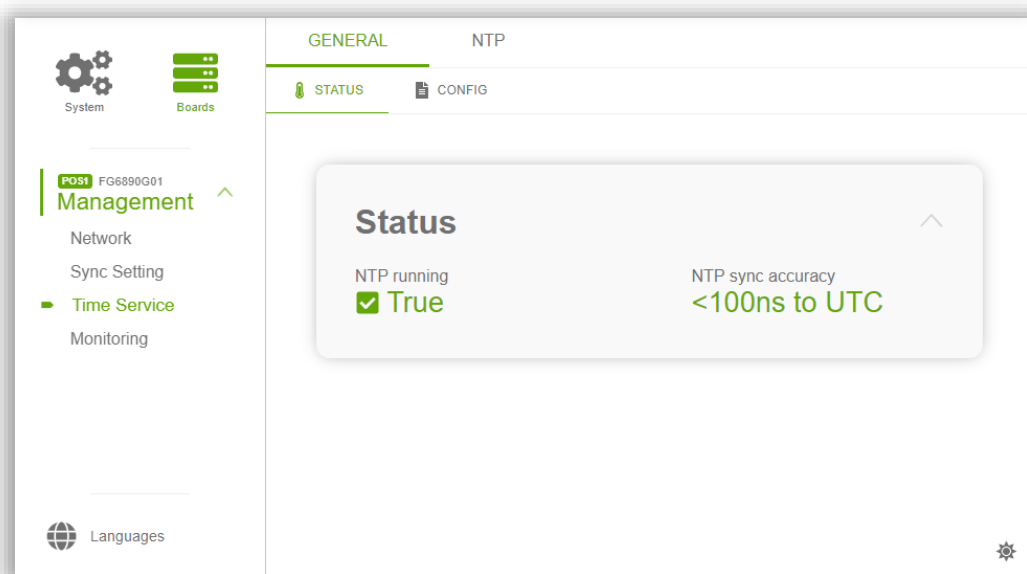
## 7.6.4 Time Service

The pages under “Time Service” focus on network time services like NTP.

### 7.6.4.1 General

#### 7.6.4.1.1 Status

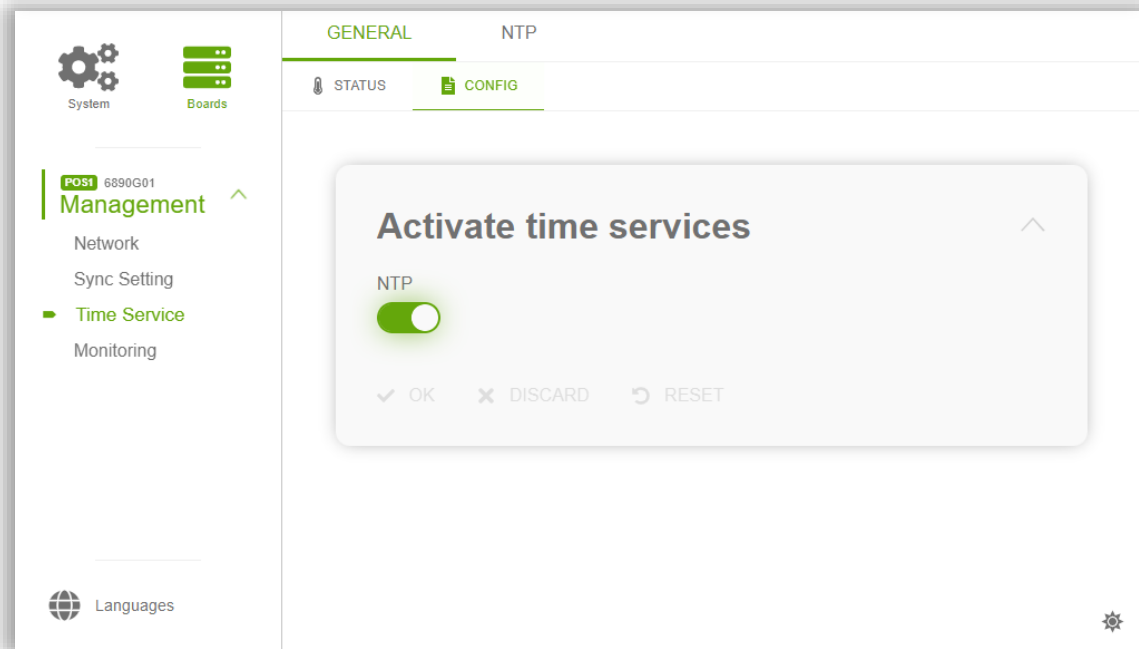
Basic status information for all supported time services is displayed on this page. For each time service a status output is added to indicate whether the service is running.



Status Label	Description
NTP running	Indicates if the time service NTP is running (true) or not (false).
NTP sync accuracy	Time is within: >= 10 ms to UTC < 10 ms to UTC < 1 ms to UTC < 100 us to UTC < 10 us to UTC < 1 us to UTC < 100 ns to UTC

### 7.6.4.1.2 Config

Each supported time service can be turned on or off on this config page.

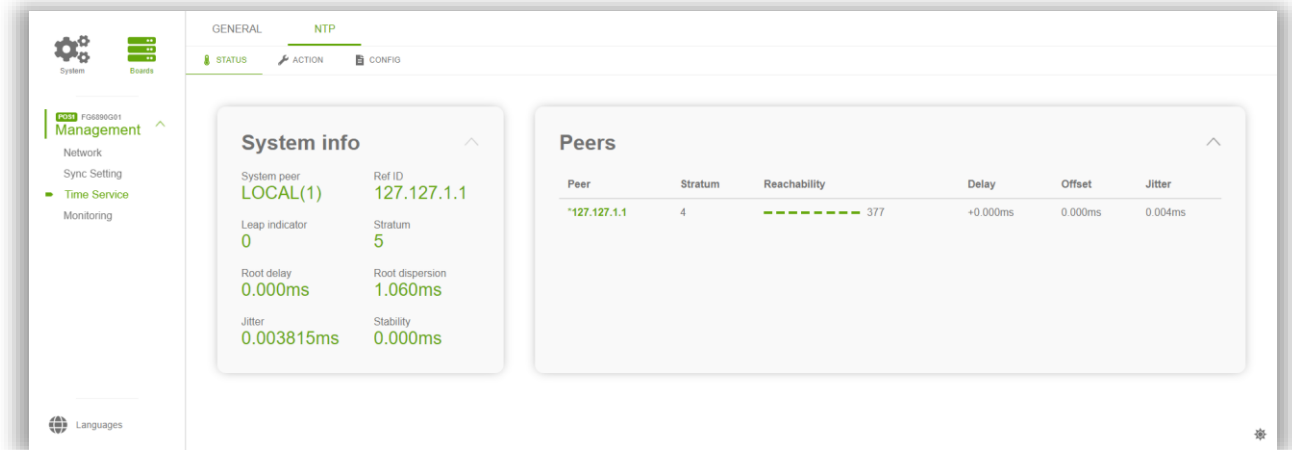


### 7.6.4.2 NTP

All Pages that concern the time service NTP can be found under this item.

#### 7.6.4.2.1 Status

This status page consists of three sections that display status information about NTP.



### System info

Input Label	Description
System peer	The peer the system is synced to.
Ref ID	The NTP time reference. .INIT. – If the NTP time service is starting up DOWN – If the NTP time service has an error GNSS – If the NTP time service is Ok
Leap indicator	0 – Time is in sync 1 – Add leap second at the end of this full hour 2 – Delete leap second at the end of this full hour 3 – Error, time invalid
Stratum	The stratum value of the system.
Root delay	This is the total roundtrip delay from the primary reference clock.
Root dispersion	This is the total root dispersion from the primary reference clock.



---

Jitter	This is the NTP filter jitter.
Stability	This is the NTP clock stability.

## Peers

This section is used to track the performance of the configured NTP server/driver and the NTP algorithm itself. The information displayed is identical with the information available via NTPQ or NTPDC programs.

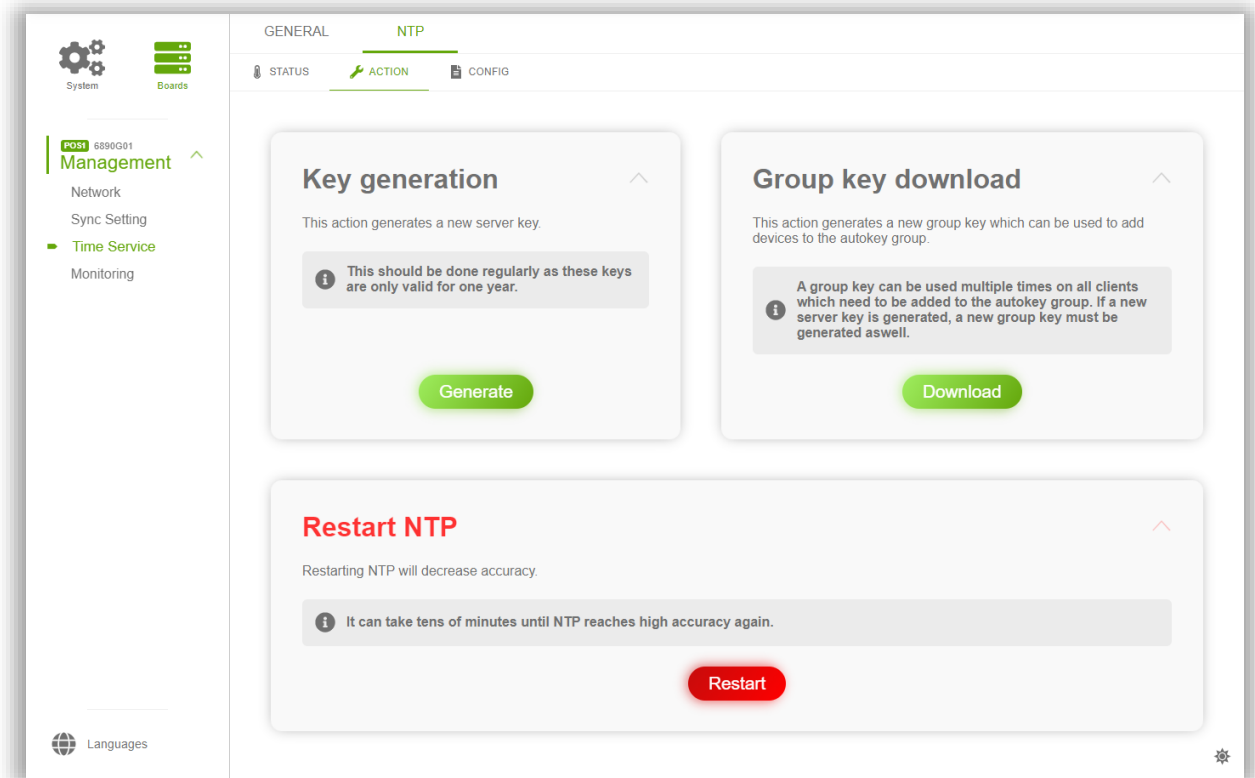
Each NTP server/driver that has been set up in the NTP server configuration (see 7.6.4.2.3) is displayed in the peer information.

The connection status is displayed in the reachability column (not reachable, bad, medium and reachable).

### 7.6.4.2.2 Action

This page provides sections for generating a new key, downloading a group key and restarting the NTP time service.

“Key generation” and “Group key download” requires an activated autokey (see 7.6.4.2.3).

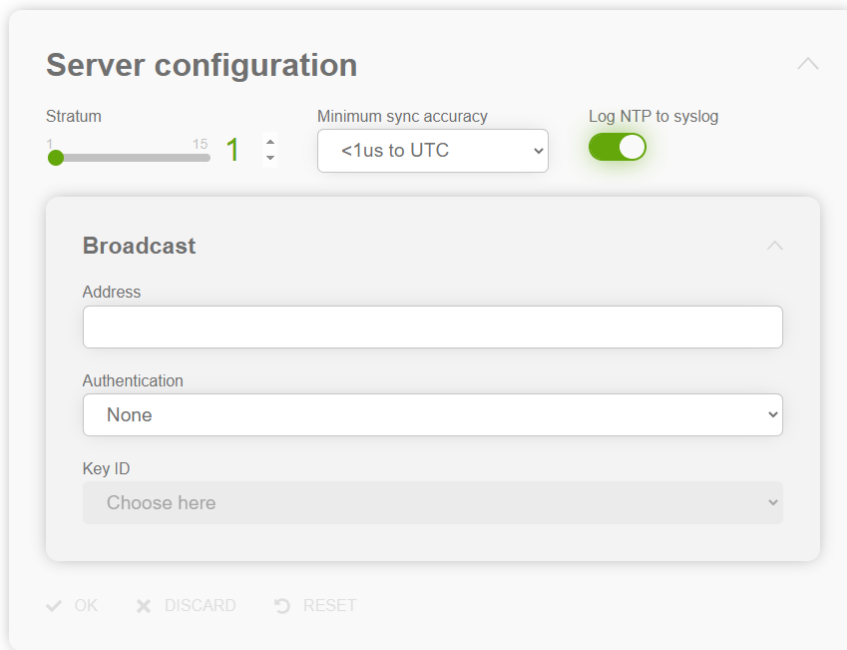


### 7.6.4.2.3 Config

All configuration values related to the NTP time service can be found on this page.

#### Server configuration

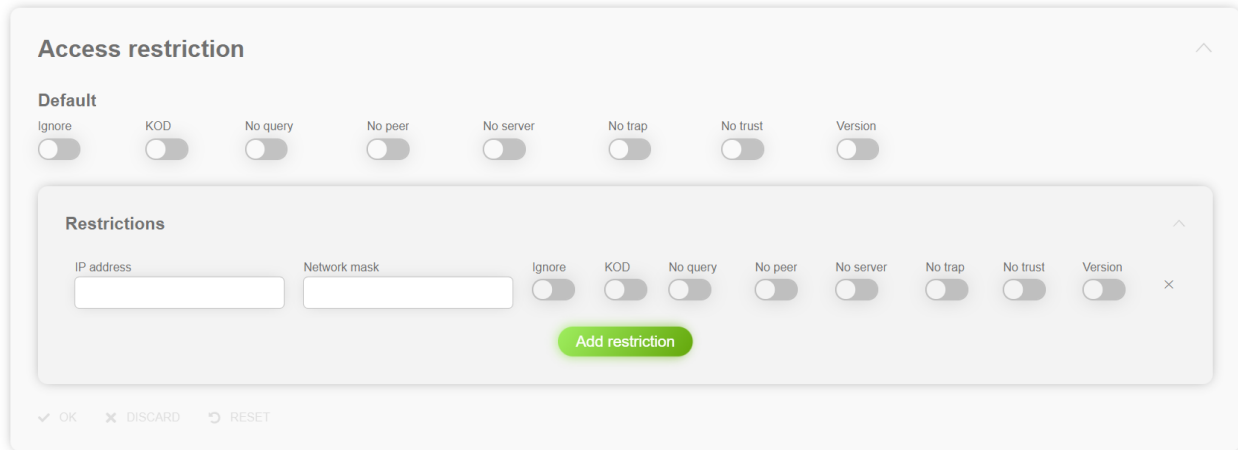
The basic settings for NTP base functionality are displayed under this section.



Input Label	Description
Stratum	The stratum value of the NTP time server. Valid range 1-15. This setting allows to set a custom stratum value that can differ from the actual NTP stratum hierarchy.
Minimum sync accuracy	Minimum accuracy needed to output NTP. Selectable values: >= 10 ms to UTC < 10 ms to UTC < 1 ms to UTC < 100 us to UTC < 10 us to UTC < 1 us to UTC < 100 ns to UTC  <b>Notice:</b> The accuracy under Time Service is used and not the one under Sync Setting.
Log NTP to syslog	This option enables or disables Syslog messages which are generated from the NTP service. This value has no effect if Syslog is not configured (see 7.6.5.2.1).

## Access restriction

One of the extended configuration options for NTP is “Access Restrictions”.



Restrictions are used in order to control access to the System’s NTP service and these are regrettably the most misunderstood options of the NTP configuration.

If you are not familiar with these options, a detailed explanation can be found at <http://www.ntp.org/>.

The standard restrictions tell the NTP service how to handle packets of hosts (including remote time servers) and sub-network which otherwise have no special restrictions.

The NTP configuration can simplify the selection of the correct standard restrictions while making the required security available.

The following steps show how restrictions can be configured - should these not be required it is sufficient to retain the standard settings:

### 1. NAT or Firewall

<b>Are incoming connections to the NTP Service blocked by NAT or a Stateful Inspection Firewall?</b>	
No	Proceed to step 2
Yes	No restrictions are required in this case. Proceed to step 4

## 2. Blocking Unauthorised Access

<b>Is it really necessary to block all connections from unauthorized hosts if the NTP Service is openly accessible?</b>	
No	Proceed to step 3
Yes	<p>In this case the following restrictions are to be used:</p> <p>Ignore <input checked="" type="checkbox"/></p> <p>If a standard restriction is selected in this area, exceptions can be declared in separate lines for each authorized server, client or sub-network.</p>

## 3. Allowing Client Requests

<b>Are clients to be allowed to see the server status information when they receive the time information from the NTP service (even if this is information about the module, operating system and NTPD version)?</b>	
No	<p>In this case select from the following standard restrictions:</p> <p>KOD <input checked="" type="checkbox"/>    No query <input checked="" type="checkbox"/>    No peer <input checked="" type="checkbox"/>    No trap <input checked="" type="checkbox"/></p>
Yes	<p>In this case select from the following standard restrictions:</p> <p>KOD <input checked="" type="checkbox"/>    No peer <input checked="" type="checkbox"/>    No trap <input checked="" type="checkbox"/></p> <p>If a standard restriction is selected in this area, exceptions can be declared in separate lines for each authorized server, client or sub-network.</p>

## 4. Internal Client Protection / Local Network Threat Level

<b>How much protection from internal network clients is required?</b>	
Yes	<p>The following restrictions can be enabled if greater security settings than the installed authentication are required in order to protect the NTP service from the clients:</p> <p>KOD <input checked="" type="checkbox"/>    No peer <input checked="" type="checkbox"/>    No trap <input checked="" type="checkbox"/></p>

After the standard restrictions have been set once, certain exceptions may be necessary for special hosts/sub-networks in order to allow remote time servers and client hosts/sub-networks to contact the NTP service.

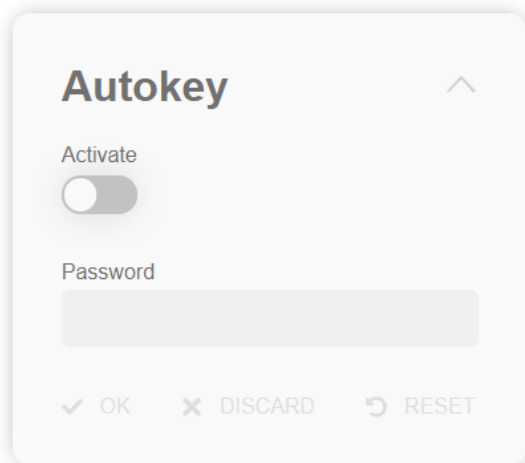
Restrictions can be added with button “Add restriction” and can be removed with the delete button on the right in each restriction lines.

Input Label	Description
Ignore	In this case ALL packets are refused, including ntpq and ntpdc requests.
KOD	A kiss-o'-death (KOD) packet is transmitted if this option is enabled in the case of an access error. KOD packets are limited. They cannot be transmitted more frequently than once per second. Any KOD packet which occurs within one second from the last packet is removed.
No query	Do not allow this host/sub-network to request the NTP service status. The ntpd status request function, provided by ntpd/ntpdc, declassifies certain information over the running ntpd Base System (e.g. operating system version, ntpd version) which under certain circumstances ought not to be made known to others. It must be decided whether it is more important to hide this information or to give clients the possibility of seeing synchronization information over ntpd.
No peer	Provide stateless time service to polling hosts, but do not allocate peer memory resources to these hosts even if they otherwise might be considered useful as future synchronization partners.
No server	Do not transmit time to this host/sub-network. This option is used if a host/sub-network is only allowed access to the NTP service in order to monitor or remotely configure the service.
No trap	Denies support for the mode 6 control message trap service in order to equalize hosts. The trap service is a sub-system of the ntpq control message protocols. This service logs remote events in programs.
No trust	Ignore all NTP packets which are not encrypted. This option tells the NTP service that all NTP packets which are not encrypted should be ignored (it should be noted that this is a change from ntp-4.1.x). The <b>notrust</b> option MUST NOT be used unless NTP Crypto (e.g. symmetric key or Autokey) has been correctly configured on both sides of the NTP connection (e.g. NTP service and remote time server, NTP service and client)
Version	Denies packets which do not correspond to the current NTP version.

## Autokey

NTPv4 offers a new Autokey scheme based on public key cryptography.

As a basic principle, public key cryptography is safer than symmetric key cryptography as protection is based on a private value which is generated by each host and is never visible.



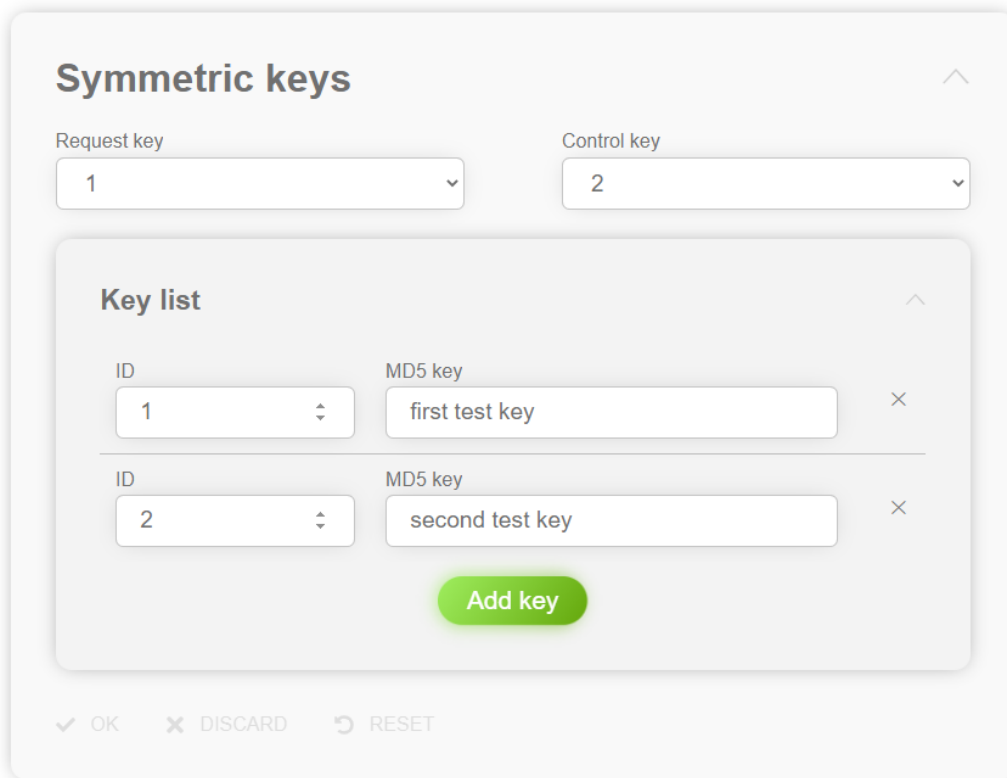
In order to enable Autokey v2 authentication, the “Activate” option has to be enabled and a password specified.

After this, a server key must be generated using the action pages and the group key that can be downloaded via the action page must be distributed to the NTP clients.

An activated autokey enables features on the NTP action page (see 7.6.4.2.2).

## Symmetric keys

Symmetric key authentication has already been introduced in NTP v3, but is still supported in the new versions. The drawback of symmetric keys is that a secret key has to be exchanged in a safe way between servers and clients, while with public key authentication schemes only a public key had to be copied to clients.



Input Label	Description
Request key	Specifies the trusted key(s) to be used as password for the ntpdc utility.
Control key	Specifies the trusted key(s) to be used as password for the ntpq utility to avoid unauthorized configuration changes.
ID	The key ID is used to identify the key and is in the range from 1 – 65534. This means that 65534 different keys can be defined.
MD5 key	A key can be specified here in the form of a text, which is then converted using the MD5 algorithm.



### Non-standard settings

NTP is a standard for synchronizing clocks in computer systems via packet-based communication networks. For special applications a non-standard setting can be configured. **Utilizing non-standard settings may cause time stepping!**

#### Non standard settings ^

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ALL OTHER NETWORK TIME OUTPUTS ARE INFLUENCED BY THIS SETTING.

Accept terms

Block output when stratum unspecified  Timebase Choose here v

✓ OK
✗ DISCARD
↺ RESET

Input Label	Description
Accept terms	The terms must be accepted in order to change non-standard settings.
Block output when stratum unspecified	Outputs when the stratum is unspecified (16). For example, in an error-case or at startup of the NTP service is suppressed (No answer to clients)
Timebase	<p>For custom applications this function enables adjustment of the time base of the NTP output.</p> <p>Entering this function, the transmitted time protocol of the time server does not comply to the NTP standard anymore. According to the NTP standard NTP uses only the UTC time base.</p> <p>The following timebases can be selected:</p> <ul style="list-style-type: none"> <li>UTC – Coordinated Universal Time</li> <li>STD – Standard Time</li> <li>LOC – Local Time</li> </ul>

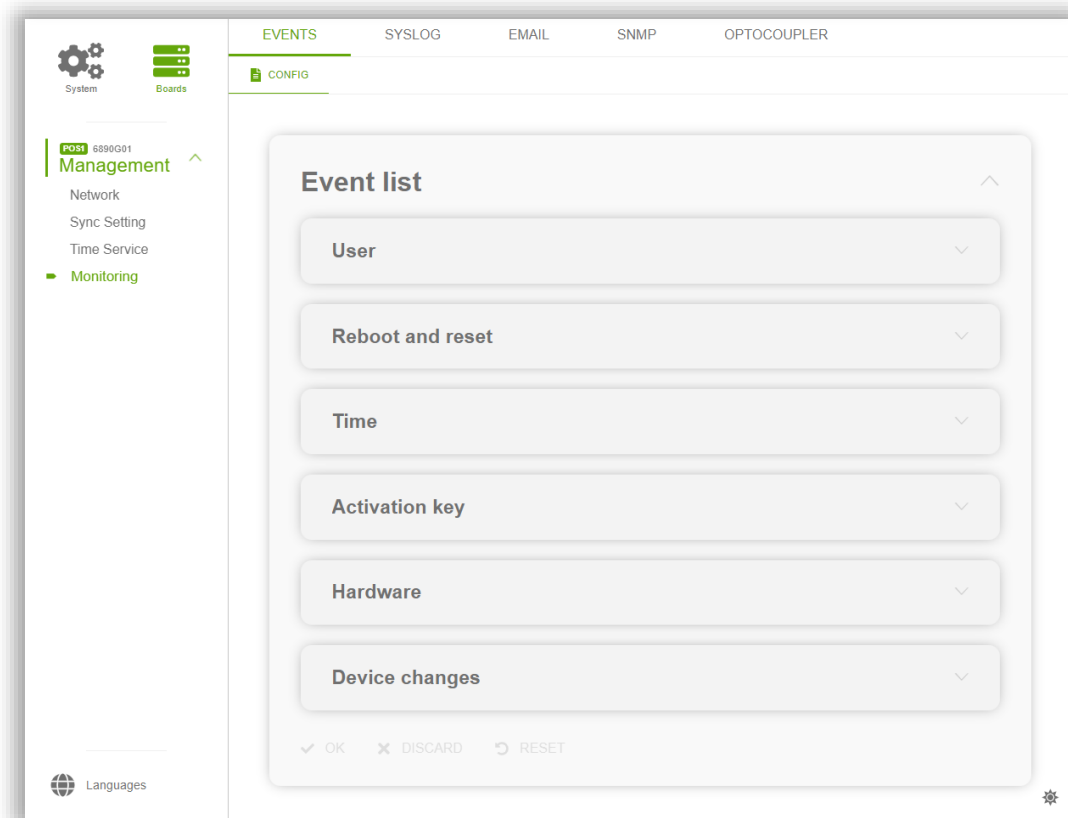
## 7.6.5 Monitoring

All settings concerning automatic information retrieval and notifications (regarding events and status of a **hopf** device) can be found under “Monitoring”.

### 7.6.5.1 Events

#### 7.6.5.1.1 Config

This page allows changing the event type (see 6.6) with a dropdown for certain events. Each event must have one out of the three types selected: **error**, **warn**, **info** and **ignore**. Hovering over the input label reveals the event code. Depending on the device the number of events varies.



### 7.6.5.2 Syslog

Syslog stands for System Logging Protocol and is a standard protocol used to send events to a specific server, called a Syslog server. It is primarily used to collect various device logs from several different machines in a central location for monitoring and review.

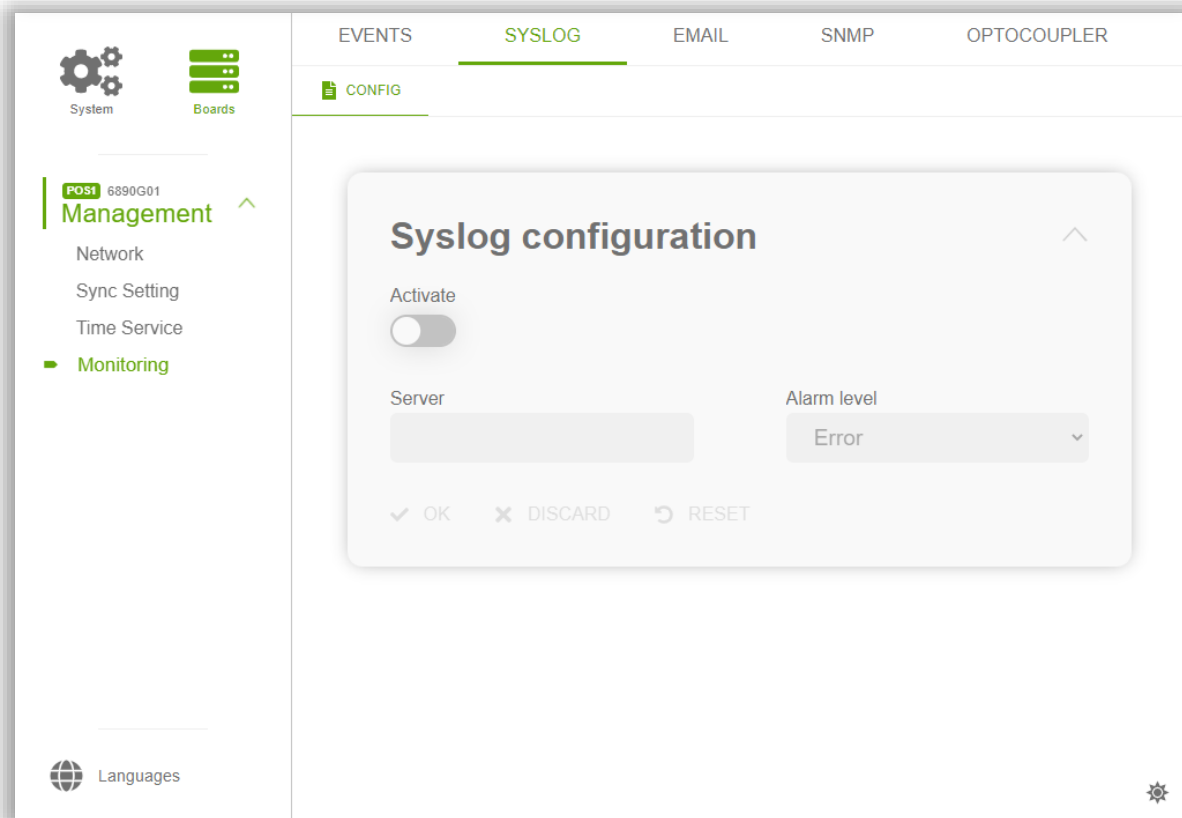
Syslog must be specified in the firewall settings (see 7.6.2.4.1) with UDP as protocol to work.

#### 7.6.5.2.1 Config

It is necessary to enter the name or IPv4 or IPv6 address of a Syslog server in order to send an occurring event. If everything is configured correctly every event with the desired Alarm Level (or higher) is transmitted to the Syslog server.

#### Syslog uses Port 514.

It should be noted that the standard Linux/Unix Syslog mechanism is used for this functionality. This is not the same as the Windows System Event mechanism!



<b>Input Label</b>	<b>Description</b>
Activate	With this setting Syslog can be turned on and off.
Server	The IPv4/IPv6 address or hostname of a Syslog server.
Alarm level	The alarm level defines the minimum event type that an event must have in order to be sent to the syslog server. The event types info, warn and error can be selected. For more detail see 6.6.

### 7.6.5.3 Email

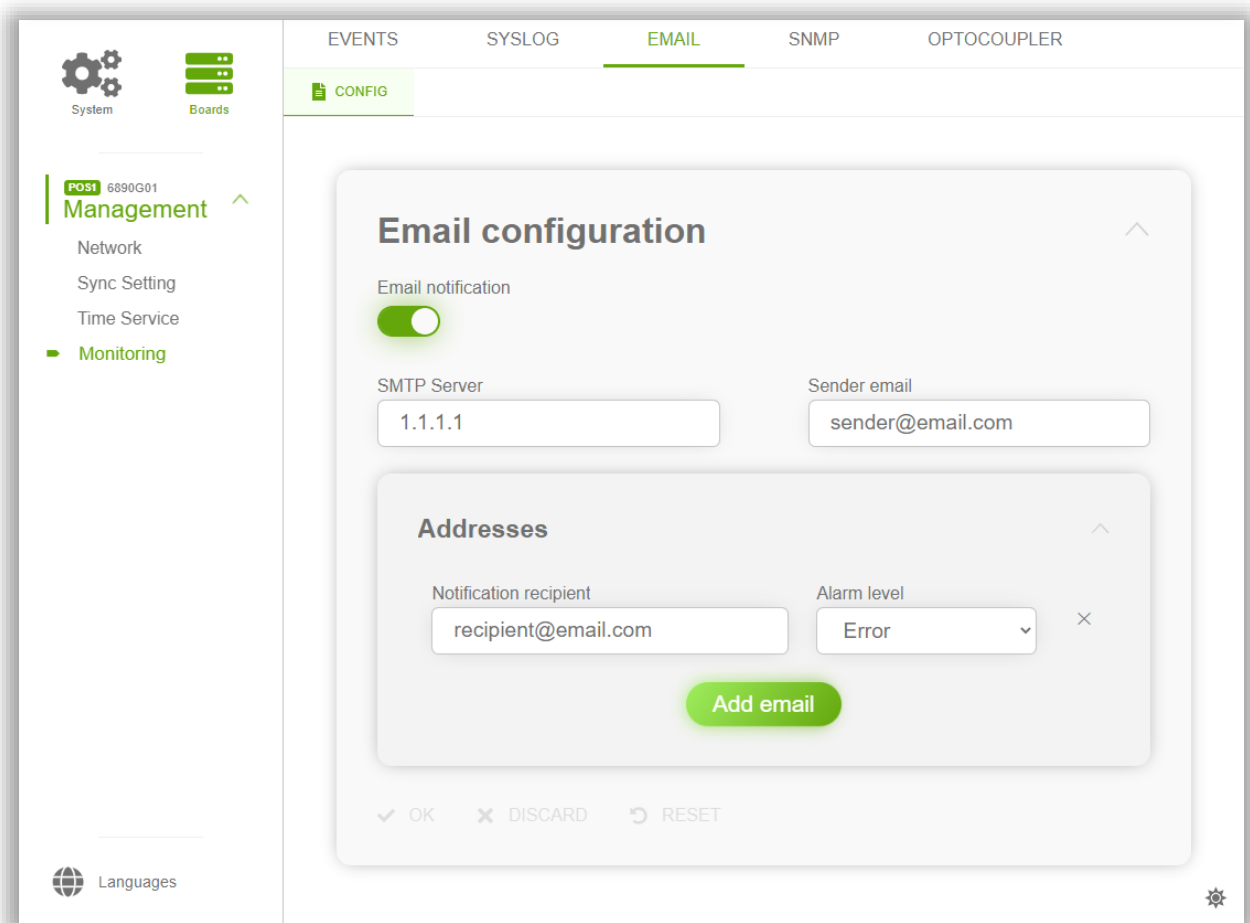
Email notification is one of the important features of this device which offers technical personnel the opportunity to monitor and/or control the IT environment.

Email must be specified in the firewall settings (see 7.6.2.4.1) with UDP as protocol to work.

#### 7.6.5.3.1 Config

It is possible to configure various, independent email addresses which each have different alarm levels.

An email for an occurred event will be sent automatically to the respective receiver if the event type is even or higher the selected alarm level.



<b>Input Label</b>	<b>Description</b>
Email notification	With this setting automatic email notification can be turned on and off.
SMTP Server	A valid IPv4/IPv6 address or hostname (SMTP server) must be entered for the purpose of correct configuration.
Sender email	Some email servers only accept messages if the sender address entered is valid (spam protection). The sender email address can be inserted in this input field.
Notification recipient	The email address of the recipient who should receive the notification can be entered here.
Alarm level	The alarm level defines the minimum event type that an event must have in order to be sent to the recipient. The event types info, warn and error can be selected. For more detail see 6.6.

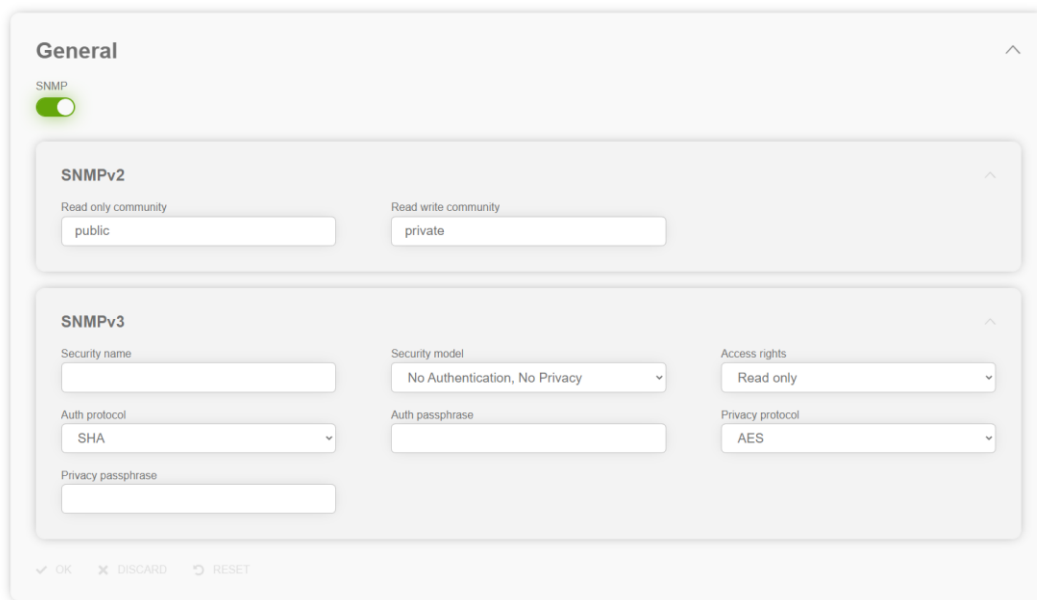
### 7.6.5.4 SNMP

It is possible to use a SNMP agent (with MIB) or to configure SNMP traps in order to monitor the module over SNMP.

SNMP must be specified in the firewall settings (see 7.6.2.4.1) with UDP as protocol to work.

#### 7.6.5.4.1 Config

On this config page SNMPv2/SNMPv3 and the SNMP traps can be configured.



Input Label	Description
SNMP	With this setting SNMP can be turned on and off.

#### SNMPv2

Input Label	Description
Read only community	The SNMP read only community string is like a password. It is sent along with each SNMP Get-Request and allows (or denies) read-access to the device. By default, the password is set to "public". (This is the so-called "default public community string".)
Read write community	The SNMP read write community string is like a password. It is sent along with each SNMP Set-Request and allows (or denies) read and write access to the device.

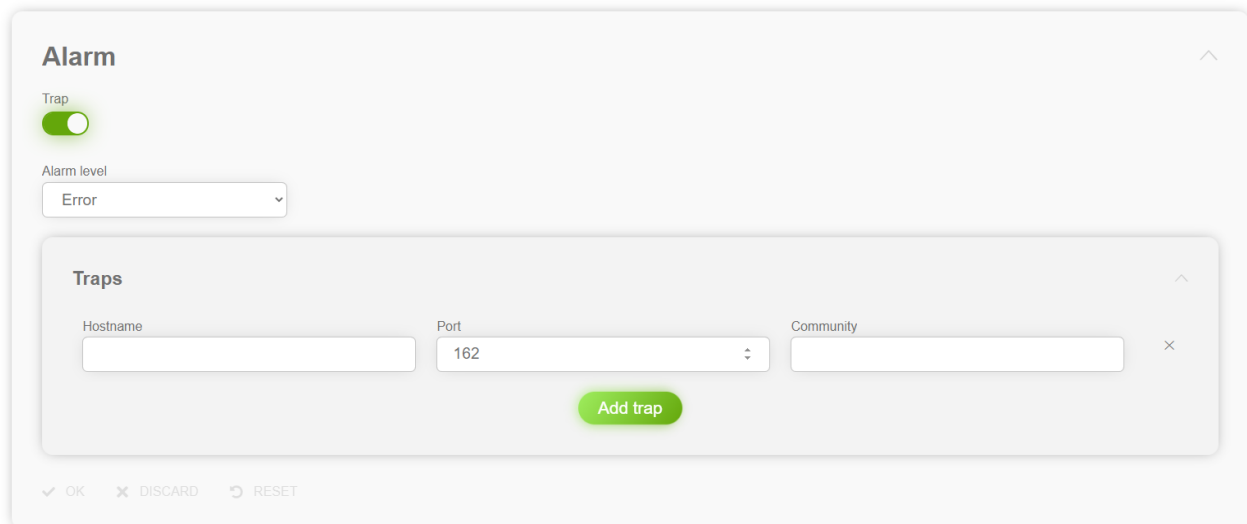
## SNMPv3

Input Label	Description
Security name	The security name representing the user on whose behalf the message was received. The security name has a format that is independent of the Security model.
Security model	<p>Security model is a security strategy used by the SNMP agent.</p> <p>No Authentication, No Privacy (noAuthNoPriv) – Authenticates with a username</p> <p>Authentication, No Privacy (authNoPriv) – Provides HMAC, MD5 or SHA algorithms for authentication</p> <p>Authentication &amp; Privacy (authPriv) – The protocols used for Authentication are MD5 and SHA; for Privacy DES (Data Encryption Standard) and AES (Advanced Encryption Standard) protocols can be used.</p>
Access rights	Defines, if the user has read access rights.
Auth protocol	The auth protocol can be set to MD5 or SHA.
Auth passphrase	Authorization password of the user.
Privacy protocol	Privacy protocol type, either DES or AES.
Privacy passphrase	Decryption password that serves as the private key for encryption.



## SNMP traps

If activated, SNMP traps are sent to the configured hosts over the network. It should be noted that these are based on UDP and therefore it is not certain that they will reach the configured host! SNMP traps can only be configured if SNMP is turned on.



The screenshot shows the 'Alarm' configuration window. At the top, there is a 'Trap' toggle switch which is turned on. Below it is an 'Alarm level' dropdown menu currently set to 'Error'. A secondary window titled 'Traps' is open, containing three input fields: 'Hostname' (empty), 'Port' (set to 162), and 'Community' (empty). A green 'Add trap' button is positioned below these fields. At the bottom of the main window, there are three buttons: 'OK', 'DISCARD', and 'RESET'.

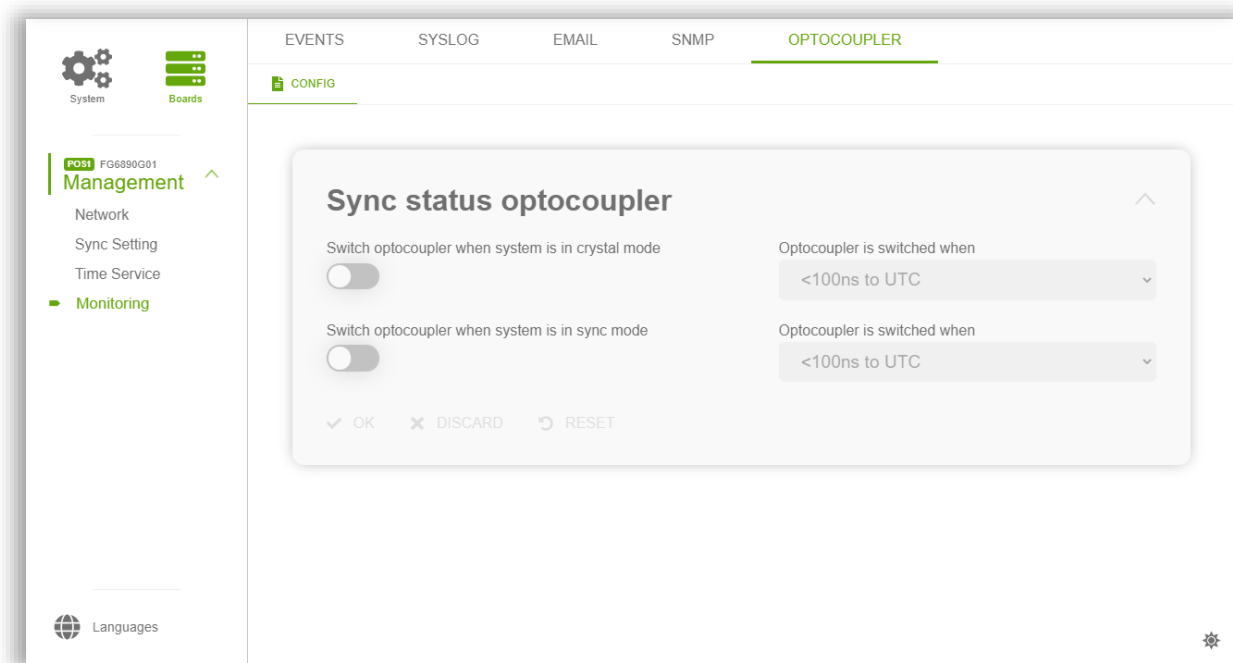
Input Label	Description
Trap	With this setting SNMP traps can be activated.
Alarm level	The alarm level defines the minimum event type that an event must have in order to be sent to the host. The event types info, warn and error can be selected. For more detail see 6.6.
Hostname	Specifies the name of the target host. An IPv4/IPv6 address or hostname is valid.
Port	Indicates the port on the target host for receiving trap messages.
Community	The SNMP trap community string is used when an SNMP trap is sent by a device.

### 7.6.5.5 Optocoupler

#### 7.6.5.5.1 Config

The switchover point of the optocoupler can be configured by the use of the components on this page.

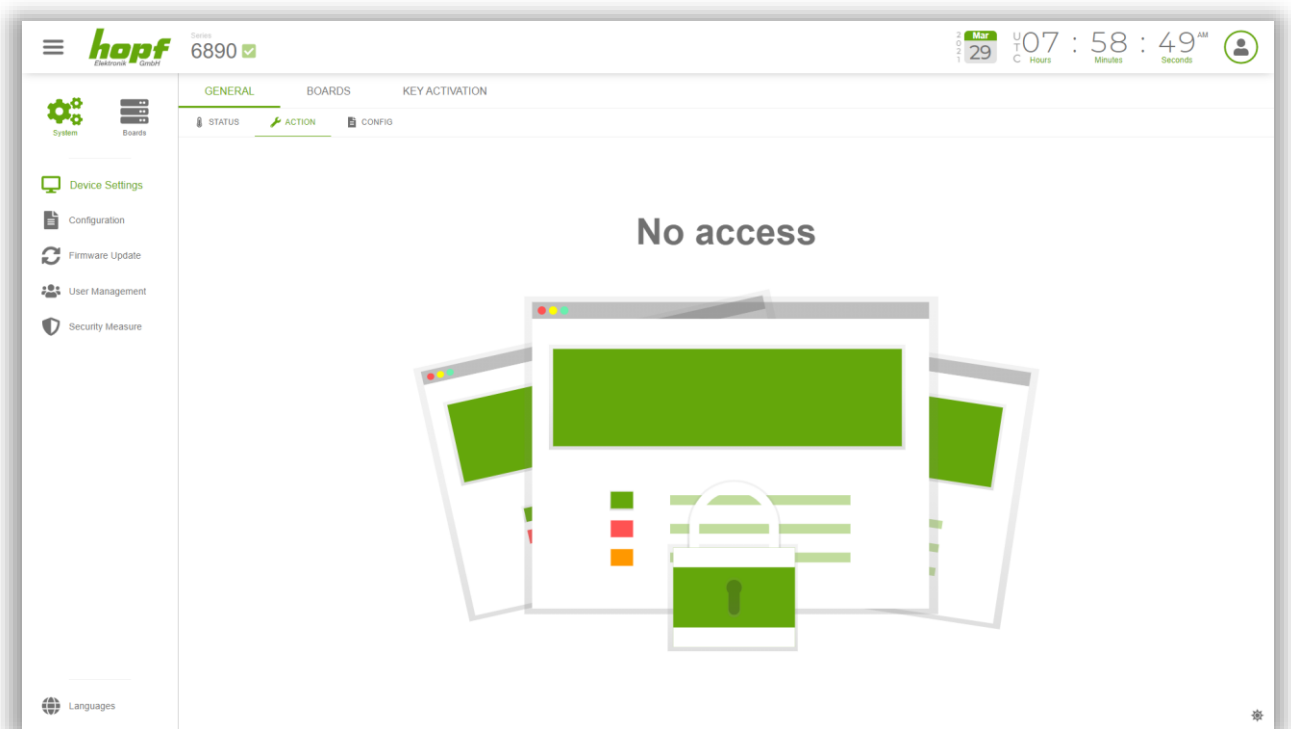
The optocoupler (in its corresponding mode) switches through when the total system time is within the values to UTC, defined in the dropdown.



## 7.7 Other Pages

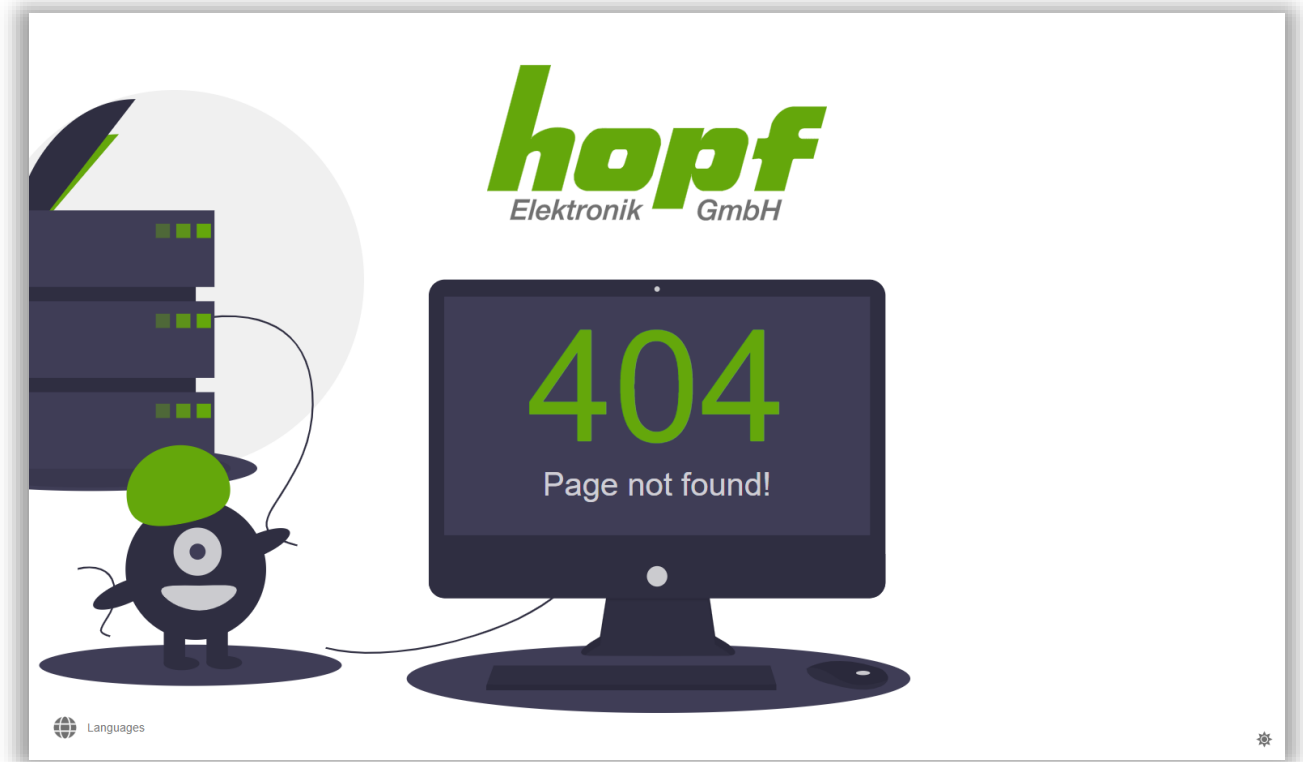
### 7.7.1 No Access

A user who does not have the required permission (see 7.5.4.1.1) to access a particular page (for example a status, action, or config page) encounters this page.



## 7.7.2 Page not found - 404

If an URL was entered in the browser address bar that does not correspond to any page existing in huma®, this page will be displayed.



## 8 Event Codes

Code	Default Type	Description
CN900	error	Unknown error
CN901	error	Server not reachable
CN902	error	Invalid server response
CN903	error	Error while rendering a component
CN400	error	Invalid request
CN401	error	Unauthenticated request
CN403	error	Unauthorized request
CN404	error	Requested URL not found
CN500	error	Server Error
CN501	error	Server Error
CN502	error	Server Error
CN503	error	Server Error
CN504	error	Server Error
AP001	error	Invalid App Config
AP002	error	Server does not send App Config
AC401	error	False credentials
AC403	error	Unauthenticated token refresh
AC429	error	Login cooldown
AC001	error	Change password failed
AC002	error	Old password wrong
AC200	info	Password changed
CG001	error	Config upload failed
CG002	error	Config upload failed
CG003	error	Config upload failed due to an invalid signature
CG004	error	Config upload failed
CG404	error	Config upload failed
CG200	info	Config uploaded
CG201	info	Config applied

FU000	error	Firmware update failed
FU001	error	Firmware update failed - invalid file
FU002	error	Firmware update failed due to an invalid signature
FU003	error	Firmware update failed - invalid file
FU004	error	Firmware update failed - invalid file
FU005	error	Firmware update in progress
FU006	error	Uploaded firmware has not been activated yet, due to missing reboot
FU404	error	Firmware update failed
FU200	info	Firmware update performed
JR200	info	New JWT secret generated
CE000	error	Device certificate upload failed
CE001	error	Invalid device certificate
CE002	error	Device certificate upload failed
CE404	error	Device certificate upload failed
CE200	info	Device certificate uploaded
HW001	error	Antenna circuit shorted
HW002	info	Hardware failure
HW003	error	Hardware failure detected
HW004	info	Hardware failure no longer detected
HW200	warn	Antenna open
HW201	info	Antenna no longer open
SW001	error	Software module failure
SW002	error	Software failure detected
SW003	info	Software failure no longer detected
NT001	error	Restart failed because NTP is not running
NT002	info	NTP service start
NT003	error	NTP service stop
NT200	info	NTP server key generated
NT201	info	NTP group key uploaded
NT202	info	NTP restart initiated
HT200	info	Time set
HT201	info	Leapsecond announced

HT202	info	Daylight saving time change announced
HT203	info	Daylight saving time indicator changed
HT204	info	Accuracy changed
HT205	info	Synchronization status changed
RB200	warn	System reboot initiated
RB201	info	System reboot happened
RB202	warn	Board reboot initiated
RB203	info	Board reboot happened
FR200	info	System factory reset initiated
FR201	info	System factory reset happened
FR202	info	Board factory reset initiated
FR203	info	Board factory reset happened
KA001	error	Invalid key
KA002	error	Failed to assign features
KA003	error	Unsuccessful key reset
KA004	error	Key already activated
KA200	info	Key activated
KA201	warn	Keys reset
KA202	info	Keys assigned